

# Grow and Graft a better CUDA pknotsRG

for RNA pseudoknot free energy calculation

Genetic Improvement workshop GECCO 2015

12<sup>th</sup> July 2015

[W. B. Langdon](#)

Department of Computer Science



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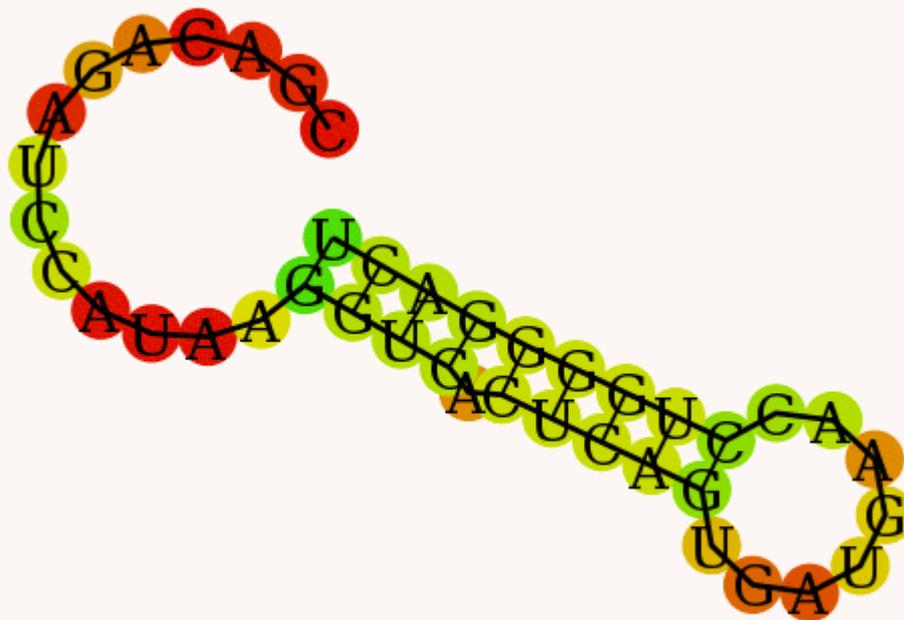
# GGGP and CUDA pknotsRG

- **CUDA pknots**
  - Calculate shape of RNA molecules
  - 11 000 lines of C and CUDA code
- **Grow and Graft Genetic Programming**
- **10 thousand fold speedup**

# pknots: RNA sequence → folding

Input → CGACAGAUCCAUAAGGUCACUCAGUGAUGAACCUGGGGACU

Output → ..... ((((. ((((. ..... )))))))

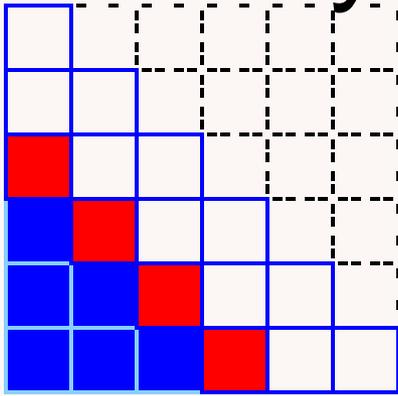


free energy of  
-9.30 kcal/mol

# Dynamic programming

- pknots uses dynamic programming to find minimum energy of folding
- One molecule at a time
- Not enough parallelism
- Run Dynamic Programming algorithm on 200,000 matrices in parallel
- GGGP convert CUDA from 1 to  $n$  matrices

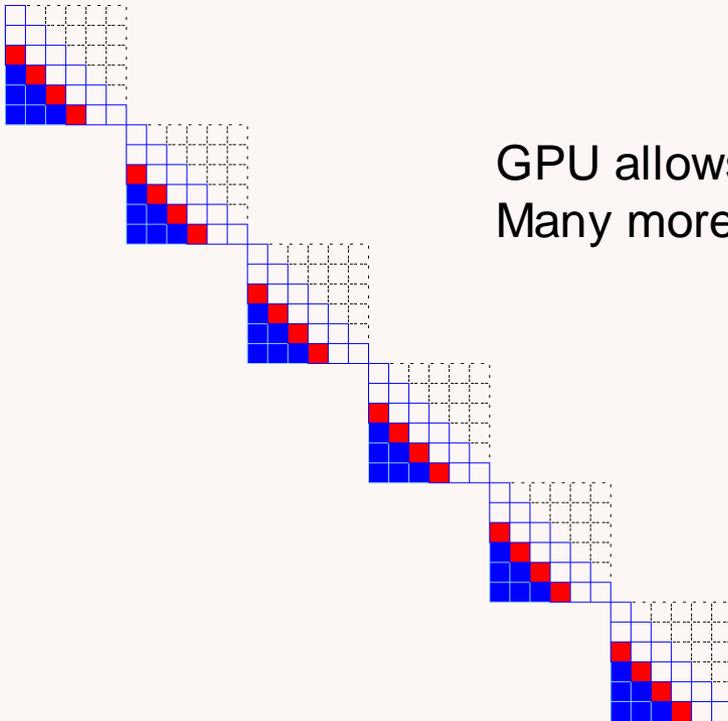
# Dynamic programming



$(n+1)$  by  $(n+1)$  matrix.

Only lower half used.

Active **front** can be calculated in parallel  
(needs 1 to  $n+1$  threads)



GPU allows many matrices to be calculated in parallel  
Many more GPU threads can be used.

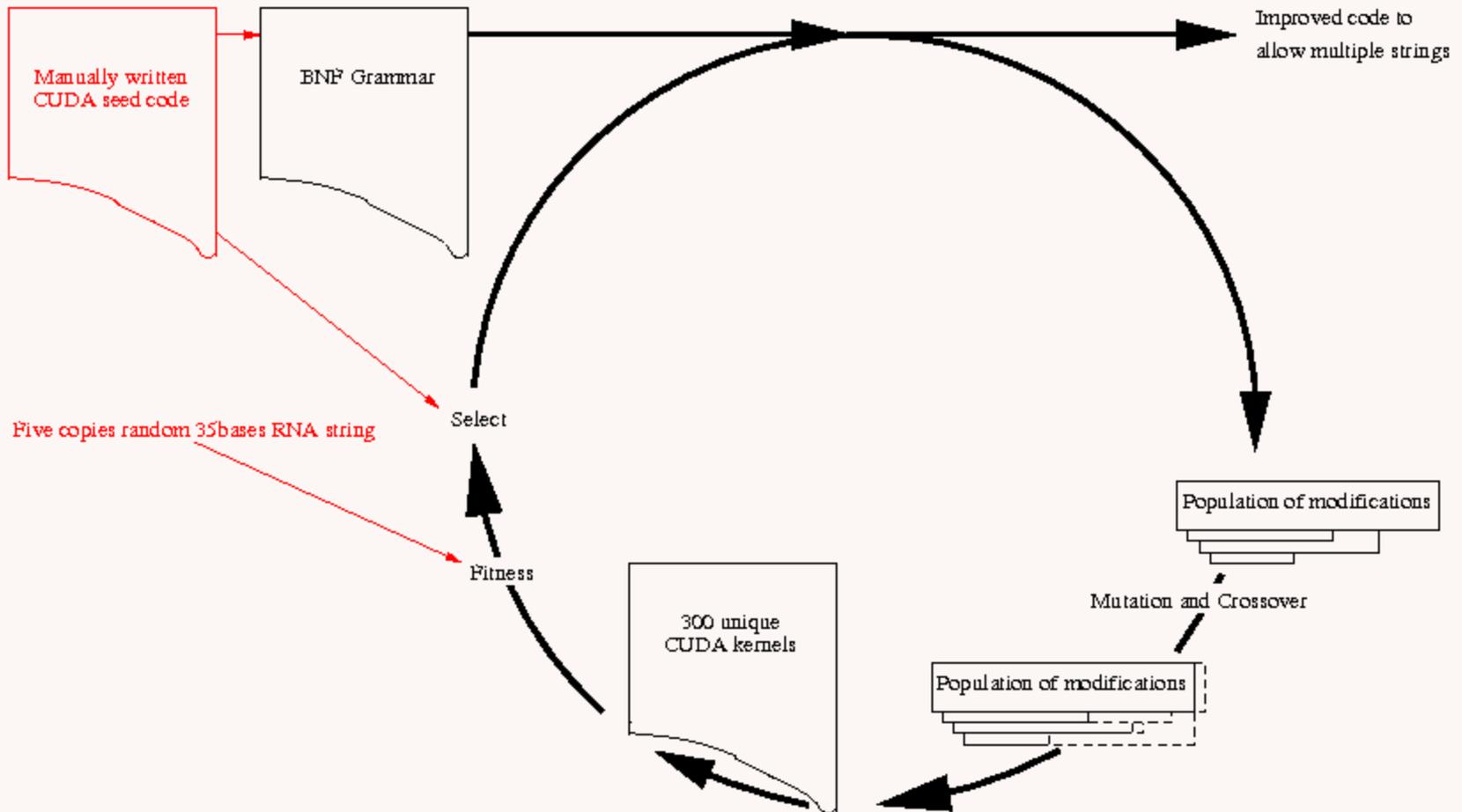
# Evolving pknotsRG kernel

- Convert manual CUDA code into grammar
- Grammar used to control code modification
- GP manipulates patches
  - Small movement/deletion of existing code
  - New program source is syntactically correct
  - all mutants compile
  - No loops so kernels always terminate
- GP continues despite runtime errors
- Fitness by testing and comparing against outputs and speed of original code

# Preparing for Evolution

- GP fitness testing framework
  - Generate and compile 300 unique mutants
    - Whole population in one source file
    - All mutants compile
    - Run and measure speed of 300 kernels
    - Reset GPU following run time errors
  - For each kernel check  $5 \times 36$  answers

# Evolving pknotsRG



# BNF Grammar

```

    const int gggp_I =
    gggp_thread
    /
    gggp_x
    ;

```

**CUDA lines 54-57 (initialise gggp\_I)**  
**(Variables beginning gggp are part of seed)**

```

<Kkernel_bnf.cu_54>      ::= "const int gggp_I =\n"
<Kkernel_bnf.cu_55>      ::= <gggpint_Kkernel_bnf.cu_55> "\n"
<gggpint_Kkernel_bnf.cu_55> ::= "gggp_thread"
<Kkernel_bnf.cu_56>      ::= "/\n"
<Kkernel_bnf.cu_57>      ::= <gggpint_Kkernel_bnf.cu_57> "\n"
<gggpint_Kkernel_bnf.cu_57> ::= "gggp_x"
<Kkernel_bnf.cu_58>      ::= "; \n"

```

**Fragment of Grammar (Total 104 rules)**

# Representation

- variable length list of grammar patches.
  - no size limit, so search space is infinite
- tree like 2pt crossover.
- mutation adds one randomly chosen grammar change
- 3 possible grammar changes:
  - Delete line of source code
  - Replace with line of GPU code (same type)
  - Insert a copy of another line of kernel code

# Example Mutating Grammar

```
const int gggp_I = gggp_thread/gggp_x;
```

```
<gggpint_Kkernel_bnf.cu_57> ::= "gggp_x"  
<gggpint_Kkernel_bnf.cu_128> ::= "gggp_y"
```

**2 lines from grammar**

```
<gggpint_Kkernel_bnf.cu_57><gggpint_Kkernel_bnf.cu_128>
```

**Fragment of list of mutations**

Says replace line 57 by copy of line 128

```
const int gggp_I = gggp_thread/gggp_y;
```

← New code

# Testing kernel variants

- Apply 300 GP patches (plus original)
- Compile specifically for GPU in use.
- Run on 5 random RNA sequences
  - 35 bases long enough to fold, at least  $O(n^3)$
  - copies of fixed sequence sufficient
- Calculate time taken and check  $5 \times 35$  intermediate answers.
- Only those returning correct answers quicker than manual code can breed.

# Breeding kernel variants

- Only mutants returning correct answers faster than manual code can breed.
- Choose fastest 150 to be parents.
- Mutate, crossover: 2 children per parent.
- Repeat 50 generations.
- Actually 2<sup>nd</sup> variant (with `diag`) solutions found in first generation.

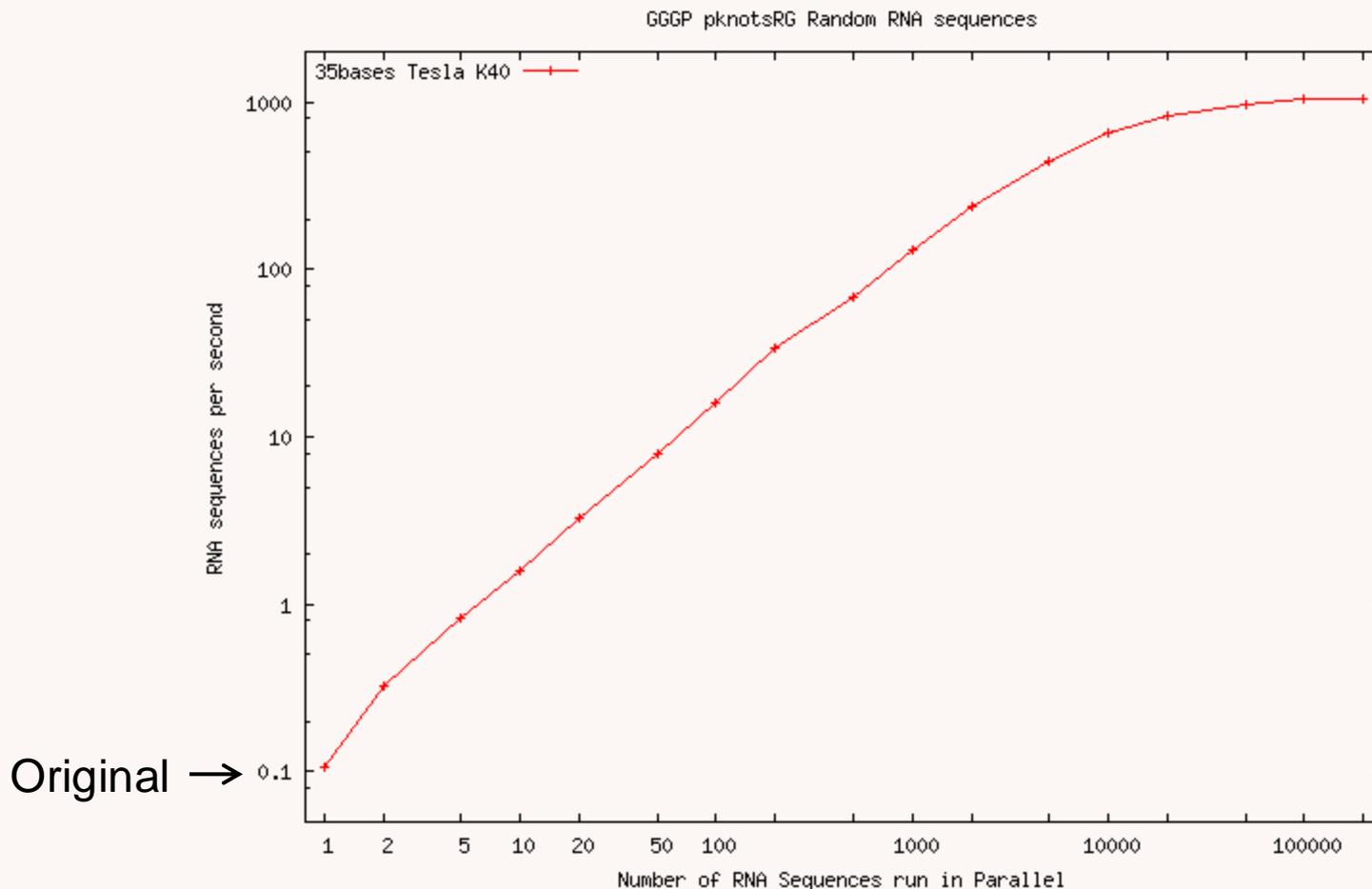
# Chosen Solution

```
const int gggp_I = gggp_thread/gggp_x;
```

```
const int gggp_I = gggp_thread/gggp_y;
```

- Several solutions in first random population. This one chosen as clearest
- Fixes error in manual seed code.
  - `gggp_I` indicates which matrix a thread is working on.
  - `x` is size of individual matrix.
  - Error is size of active front changes during run. `x` gives location of active front but this is also length of active front and so replacing `x` by `y` gives correct value for `gggp_I`

# GGGP CUDA pknotsRG speed



Up to 10000 times faster

GP extrapolates from 5 examples to hundreds of thousands and from 35 bases to hundreds of bases.

# Conclusions

- Genetic programming and human work together.
- On 11 000 lines of C/CUDA code
- Gives spectacular speed up
- <ftp.cs.ucl.ac.uk/genetic/gp-code/pknotsGI.tar.gz>

Talk GP3 Tuesday 11:35 Patio 2

END

<http://www.cs.ucl.ac.uk/staff/W.Langdon/>

<http://www.epsrc.ac.uk/> 

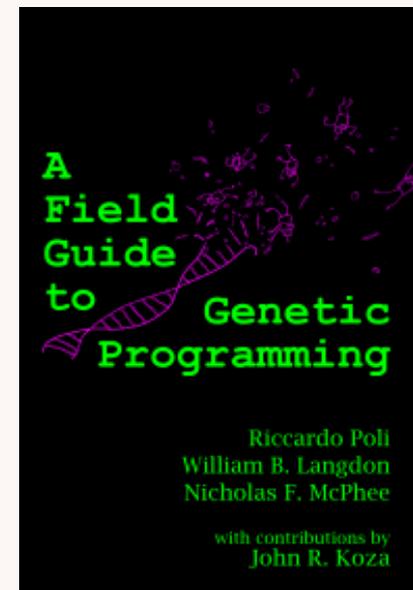
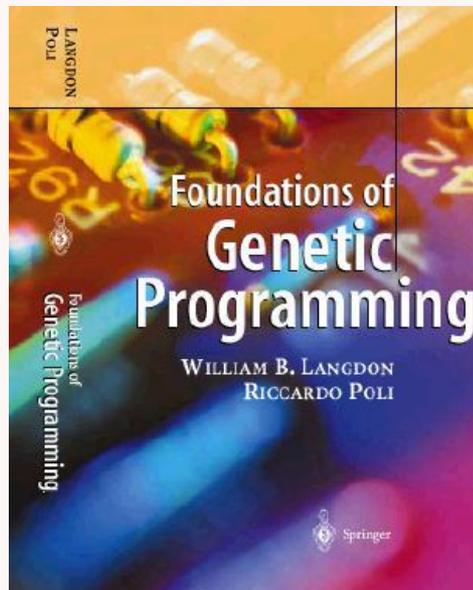
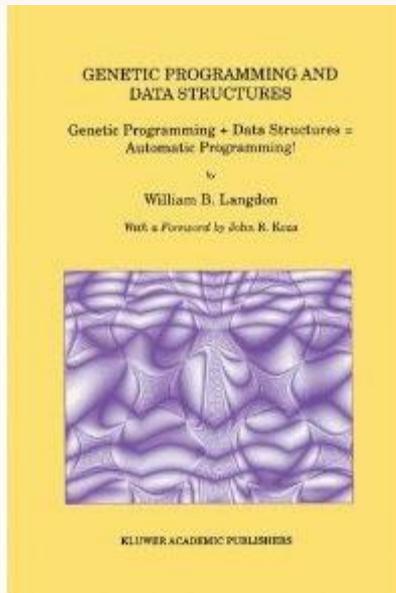
# Genetic Improvement



W. B. Langdon

CREST

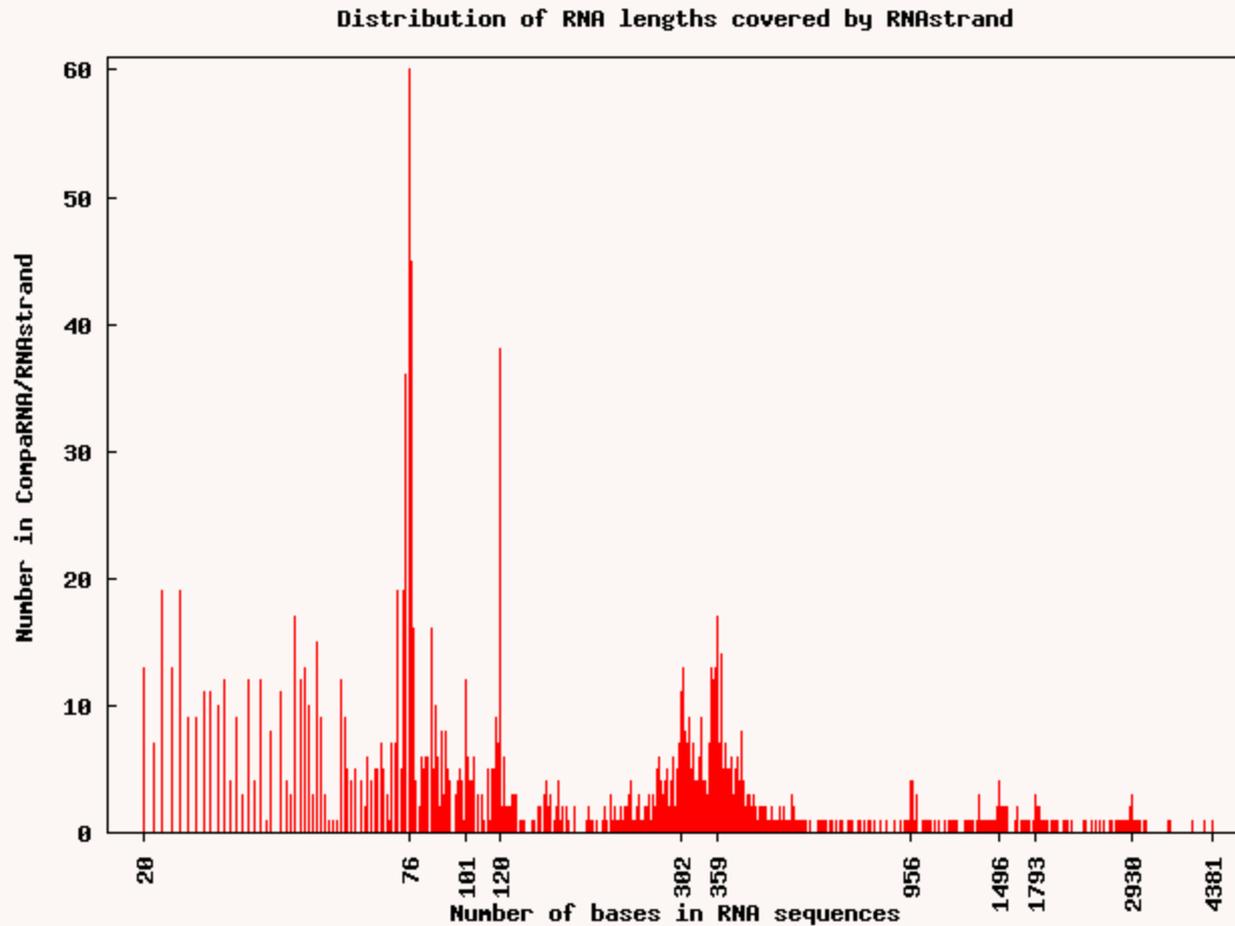
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# GPUs

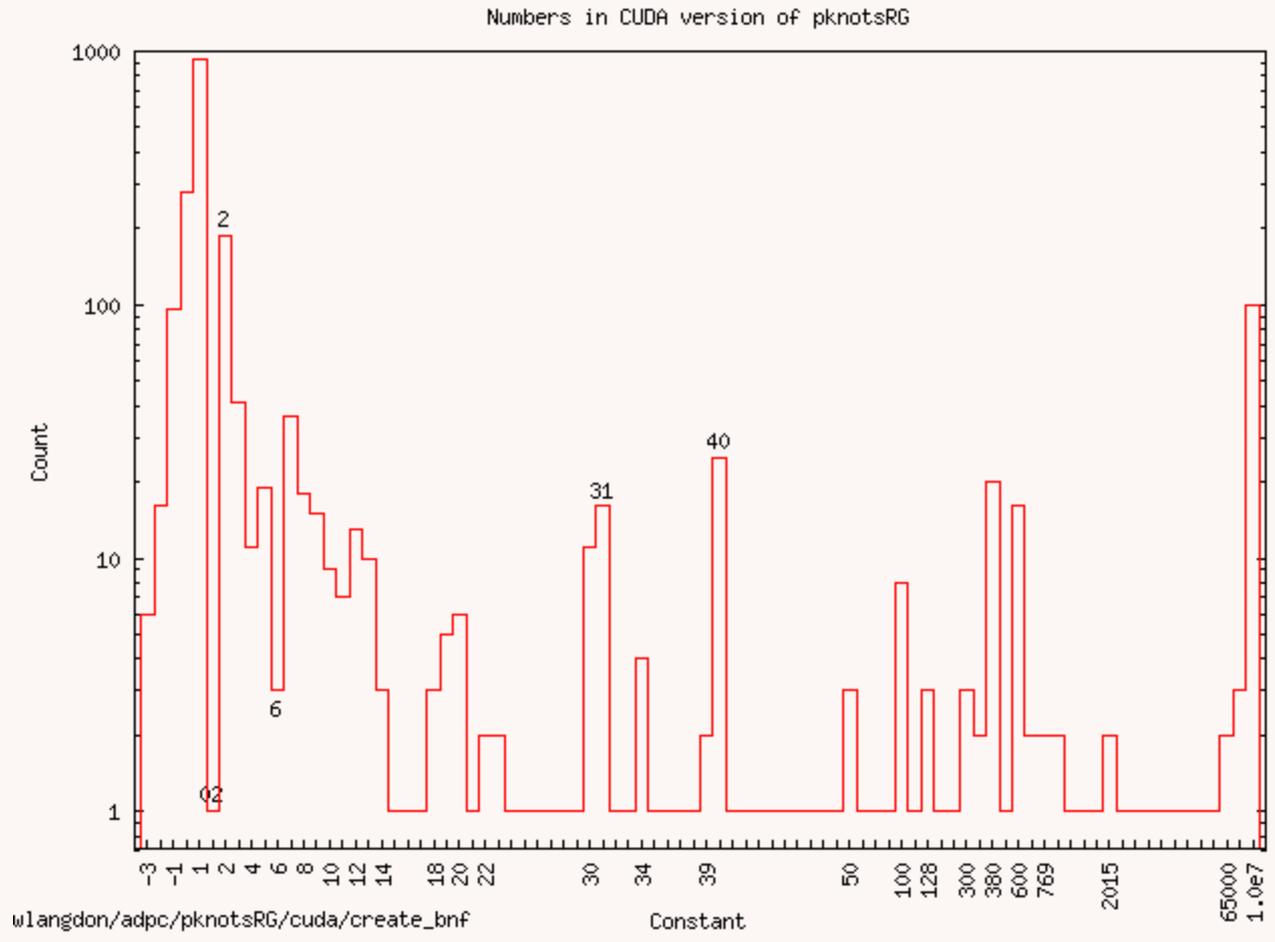
GPU	Total cores	clock	Bandwidth Giga Bytes/sec
Tesla K20	2496	0.71 GHz	140
Tesla K40	2880	0.88 GHz	180

# Lengths of RNA in CompaRNA

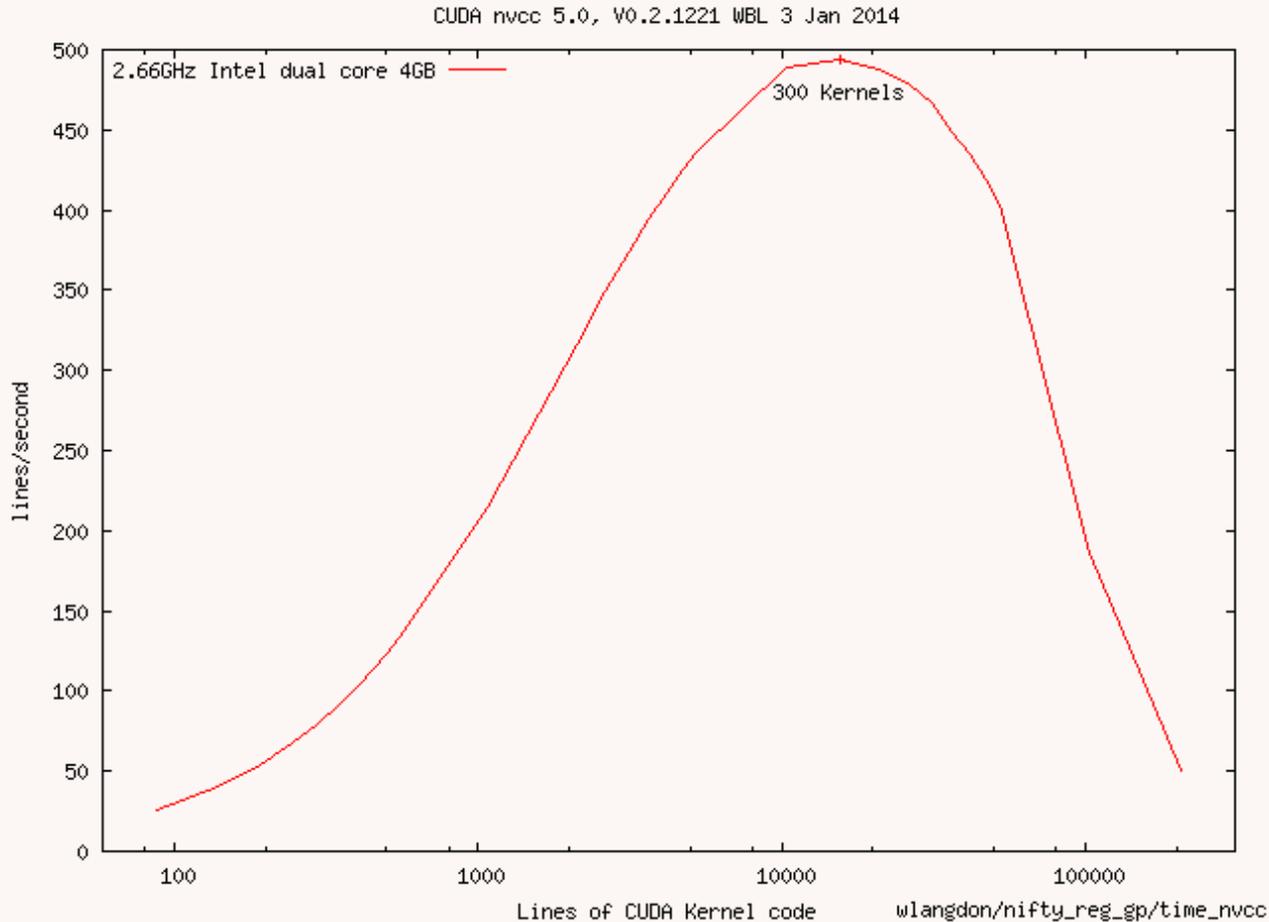


Number of bases in RNA sequences

# Constants in pknotsRG sources



# Compile Whole Population



Note Log x scale

Compiling many kernels together is about 20 times faster than running the compiler once for each.

# 4 Types of grammar rule

- Type indicated by rule name
- Replace rule only by another of same type
- 77 fixed, 27 variable.
- 17 int variables
- 6 small int constants
- 0
- 1
- 2
- 3 optconst
  - potential compiler efficiency gains by declaring arguments as **const**
- 1 CUDA special **\_\_restrict\_\_**

# GP Evolution Parameters

- Pop 300, 50 generations
- 50% crossover: two point crossover on variable length list of code patches
- 50% mutation: add a random patch to variable list.
- Truncation selection

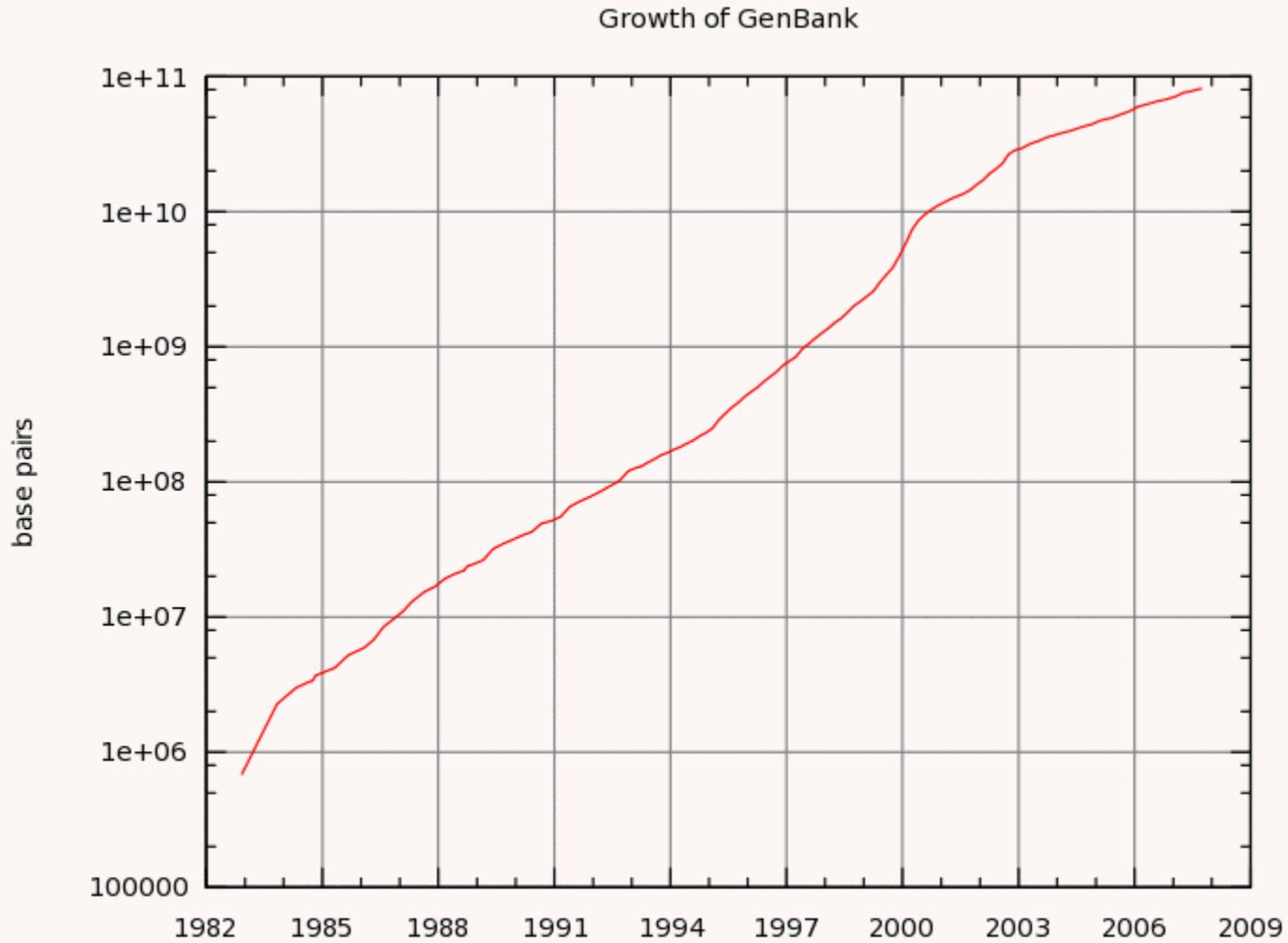
# Conclusions

- Genetic programming can automatically re-engineer source code. E.g.
  - hash algorithm
  - Random numbers which take less power, etc.
  - mini-SAT ([Humie](#) award)
- fix bugs ( $>10^6$  lines of code, 16 programs)
- create new code in a new environment (graphics card) for existing program, gzip [WCCI '10](#)
- new code to extend application (GGGP) [SSBSE'14](#)
- speed up GPU image processing [EuroGP'14](#)  
[GECCO'14](#)
- speed up 50000 lines of code [IEEE TEC](#)  
10000 speed up [GI-2015](#)

# GP Automatic Coding

- Use existing code as test “Oracle”.  
(Program is its own functional specification)

# “Moore’s Law” in Sequences



# The Genetic Programming Bibliography

<http://www.cs.bham.ac.uk/~wbl/biblio/>

**10318** references

RSS Support available through the  
Collection of CS Bibliographies. 



Part of gp-bibliography 04-40 Revision: 1.794-29 May 2011



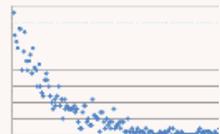
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