



Genericity

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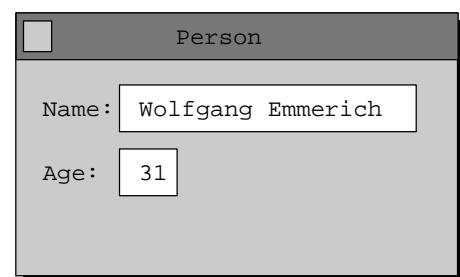
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Generic Applications

**Generic
applications use
components
whose types are
not (yet) known.**

Example: Object Browser



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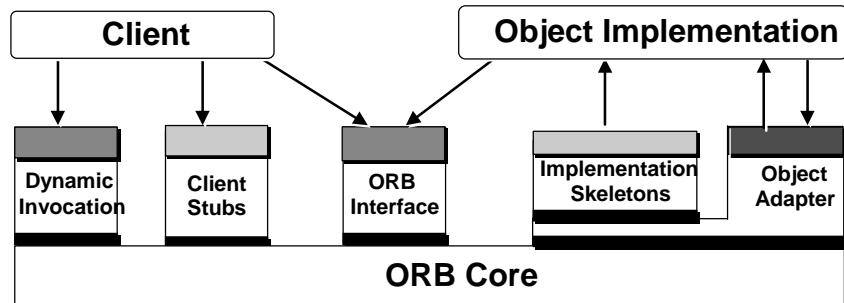
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Static vs. Dynamic Invocation

■ Example: OMG/CORBA



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Static Invocation

■ Advantages:

- Requests are *simple to define*.
- Availability of operations checked by *programming language compiler*.
- Requests can be *implemented fairly efficiently*.

■ Disadvantages:

- Generic applications cannot be build.
- Recompilation required after operation interface modification.

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Dynamic Invocation

- ***Interface to create operation execution requests dynamically.***
- ***Requests are objects.***
- ***Attributes for operation name, parameters and results.***
- ***Operations to***
 - ***change operation parameters,***
 - ***issue the request and***
 - ***obtain the request results.***

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Creation of Requests

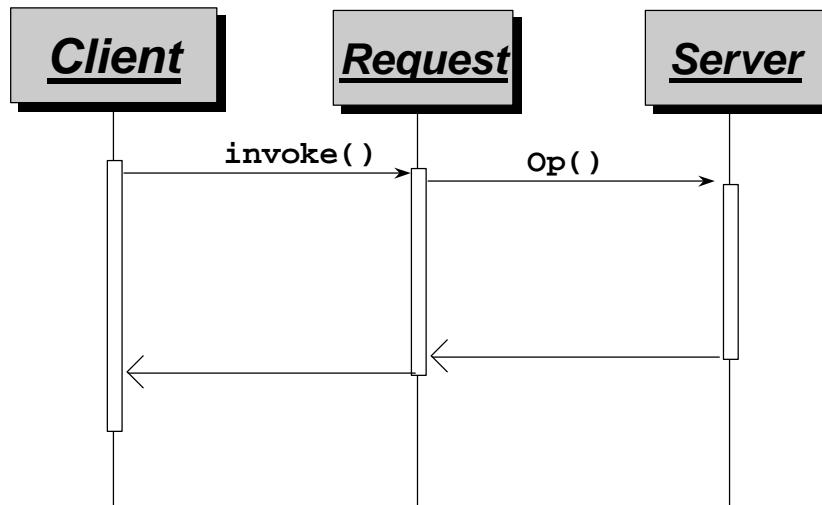
```
interface Object {  
    ORBstatus create_request (  
        in Context ctx,           // operation context  
        in Identifier operation, // operation to exec  
        in NVList arg_list,      // args of operation  
        inout NamedValue result, // operation result  
        out Request request     // new request object  
        in Flags req_flags       // request flags  
    );  
    ...  
};
```

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Synchronous Request



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Dynamic Invocation

■ Advantages:

- Components can be built without having the interfaces they use,
- Higher degree of concurrency through deferred synchronous execution.
- Components can react to changes of interfaces.

■ Disadvantages:

- Less efficient,
- More complicated to use and
- Not type safe!

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Interface Repository

- Makes type information of interfaces available at run-time.
- Enables development of generic applications.
- Achieves type-safe dynamic invocations.
- Supports construction of interface browser.
- Used by Middleware itself.

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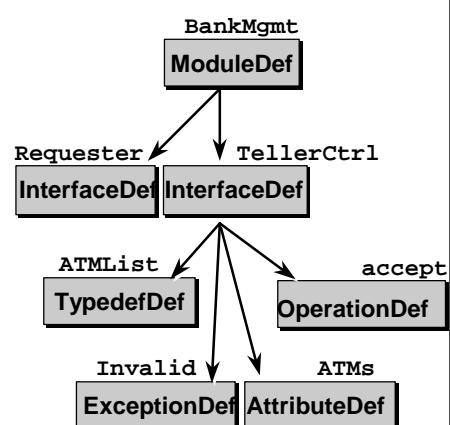
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Abstract Syntax Trees (ASTs)

- Interface repository persistently stores ASTs of IDL modules, interfaces, types, operations etc.

```
module BankMgmt {  
    interface Requester;  
    interface TellerCtrl {  
        typedef sequence<ATM>  
            ATMList;  
        exception Invalid {};  
        attribute ATMList ATMs;  
        void accept(  
            in Requester req,  
            in short amount);  
    };  
};
```

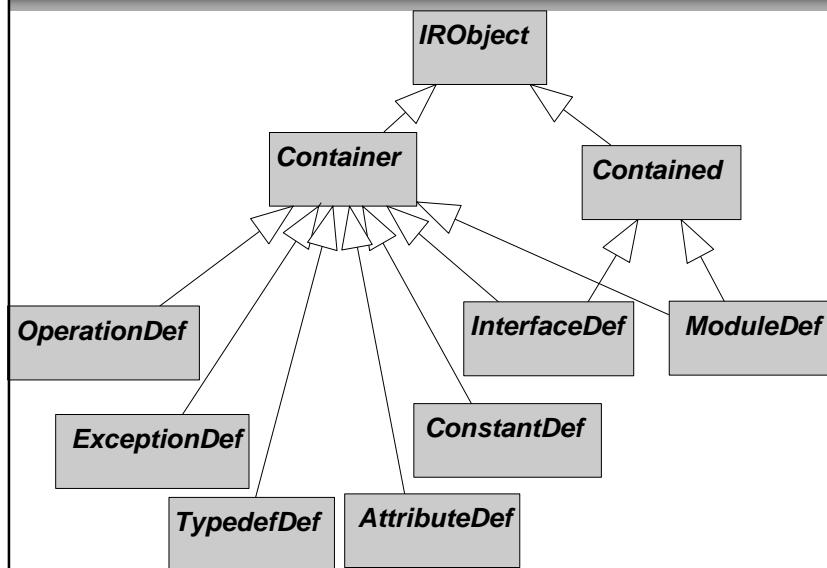


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AST Node Types



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Container (node with children)

```
interface Container : IROObject {
    Contained lookup(in ScopedName search_name);
    sequence<Contained> contents(
        in DefinitionKind limit_type,
        in boolean           exclude_inherited);

    sequence<Contained> lookup_name(
        in Identifier       search_name,
        in long              levels_to_search,
        in DefinitionKind  limit_type,
        in boolean           exclude_inherited);
    ...
};
```

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Contained (child)

```
interface Contained : IRObject {
    attribute Identifier          name;
    attribute RepositoryId        id;
    attribute VersionSpec         version;
    readonly attribute Container  defined_in;
    struct Description {
        DefinitionKind kind;
        any           value;
    };
    Description describe();
    ...
};
```

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Interface Definition

```
interface InterfaceDef : Container,Contained {
    attribute sequence<InterfaceDef> base_interfaces;
    boolean is_a(in RepositoryId interface_id);
    struct FullInterfaceDescription {
        Identifier          name;
        RepositoryId       id;
        RepositoryId       defined_in;
        RepositoryIdSequence base_interfaces;
        sequence<OperationDescription> operations;
        sequence<AttributeDescription> attributes;
        ...
    };
    FullInterfaceDescription describe_interface();
};
```

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Locating Interface Definitions

Alternatives:

- ***Any interface inherits the operation***
InterfaceDef get_interface() from Object.
- ***Associative search using lookup_name.***
- ***Navigation through the interface repository using contents and defined_in attributes.***

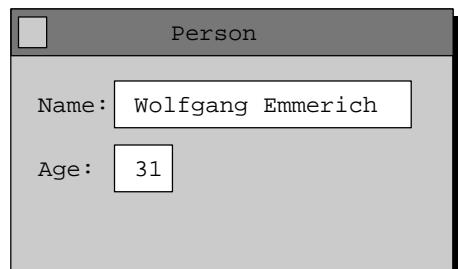
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Example: Object Browser

- ***Use interface repository to find out about object types at run-time***
- ***Use dynamic invocation interface to obtain attribute values***

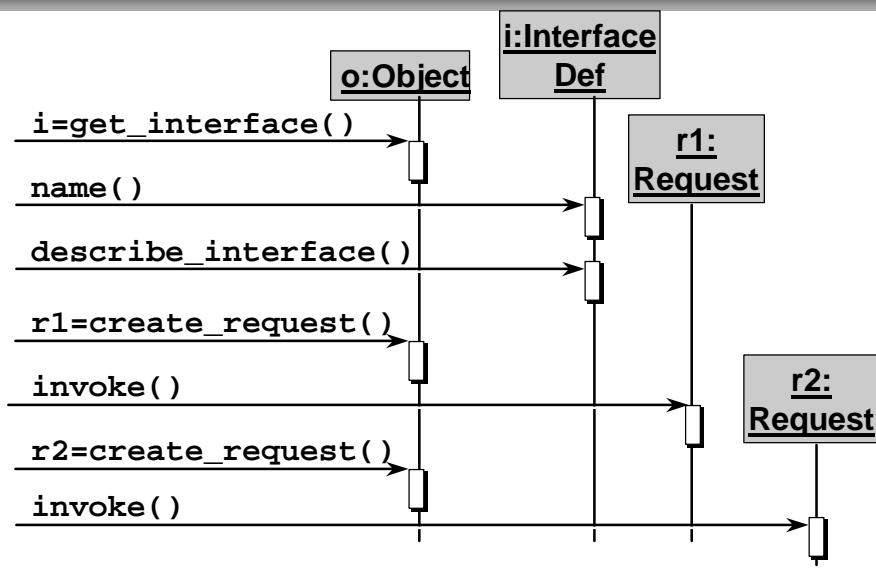


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Sequence Diagram



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