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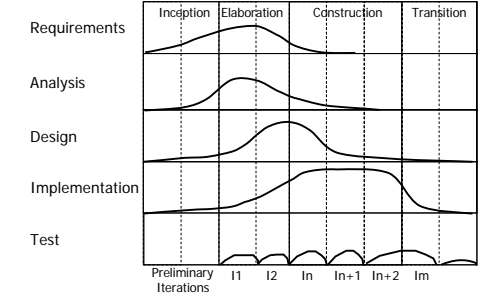


Static Analyzers

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Context



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Learning Objectives

- To appreciate the basic requirements of static analyzers
- To understand how static analyzers are specified and implemented
- To know the design patterns used in static analyzers
- To understand how static control-flow and data-flow analysis algorithms can be built on top of the object management primitives provided by an IDE

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Recap: What is static analysis?

- Techniques for checking the static semantics of formal languages
- Implemented in compilers and program editors
- Static analysis techniques are also used to enforce programming conventions and aid design reviews to highlight poor programming practices
- Not constrained to programming languages, e.g.
 - Check correct use of SQL schema in embedded queries
 - Check correct use of XML schemas in web service interface definitions

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Static analyzers

- Static analysis implemented by static analyzers
- Integral part of any IDE
- Key requirements
 - Efficient calculation of analysis results using
 - Control-flow analysis
 - Data-flow analysis
 - Incremental re-calculation during edits
 - Visualization of static analysis results
 - Derivation of information required for code generation
 - Integration with task management
 - Extensibility (build your own analyzers)

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Specifying static analyzers

- Parsers are specified by context-free grammars (for example in BNFs or syntax diagrams)
- Context-free grammars are not sufficiently expressive for specifying the context-sensitive and semantic conditions to be checked by a static analyzer
- These are commonly specified using *attribute grammars* that were first introduced by [Knuth 1968]
- Are used extensively in compiler and program editor design

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Attribute Grammars

- Attribute Grammars (AGs) are an extension of context-free grammars.
- Basic idea:
 - Associate *attributes* with symbols of the grammar
 - Add *semantic rules* to derive attribute values in productions
 - Add *conditions* to productions that check static semantics
- This is very simple and elegant
- Efficient implementations of static analyzers can be derived from AGs automatically for program editors [Reps 1989] or compilers [Kastens et al, 1982]

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Attribute Grammar Example

Consider:

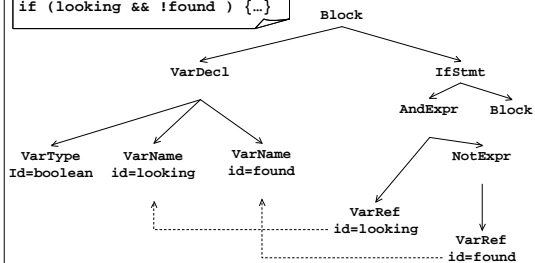
```
boolean looking, found;
...
if (looking && !found) {...}
```

- Aim: check type compatibility within expressions
- Add attribute type to all required symbols
- Semantic rules to derive value of type
- Conditions to check that
 - Type of expression in if statement is boolean
 - Operators used within expression are compatible with arguments

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Initial Attributed Abstract Syntax Tree

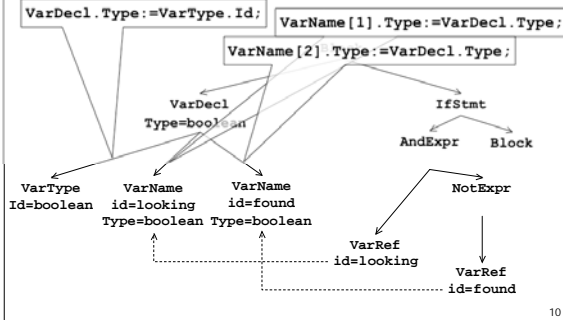
```
boolean looking, found;
...
if (looking && !found) {...}
```



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Variable Declaration

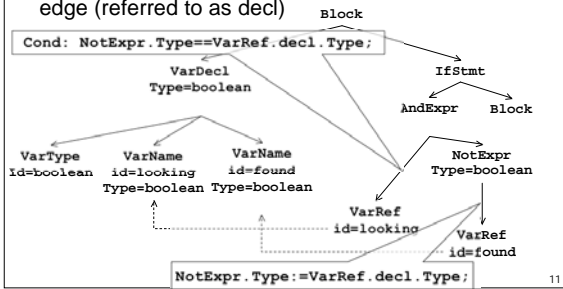
Semantic Rule associated with production:



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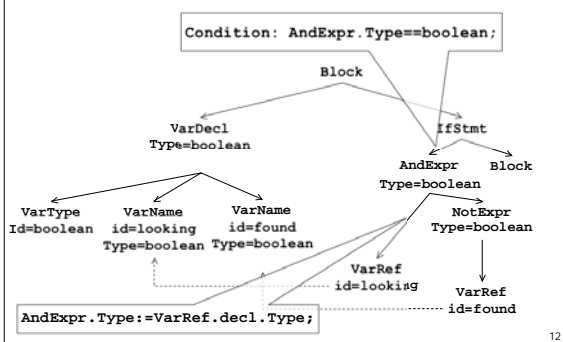
Type checking expression

- Assuming scope analysis has established use/def edge (referred to as decl)



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Checking that 'if' expression is boolean



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Well-defined attribute grammars

- An attribute is called:
 - *Inherited* if its value is determined by values of attributes of the parent node (e.g. VarName.Type)
 - *Synthesized* if its value is determined by values of child nodes (e.g. AndExpr.Type)
- The sets of inherited and synthesized attributes are disjoint
- Attribute grammars are well-defined (WAG) iff there is no circular dependency between attributes.
- It is NP complete to decide if an AG is a WAG.

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Ordered Attribute Grammars

- An AG is ordered AG (OAG) if for each symbol a partial order over the associated attributes can be given, such that in any context of the symbol the attributes are evaluable in an order which includes that partial order.
- Every OAG is a WAG
- It is efficiently decidable whether an AG is an OAG
- An evaluation order for attributes can be calculated automatically in polynomial time.

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AST Traversals

- AG evaluations need to traverse the AST established by an incremental parser.
- Enrich AST with attributes or semantic links (ASG)
- Execute the semantic rules
- Rule execution needs to be done in the right order
- Requires extensive traversals of the ASG
- Often done using the 'visitor' design pattern.

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Visitor Pattern

- Aim: separate the implementation of an algorithm that traverses a complex structure from the implementation of the structure itself
- Used extensively in IDEs to implement static analysis algorithms that traverse the ASG
- Principle participants:
 - Element Types (i.e. the AST nodes)
 - Visitor (i.e. a base class to permit visits)
 - Concrete Visitor (an implementation of the abstract visitor)

Visitor Pattern Example in Eclipse JDT

```
public class MetricsCalculator {
    int numMethods;
    public int countClasses(){
        ICompilationUnit icu= ... // get from the Java Model
        ASTParser parser= ASTParser.newParser(AST.JLS3);
        parser.setSource(icu);
        ASTNode root=parser.createAST(null);
        root.accept(new ASTVisitor() {
            public boolean visit(MethodDeclaration node){
                numMethods++;
                System.out.println("Found class: "+node.getName());
                return true;
            }
        });
    }
}
```



Key Points

- Static analyzers specified using attribute grammars
- Evaluation of attribute grammars requires extensive traversals of ASTs
- AST managed by Object Management primitives of the IDE
- Analyzers are separated using visitor pattern

References

- D. Knuth. Semantics of context-free languages. *Theory of Computer Systems* 2(2):127-145. 1968. DOI: 10.1007/BF01692511
- K. Slonneger and B. Kurtz. *Formal syntax and semantics of programming languages*. Addison Wesley. 1995. www.cs.uiowa.edu/~slonnegr/plf/Book/Chapter3.pdf
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- U. Kastens. Ordered Attributed Grammars. *Acta Informatica* 13:229-256. 1980.
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