



# ***C340 Concurrency: Transactions***

***Wolfgang Emmerich***



## ***Outline***

- ***Motivation***
- ***Transaction Concepts***
  - ***Atomicity***
  - ***Consistency***
  - ***Isolation***
  - ***Durability***
- ***Nested Transactions***
- ***Centralized vs. Distributed Transactions***
- ***Summary***



## **Motivation**

- ***What happens if a failure occurs during modification of resources?***
- ***Which operations have been completed?***
- ***Which operations have not (and have to be done again)?***
- ***In which states will the resources be?***



## **Transaction Concepts**

### **1 ACID Properties**

- ***Atomicity***
- ***Consistency***
- ***Isolation***
- ***Durability***

### **2 Transaction Commit vs. Abort**

### **3 Flat vs. Nested Transactions**

### **4 Central vs. Distributed Transactions**



## Atomicity

- *Transactions are either performed completely or no modification is done.*
- *Start of a transaction is a continuation point to which it can roll back.*
- *End of transaction is next continuation point.*



## Consistency

- *Shared resources should always be consistent.*
- *Inconsistent states occur during transactions:*
  - *hidden for concurrent transactions*
  - *to be resolved before end of transaction.*
- *Application defines consistency and is responsible for ensuring it is maintained.*
- *Transactions can be aborted if they cannot resolve inconsistencies.*



## ***Isolation***

- ***Each transaction accesses resources as if there were no other concurrent transactions.***
- ***Modifications of the transaction are not visible to other resources before it finishes.***
- ***Modifications of other transactions are not visible during the transaction at all.***
- ***Implemented through:***
  - ***two-phase locking or***
  - ***optimistic concurrency control.***



## ***Durability***

- ***A completed transaction is always persistent (though values may be changed by later transactions).***
- ***Modified resources must be held on persistent storage before transaction can complete.***
- ***May not just be disk but can include battery-backed RAM or Flash RAM.***



## Transaction Commands

### ■ **Begin:**

- *Start a new transaction.*

### ■ **Commit:**

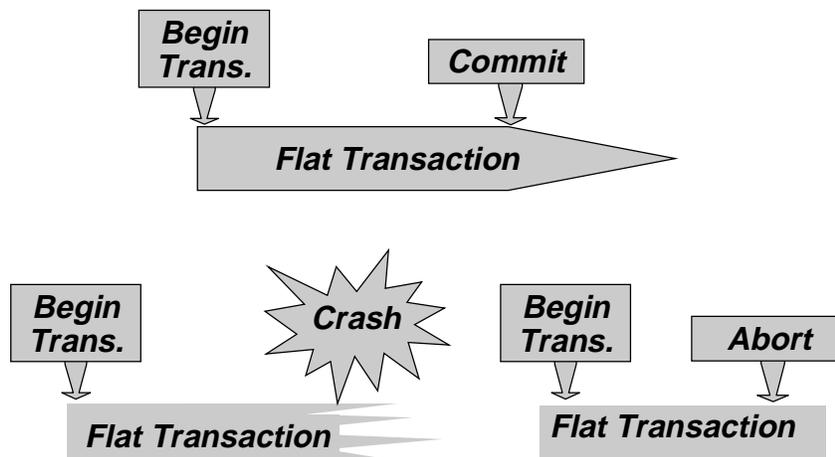
- *End a transaction.*
- *Store changes made during transaction.*
- *Make changes accessible to other transactions.*

### ■ **Abort:**

- *End a transaction.*
- *Undo all changes made during the transaction.*

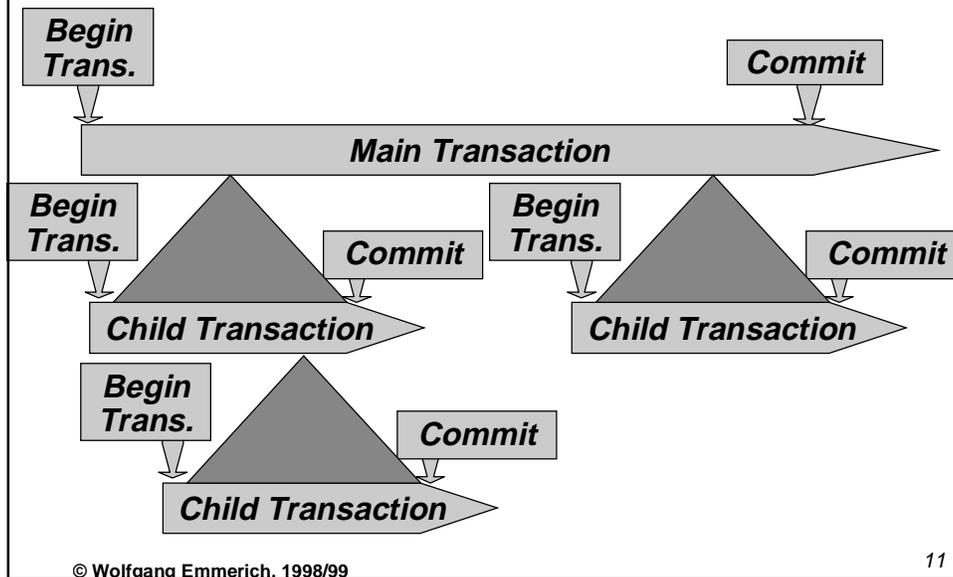


## Flat Transactions





## Nested Transactions



## Central vs. Distributed Transactions

### ■ Transactions in a Database

- *Centralized*
- *DBMS controls transaction execution*
- *DBMS implements concurrency control*
- *Transaction processing transparent to application developers*

### ■ Problem occurs if:

- *Data kept in different databases or*
- *Distributed objects do not use a database*
- *Transaction processing not transparent to application developers*



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