



Distributed Objects and Components

by
Chris Davis

© Chris Davis, 2002

1



Who am I?

- 4th Year undergraduate
- MSci Computer Science
- You can contact me at:
c.davis@cs.ucl.ac.uk

© Chris Davis, 2002

2



Outline

- Motivation
- Objects and components
- Middleware technologies:
 - COM
 - CORBA
 - J2EE
- In-depth: J2EE and Enterprise Java Beans

© Chris Davis, 2002

3



Motivation

- Main programming languages do not support distributed system construction well
- Local component models do not support interaction across machine boundaries
- Heterogeneity of programming languages

© Chris Davis, 2002

4



Objects

"has state, behavior, and identity; the structure and behavior of similar objects are defined in their common class"

(Booch, 1994)

"represents an individual, identifiable item, unit, or entity, either real or abstract, with a well-defined role in the problem domain"

(Smith and Tockey)

"a concept, abstraction or thing with crisp boundaries and meaning for the problem at hand"

(Rumbaugh, 1991)

© Chris Davis, 2002

5



Components

"A self-contained entity that exports functionality to its environment and may also import functionality from its environment using well-defined and open interfaces"

(Stal, 1998)

© Chris Davis, 2002

6

Distributed Components



- Distributed Components:
 - Utilise communication middleware
 - May exist on separate hosts
 - Across a heterogeneous network
 - Legacy assets may be leveraged
 - Components interoperate as a unified whole

“The Network is the Computer”
(Sun Microsystems)

Objects and Components



- Objects
 - Isolated, centrally located
- Distributed Objects
 - Calls between applications
 - Management and performance issues with small remote objects
- Distributed Systems
 - Multi-tier systems, point-to-point connectivity
 - Expensive and hard to develop
- ▼ • Distributed Components
 - Framework for pluggable components

More advanced

Any Questions?



Any Questions?

Middleware



- Layer between components
- Provides transparent distribution
- Resolves heterogeneity of:
 - Hardware
 - Operating Systems
 - Programming Languages

Middleware (2)



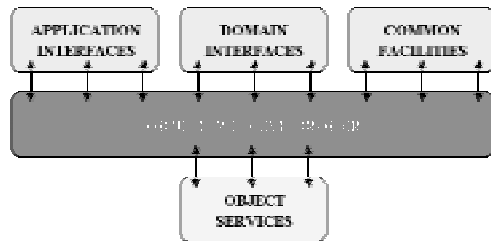
- Transaction-Oriented:
 - BEA Tuxedo
- Message-Oriented:
 - IBM MQSeries
- RPC Systems:
 - Sun RPC
- Object-Oriented:
 - CORBA
 - DCOM
 - J2EE

CORBA – Overview



- Support distributed and heterogeneous object requests
- Transparent to users and programmers
- Facilitate integration of new components into legacy systems
- Defined by OMG
- Open standard
- Used extensively in industry

CORBA – Architecture



© Chris Davis, 2002

13

CORBA – Architecture (2)



- Application Interfaces
 - Developed specifically for a given application
- Domain Interfaces
 - Interfaces for services for specific domains
- Common Facilities
 - Services targeted to application
- Object Request Brokers
 - communicates requests to object implementations
- Object Services
 - Naming, trading services etc.

© Chris Davis, 2002

14

CORBA – IDL



- Defines interface to components
- Language-independent
- Compiler generates:
 - Stubs (client)
 - Skeletons (server)
- Stubs and skeletons:
 - Perform marshalling and un-marshalling
 - Resolve heterogeneity between platforms

© Chris Davis, 2002

15

DCOM – Overview



- Distributed Component Object Model
- Components can be developed:
 - Without need to recompile clients when servers are changed
 - In different environments and languages
- Developed by Microsoft
- Interfaces expressed in Microsoft IDL
- Object implementations in bound language

© Chris Davis, 2002

16

DCOM – Microsoft IDL



- Contains description of interface between the client and the server programs
- Based on the syntax of the C programming language
- Multiple programming language bindings are available:
 - MS Visual Basic
 - MS Visual C++
 - MS Visual J++
 - and others...

© Chris Davis, 2002

17

J2EE – Overview

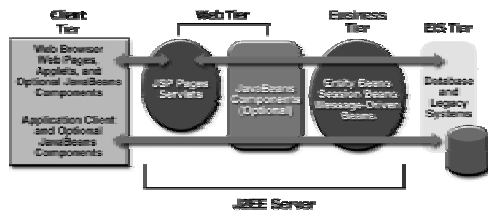


- Java 2 Enterprise Edition
- Multi-tier architecture
- Developed by Sun
- J2EE Components:
 - A self-contained functional software unit
 - Are assembled into a J2EE application with related classes
 - Communicates with other components

© Chris Davis, 2002

18

J2EE – n-Tier Architecture



Source: Sun Microsystems, J2EE Tutorial

© Chris Davis, 2002

19

J2EE – n-Tier Architecture (2)



- **Client Tier:**
 - Web browser based or client application
- **Web Tier:**
 - JSP/Servlets or Direct communication
- **Business Tier:**
 - Consists of beans (session, entity, message)
 - Business logic located in reusable components
- **Enterprise Information System Tier:**
 - database systems
 - enterprise resource planning (ERP)
 - transaction processing

© Chris Davis, 2002

20

J2EE - Beans



© Chris Davis, 2002

21

J2EE – EJB



- **Enterprise Java Beans:**
 - Provide *Business Logic*
 - Exist in middle tier between clients and EIS Tier
 - Consist of Java classes
 - Use RMI or JMS for communication
 - EJB Containers control component execution
 - Standardizes the development and deployment of server components built in Java

© Chris Davis, 2002

22

J2EE – EJB Session Beans



- Represents single interactive session
- Transient
- **Stateful:**
 - Hold conversational state
 - One for each client
- **Or Stateless:**
 - No state held outside calls
 - Beans may be pooled and reused

© Chris Davis, 2002

23

J2EE – EJB Session Beans – Examples



- **Stateless session EJBs:**
 - an EJB that calculates $\sin(x)$
 - an EJB that validates a stock symbol x
- **Stateful session EJBs:**
 - an EJB that books a flight from a form on a website
 - an EJB that orders spare parts for a car as part of an application

© Chris Davis, 2002

24

J2EE – EJB Entity Beans



- In-memory copy of persistent data
- Represent data
- Persistent
 - Saved to stable when server shuts down
- Allow shared access
 - Multiple clients may read values and update entity beans
- Primary Key
 - ID to enables client to find a specific entity bean
- Relationships
 - May be associated with other entity beans

© Chris Davis, 2002

25

J2EE – EJB Entity Beans – Examples



- an EJB that represents a stock's historic prices
- an EJB that represents a genome sequence
- an EJB that represents a footballer player's career statistics
- an EJB that contains your personal profile on a web site

© Chris Davis, 2002

26

J2EE – EJB Message Beans

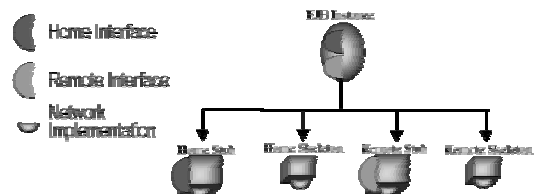


- Session beans and entity beans can send JMS messages synchronously
- Stateless
- Asynchronous JMS message consumers
- Uses non-blocking primitive
- Avoid tying up server resources
- Java Message Service
 - Reliable, asynchronous inter-component communication

© Chris Davis, 2002

27

J2EE – EJB Interfaces



© Chris Davis, 2002

28

J2EE – EJB Interfaces (2)

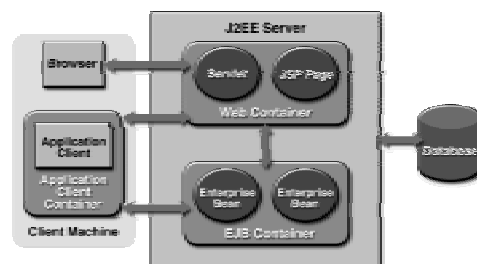


- Two interfaces clients can use:
 - Home interface
 - Used by clients to create & remove bean
 - Provides meta information
 - Shared among all clients
 - Remote interface
 - Contains business operations

© Chris Davis, 2002

29

J2EE – EJB Application Servers



© Chris Davis, 2002

30

J2EE – EJB Containers



- Manages execution of Enterprise Java Beans
- Interface between component and system
- Provide facilities to components:
 - Transaction management
 - Database connection management
 - Security & authentication
 - Remote connectivity
 - Scalability
 - Persistence

© Chris Davis, 2002

31

Any Questions?



Any Questions?

© Chris Davis, 2002

32

Summary



- Distributed Components offer many advantages
- CORBA, DCOM and J2EE are in wide use in industry
- CORBA and DCOM have many different language bindings
- EJBs provide easy development, deployment and management of applications
- EJB Containers provide many important facilities for component operation

© Chris Davis, 2002

33

References



- Engineering Distributed Objects
Emmerich, W: Wiley and Sons, 2000
- Distributed Systems: Concepts and Design, 3rd Ed
Coulouris; Dollimore; Kindberg: Addison Wesley, 2001
- The J2EE Tutorial
<http://java.sun.com/j2ee/tutorial/>
- Objects and Components
<http://www.cetus-links.org>

© Chris Davis, 2002

34

References (2)



- Your J2EE Community:
<http://www.theserverside.com>
- O'Reilly J2EE/Java Community:
<http://www.onjava.com>

© Chris Davis, 2002

35