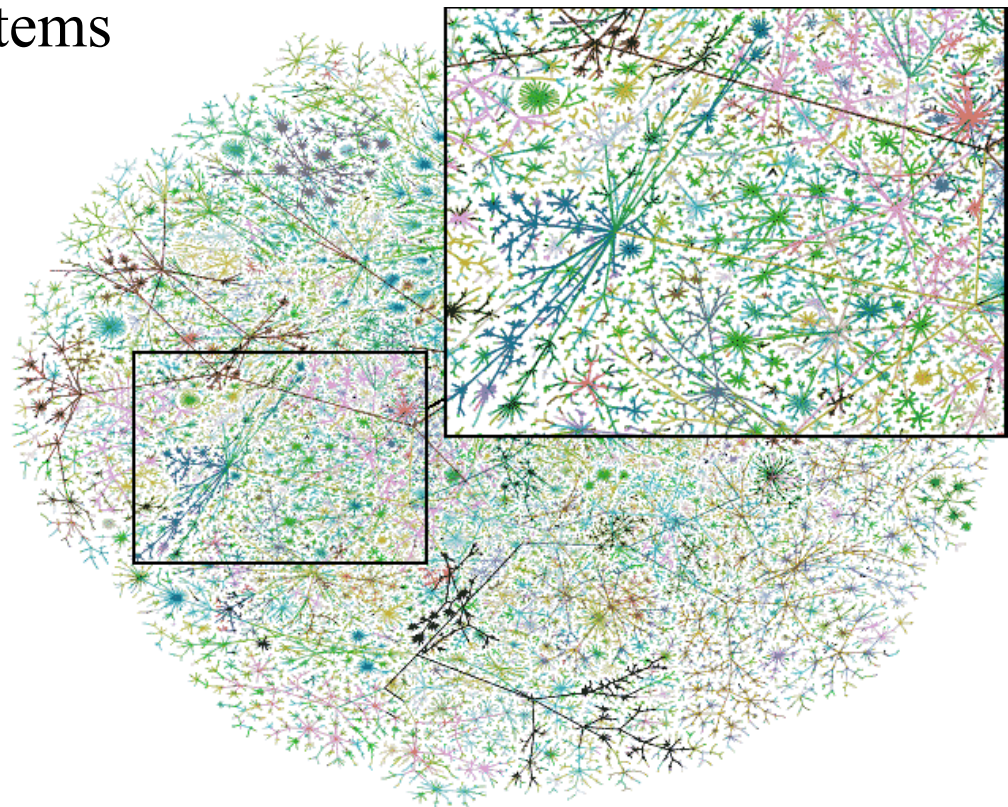


# Evolving the Internet

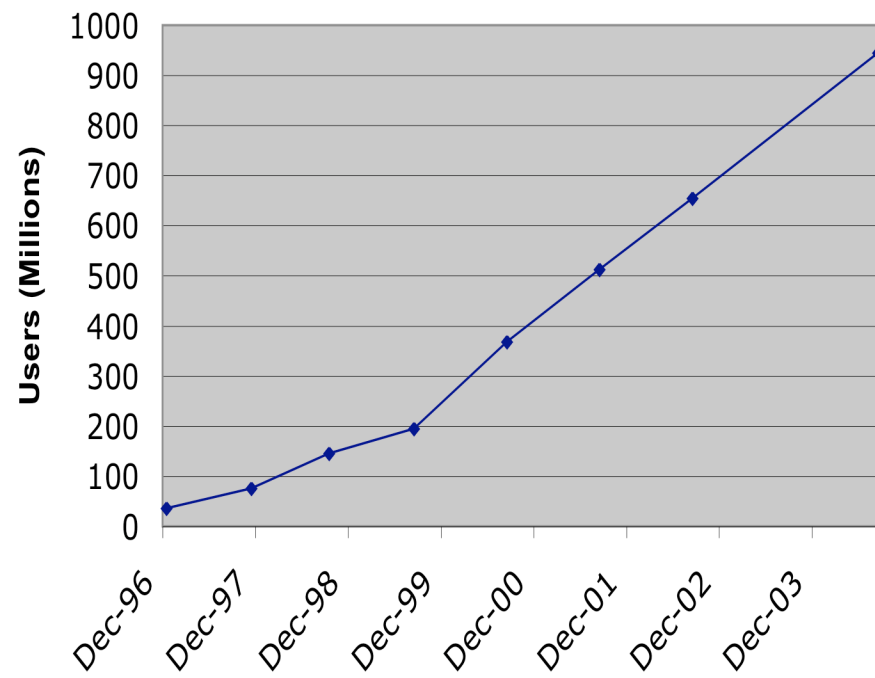
Mark Handley

Professor of Networked Systems

University College London

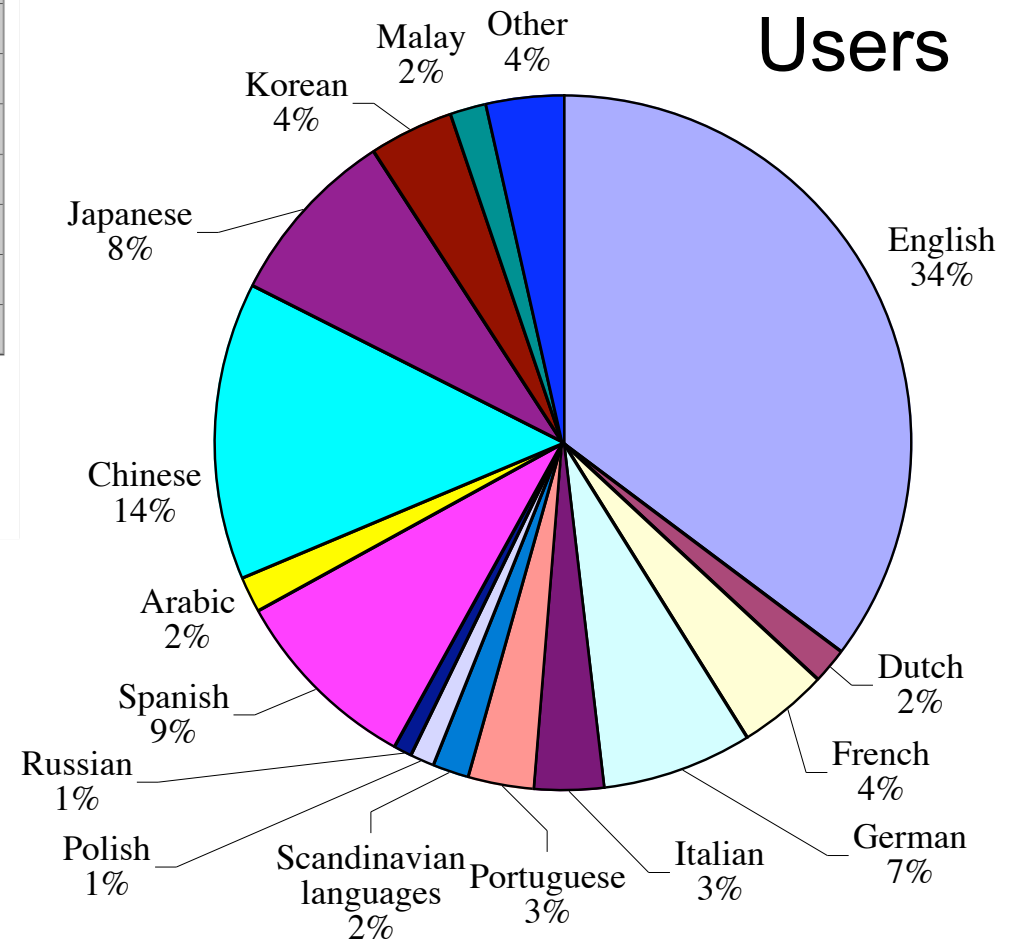


# A Global Network



People on the Net

## Languages of Internet Users



# The net is a success!

- The problem:
  - In almost every way, the Internet only just works!

# The net only just works?

It's always been this way:

**1975-1981:**

TCP/IP split as a reaction to the limitations of NCP.

**1982:**

DNS as a reaction to the net getting too large for hosts.txt files.

**1980s:**

EGP, RIP, OSPF as reactions to scaling problems with earlier routing protocols.

**1988:**

TCP congestion control in response to congestion collapse.

**1989:**

BGP as a reaction to the need for policy routing in NSFnet.

## Changing the net.

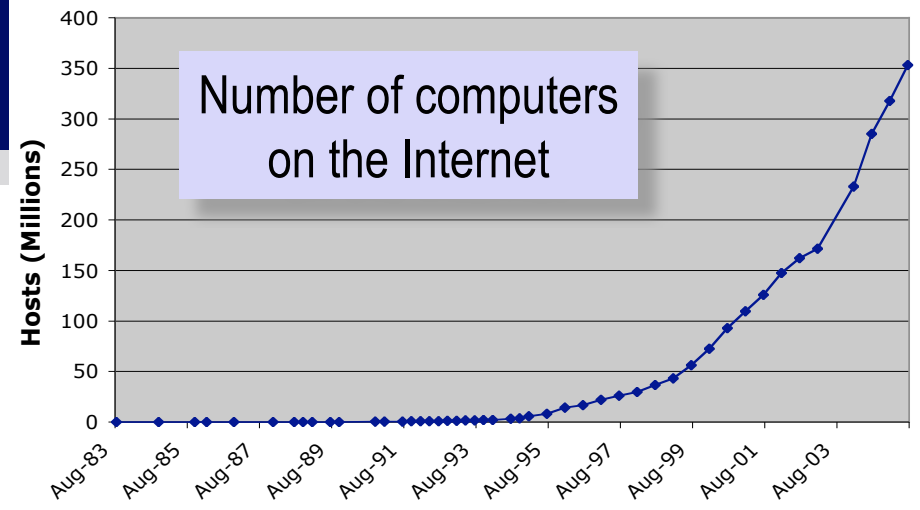
- 1st Jan 1983.
  - Flag day.
  - ARPAnet switched from NCP to TCP/IP.
  - About 400 machines need to switch.
  
- As the net got bigger, it got *a lot* harder to change.



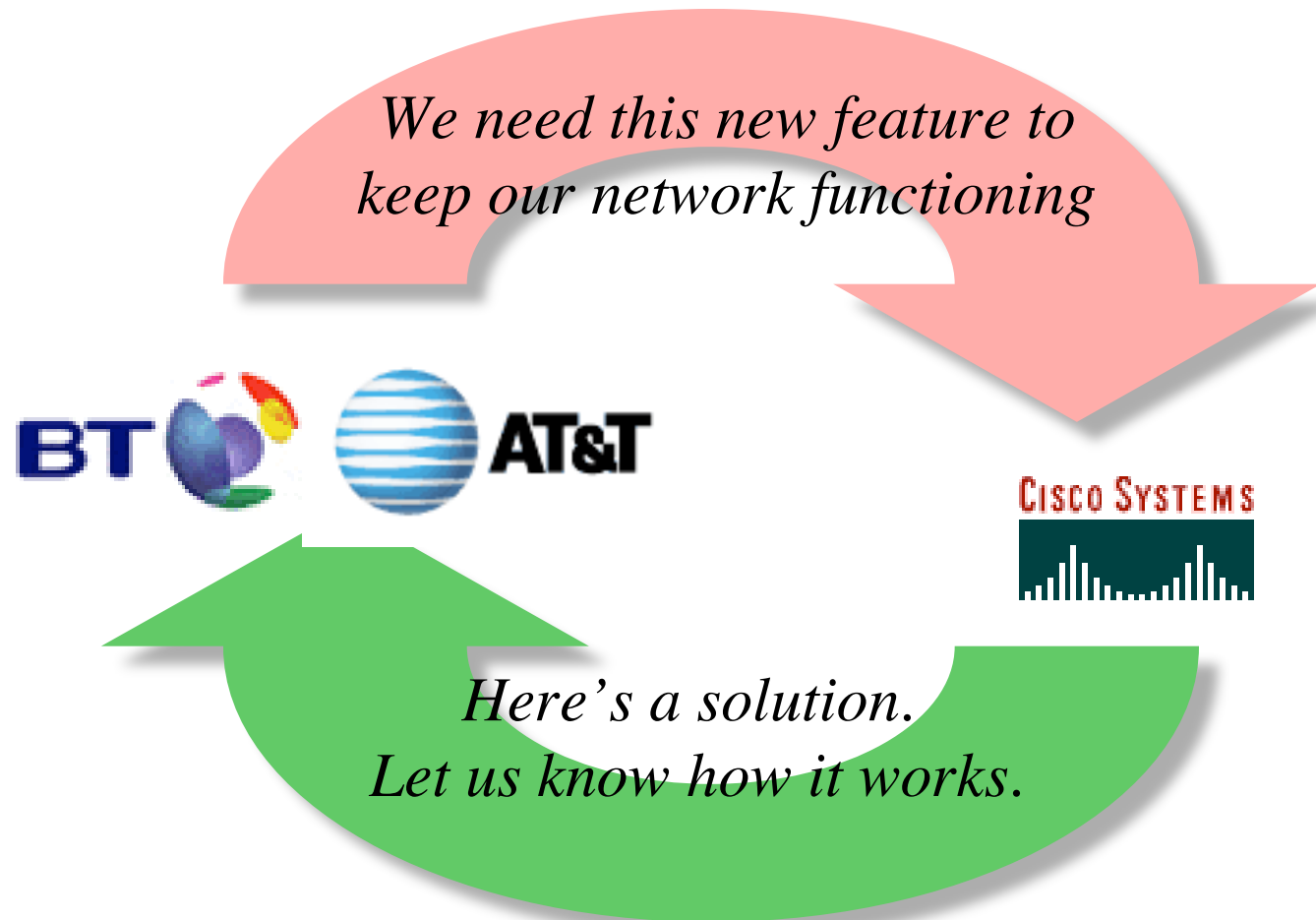
Sweden Changeover to  
Right Hand Traffic 1967

## Before web...

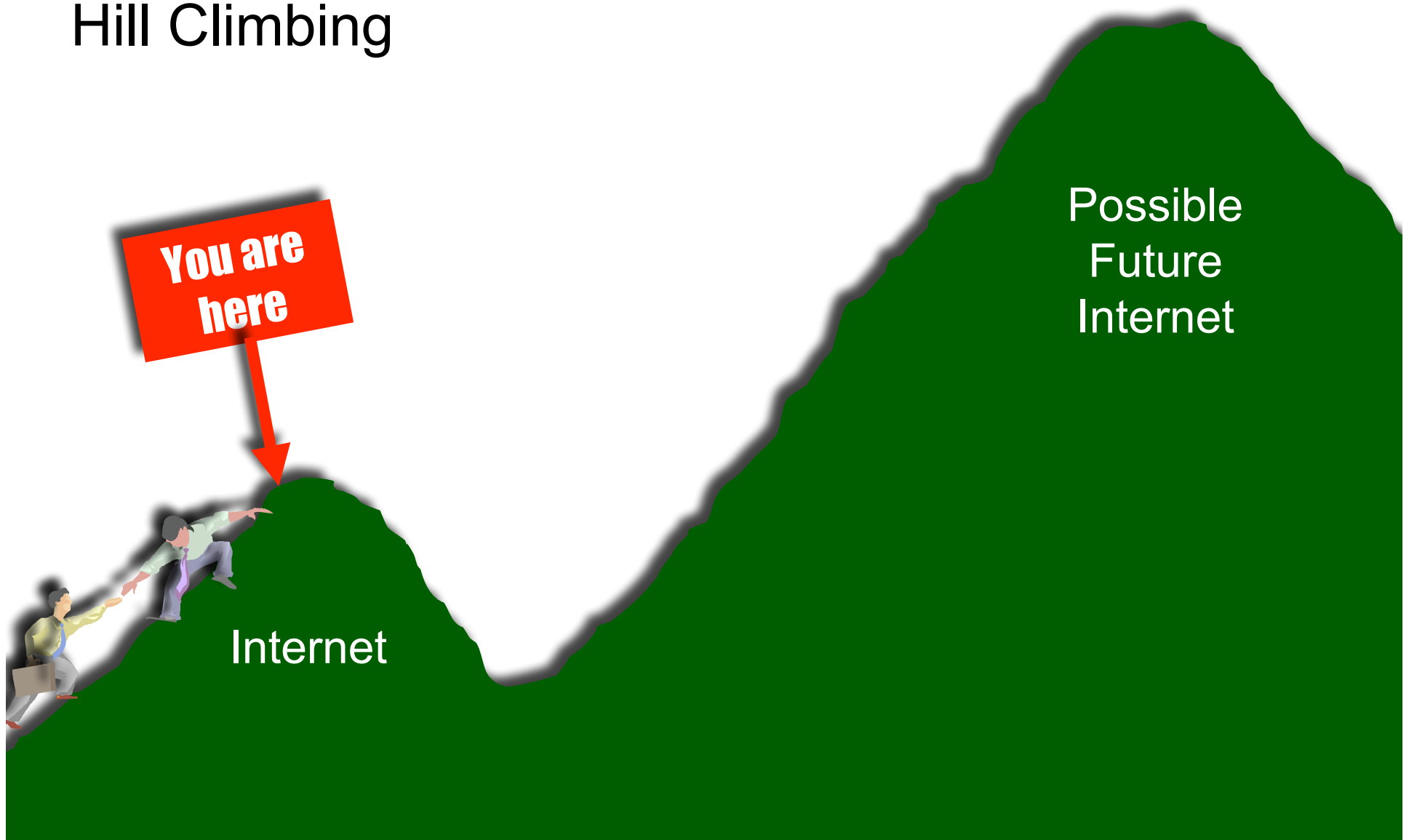
- Prior to the 1990s the Internet was primarily academic and scientific.
  - Common goals.
  - Low cost of failure.
- Then came the web, and commercialization of the Internet.
  - Exponential growth.
  - Financial costs of failure.
  - ISPs struggling to keep ahead of demand.
  - Huge innovation in applications.



# Development Cycle



# Hill Climbing





An Example:

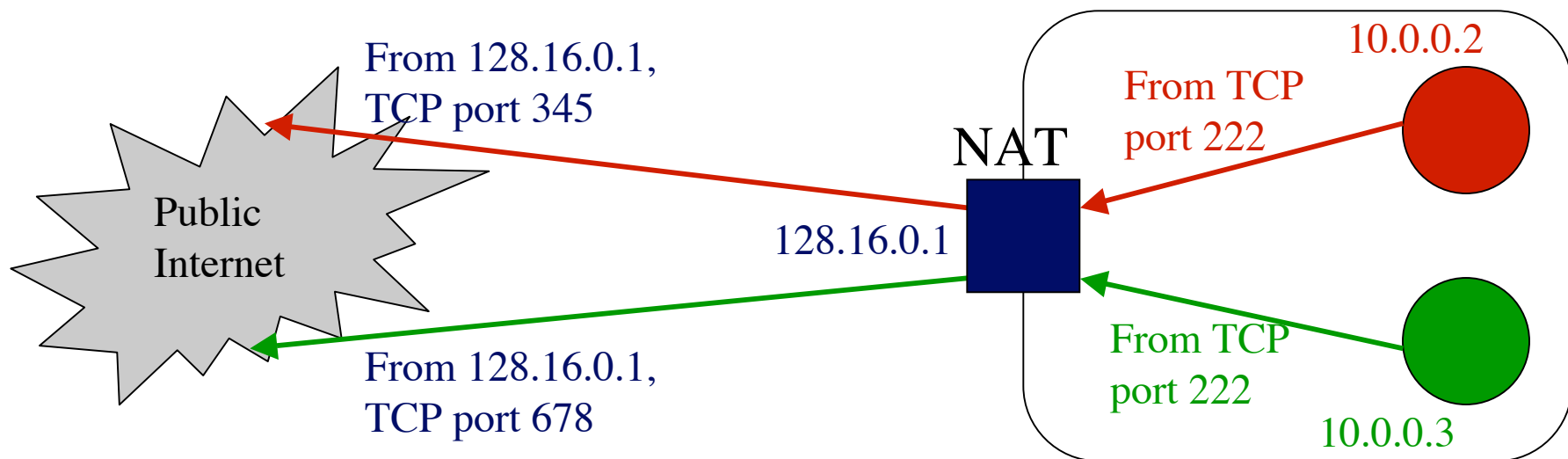
## Running out of addresses...

- The current version of the Internet Protocol (IPv4) uses 32 bit addresses.
  - Not allocated very efficiently.
  - ~~MIT has more addresses than China.~~  
*MIT + Interop trade show + Halliburton = China*
- IPv6 is supposed to replace IPv4.
  - 128 bit addresses.
  - We don't need to be smart in address allocation.
  - How do we persuade people to switch?

# Network Address Translators

*tiered pricing*

- ~~Scarcity of addresses~~ has made addresses expensive.
- NATs map one external address to multiple private internal addresses, by rewriting TCP or UDP port numbers in flight.

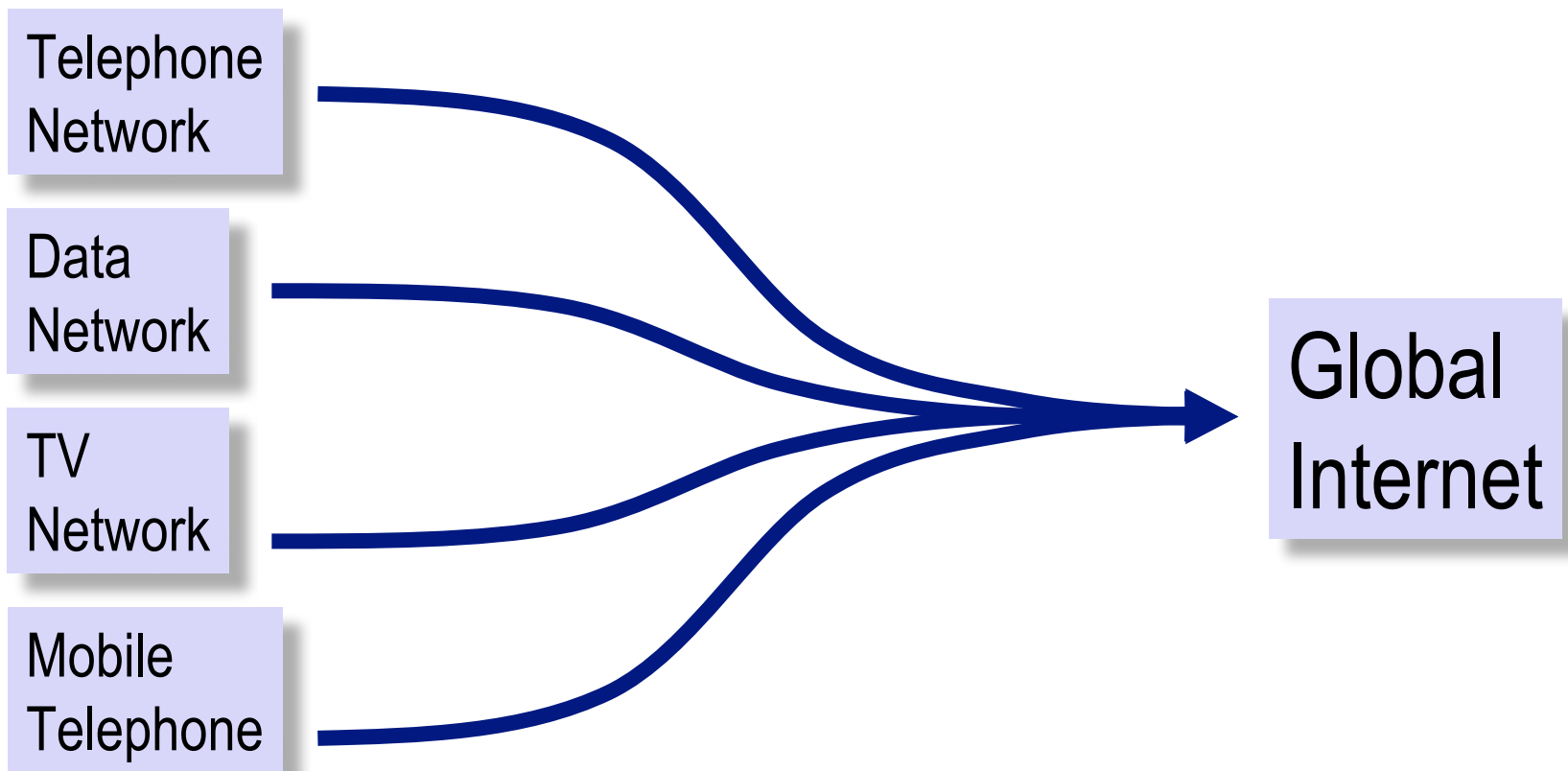


# Network Address Translation

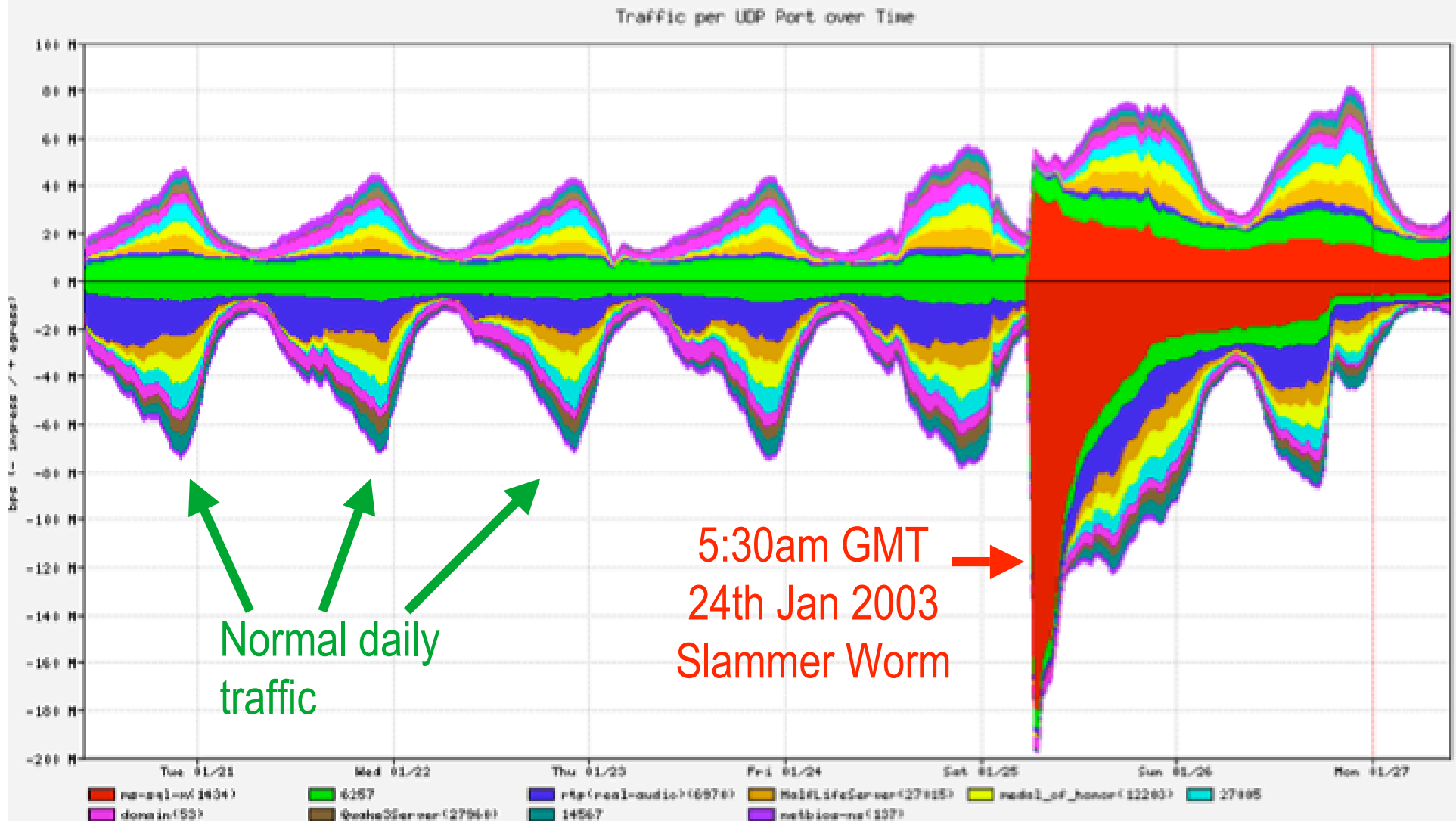
- Introduces asymmetry:
  - Can't receive an incoming connection.
- Hard to refer to other connections:
  - Eg. SIP signalling causes the phone to ring.
  - On answer, set up the voice channel.
- Application-level gateways get embedded in NATs.
  - Can't change the ends until you change the middle.
  - Middle won't change til ends demonstrate a need.
  - It should be *easy* to deploy new *applications*!

# Digital Convergence:

One Network Connecting Everyone



# THE REALITY: INTERNET WORMS, VIRUSES, AND DENIAL-OF-SERVICE ATTACKS



# The sky is falling!!!



- No.
- But we're accumulating problems faster than they're being fixed.
- There has been no significant architectural change to the network core in a decade.
- The consequences of failure are growing.

## **Imminent Architectural Problems**

- ❑ Spam.
- ❑ Security.
- ❑ Denial-of-service.
- ❑ Application deployment issues.

## **Medium Term Architectural Problems**

- ❑ Congestion control.
- ❑ Routing.
- ❑ Mobility, Multi-homing
- ❑ Architectural ossification.

## **Long Term Problems**

- ❑ Address space exhaustion.
- ❑ Security on optically switched networks.
- ❑ How to connect billions of small devices.

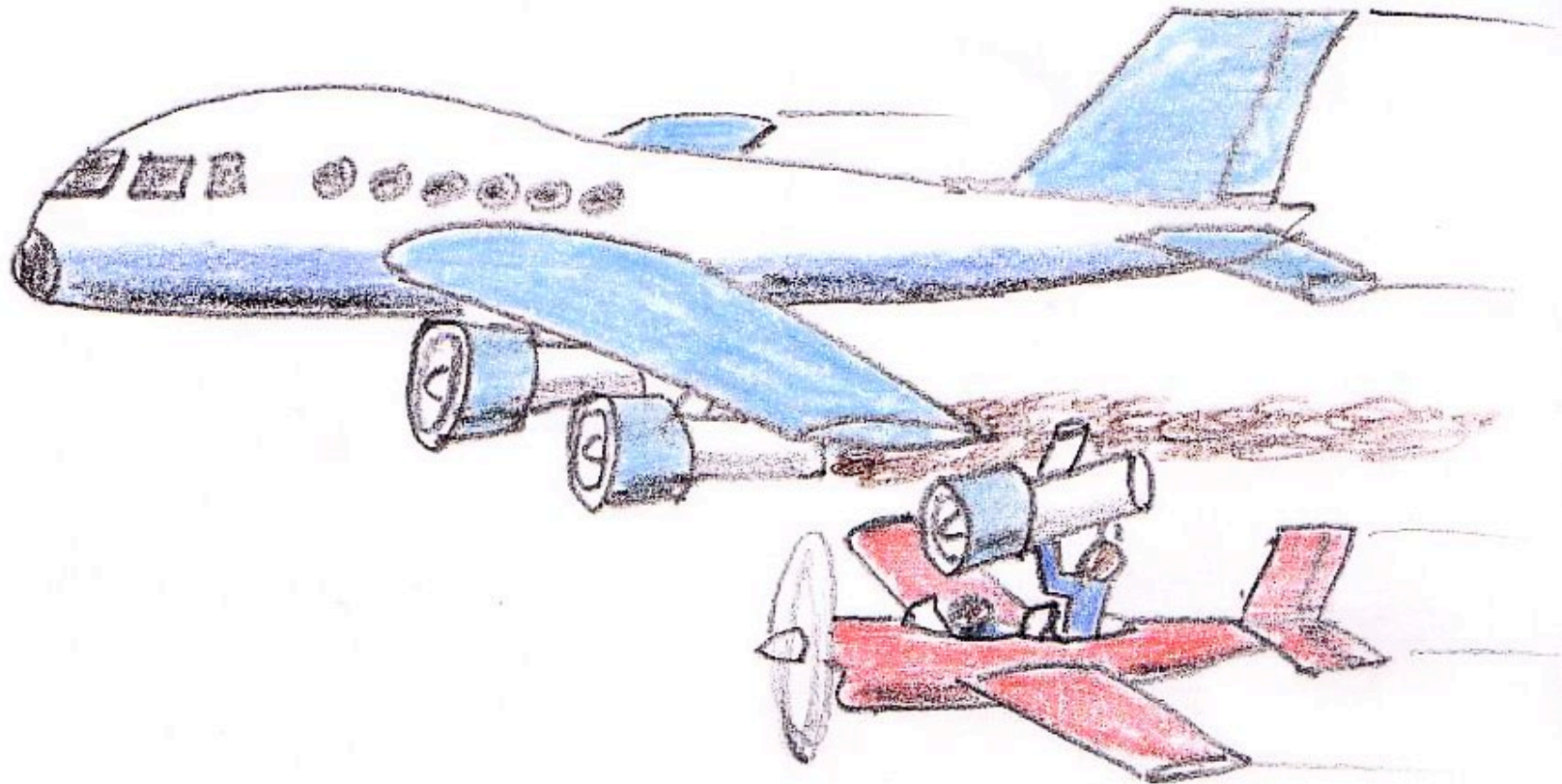
## Key Challenge

Is it possible to change the Internet architecture in a planned way, so as to achieve long-term goals?

(or is it only possible to patch the pieces repeatedly until it gets too expensive and unreliable, and eventually something better comes along and replaces it?)



## Evolving the Internet Architecture: Changing the Engines in Mid-Flight





# What can be done?

*Basic long-term* research.

- Industry players can't afford the long view.
- NSF's FIND programme.

Close the loop between research and *real-world* experiments.

- GENI, XORP open source router, Route Views/RIPE routing databases.

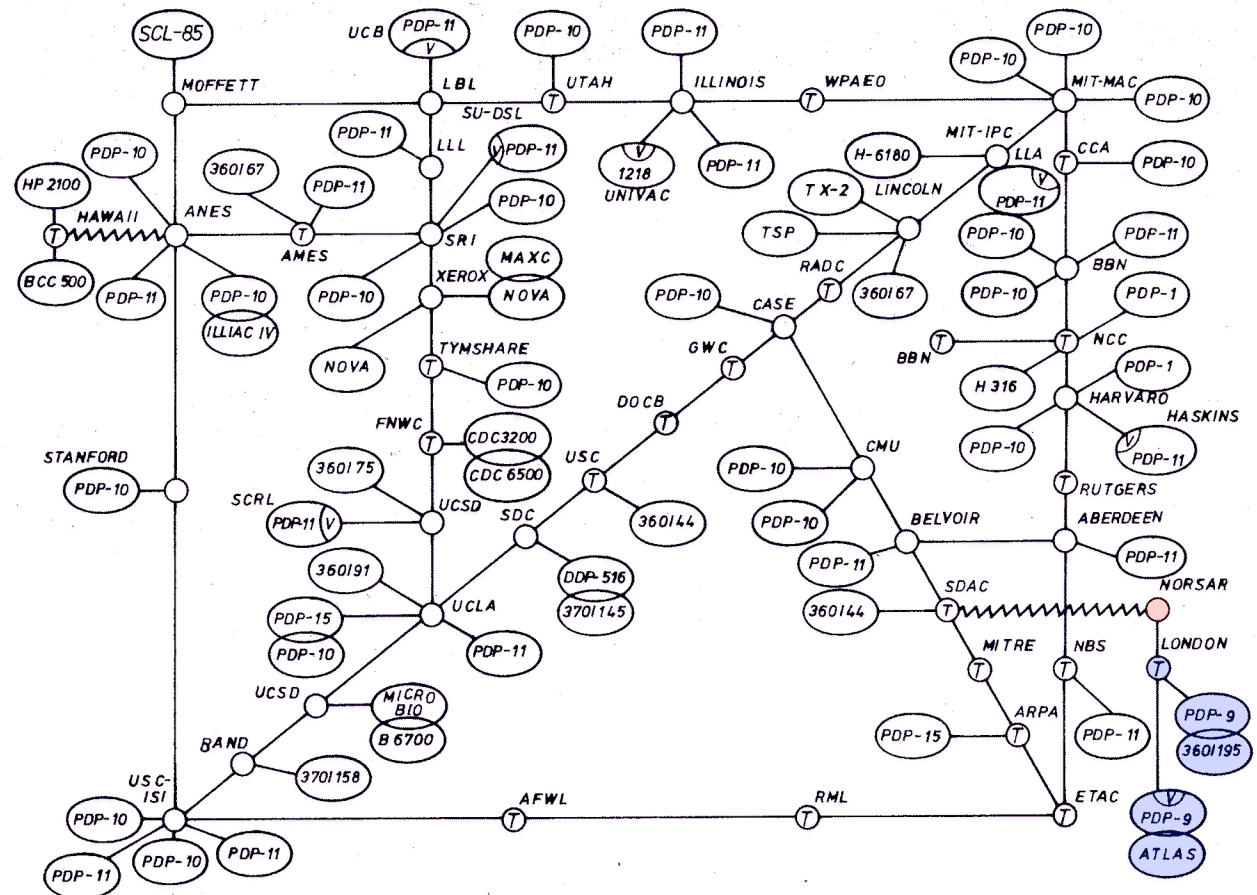
**Coordination, coordination, coordination.**

- Need to find a way to involve equipment vendors, ISPs, and researchers.
- CRN: Communications Research Network,
- IRTF Internet Congestion Control Research Group.

## Our Research Goal

Make the Internet worthy of the trust that is being placed in it.

# The End (of the beginning)



ARPAnet, 1974