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Unit Testing Tools

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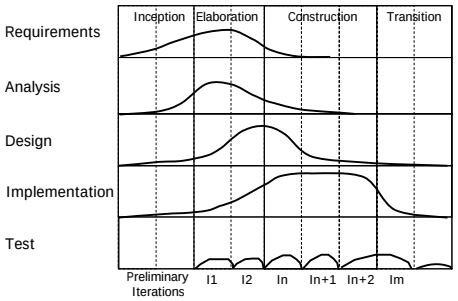
Context



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Learning Objectives

- To be aware of the spectrum of functionality provided by unit testing tools
- To be able to define unit tests
- To be able to measure the quality of unit tests using coverage analysis
- To be able to execute unit tests in a fully automated fashion both inside and outside an IDE

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Reminder: What is unit testing?

- Modern software production uses modular languages
- Modules may take different forms, e.g.
  - Java / C# / C++ classes
  - Servlets and Server Pages,
  - OSGi Bundles or
  - Components / Beans / Enterprise Beans
- Integration is considerably simplified if quality of modules is established beforehand
- This is done by unit testing
- Involves mundane tasks that should be automated

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Requirements for Unit Testing Tools

- Definition and Execution of Unit Tests, even if
  - Unit code not yet available (agile test-driven development)
  - Units it depends on are not yet available
- Execution of unit tests
  - Single tests
  - Suites of a number of unit tests
  - Interactively
  - In an automated manner
- Summary and visualization of unit test results
- Analysis of quality of unit tests - how well does a test suite exercise the unit under test?

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De-facto standard: JUnit

- JUnit was developed to unit test Eclipse
- Emerged from Sunit for unit testing Smalltalk classes
- Large number of derivatives:
  - Nunit (for .NET development)
  - DBUnit (for testing DB applications)
  - Httpunit (for testing web applications)
  - …
- Principle idea:
  - Define tests as methods in a test class
  - Define suites of tests in packages
  - Provide assertion framework to specify expected results
  - Provide run-time infrastructure to automate the tests

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JUnit Support in Eclipse: Test Definition

- Wizards for creating test cases of both JUnit3 and JUnit4
- JUnit test cases are methods in Java
- Use JUnit assertion framework which is yet another class.
- To define the test case just use the JDT program editor

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JUnit support in Eclipse: Test Execution

- Eclipse provides Junit execution environment for
  - Classes
  - Packages
- Visualizes test case execution results
- Drill-down to obtain assertion failures and exception details
- Supports navigation to failed test cases

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Using JUnit with ant

- Might want to automate unit test suites for execution outside IDE (because they might take too long)
- Ant build.xml file:

```
<property name="junit.output.dir" value="junit"/>
<target name="junit">
      <mkdir dir="${junit.output.dir}"/>
      <junit fork="yes" printsummary="withOutAndErr">
          <formatter type="xml"/>
          <test name="uk.ac.ucl.cs.sse.test.Stack.StackTest”
                todir="${junit.output.dir}"/>
          <classpath refid="StackTest.classpath"/>
      </junit>
  </target>
```

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Formatting JUnit reports with ant

- Junit produces text or XML output
- XML can be translated using an XSL stylesheet
- Use the following ant target in your build.xml file

```
<target name="junitreport" depends="junit">
       <junitreport todir="${junit.output.dir}">
           <fileset dir="${junit.output.dir}">
               <include name="TEST-*.xml"/>
           </fileset>
           <report format="frames"
                   todir="${junit.output.dir}"/>
       </junitreport>
   </target>
```

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Mock Components

- Unit tests should test just the unit under test and not other units it depends on
- Requires replacing those units
- Can be mundane if classes have large number of dependencies
- Mock frameworks support the systematic replacement of dependencies without writing any code through use of reflection

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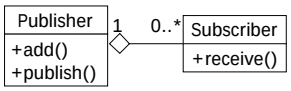
Top-Down white-box testing

- Consider the following design:



- How to test Publisher without also building Subscriber?
  - Assertions need to be formulated on Subscriber
  - Subscriber code needs to exist

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Using Reflection and Mock Objects

- Basic Idea:
  - Create mock objects for all classes that a class is dependent on
  - Use reflection to avoid having to code it
  - Express assertions in temporal logic based on features exhibited at the interface.
- Example:
  - JMock (http://www.jmock.org)

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JMock example

```
public void testNoSubscriberReceivesMessage(){
  Mockery context = new Mockery();
  final ISubscriber subscriber=context.mock(ISubscriber.class);

  // set up expectations
  context.checking(new Expectations(){{
    never (subscriber).receive("message");
  }});

  // execute
  publisher.publish("message");

  // check expectations are met

  context.assertIsSatisfied();
}
```

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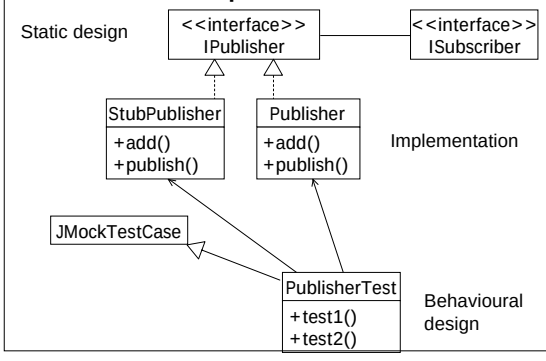
Test Driven Development with JUnit and JMock



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Reminder: Coverage Analysis

- White box analysis technique to validate quality of unit tests
- Complementary to Cyclomatic complexity analysis (which determines the maximum number of tests required)
- Different forms
  - Statement
  - Branch
  - def/use
  - Method
  - type coverage

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Coverage Analysis with Emma

- Supports analysis of coverage
- Visualizes which instructions have been covered (green) and which have not (red)
- Provides statistics
- Supports navigation

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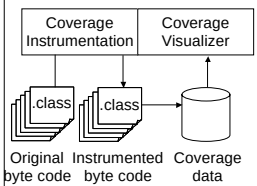
How Tools Perform Coverage Analysis in Java



- Dynamic analysis technique
- Instrument byte code
- To write details of executed
  - Instructions
  - Methods
  - Classes etc

  to file
- After execution analyze file
- Visualize results

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Key Points

- Unit testing needs to be automated
- Unit tests are written using programming languages
- Execution within or outside IDE
- Mocking supports isolation of units under test
- Coverage analyzers provide feedback on quality of unit tests

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