

Consistency Checking of Conceptual Models via Model Merging

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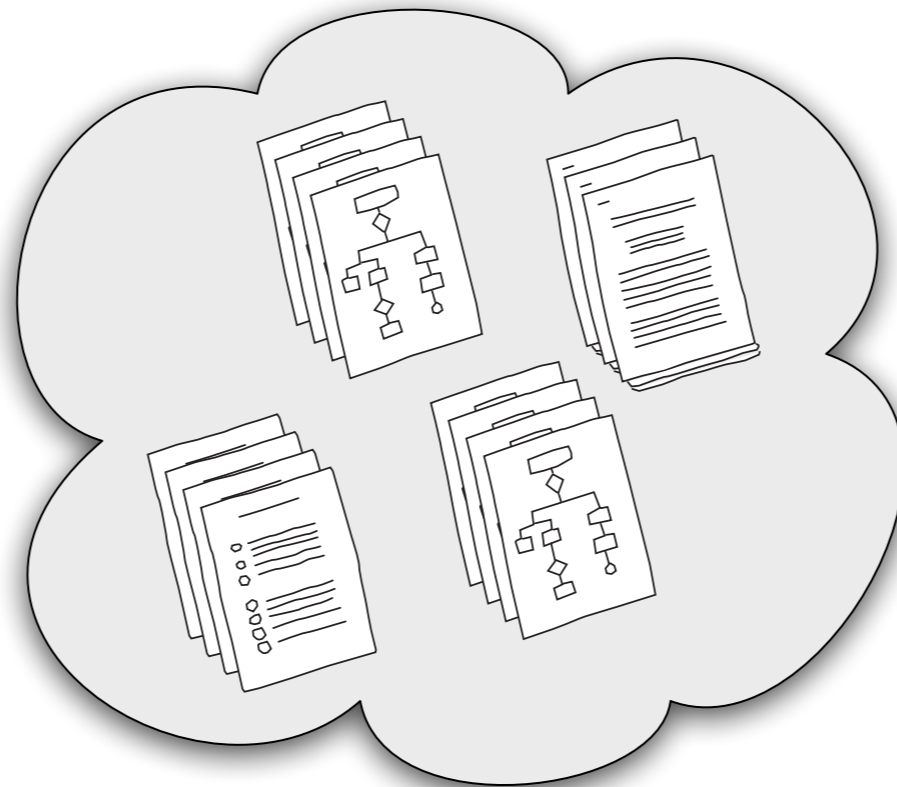
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International Requirements Engineering Conference

(RE'07)

October 19, 2007

Collaborative RE

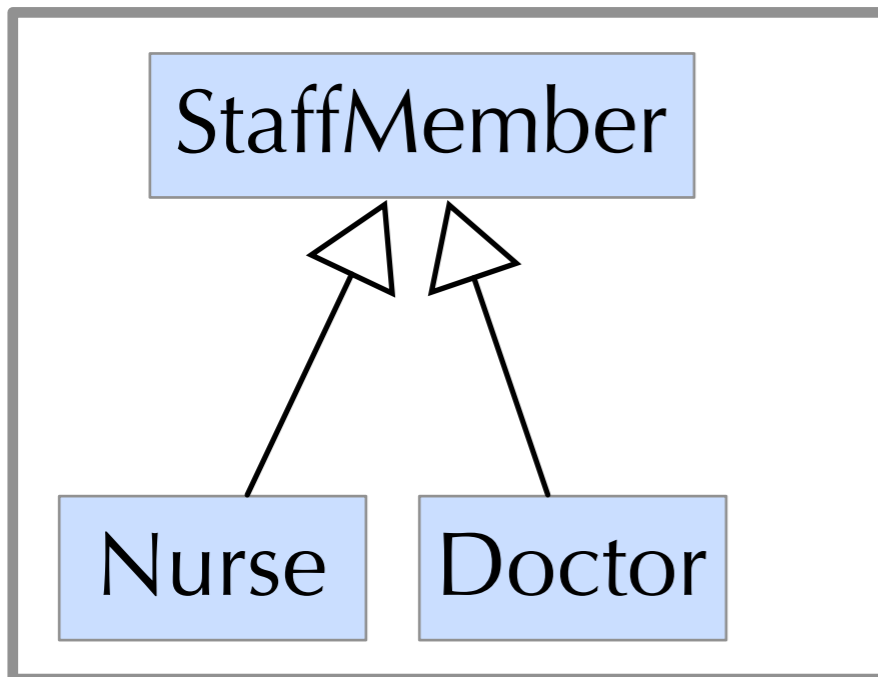


Distributed Development

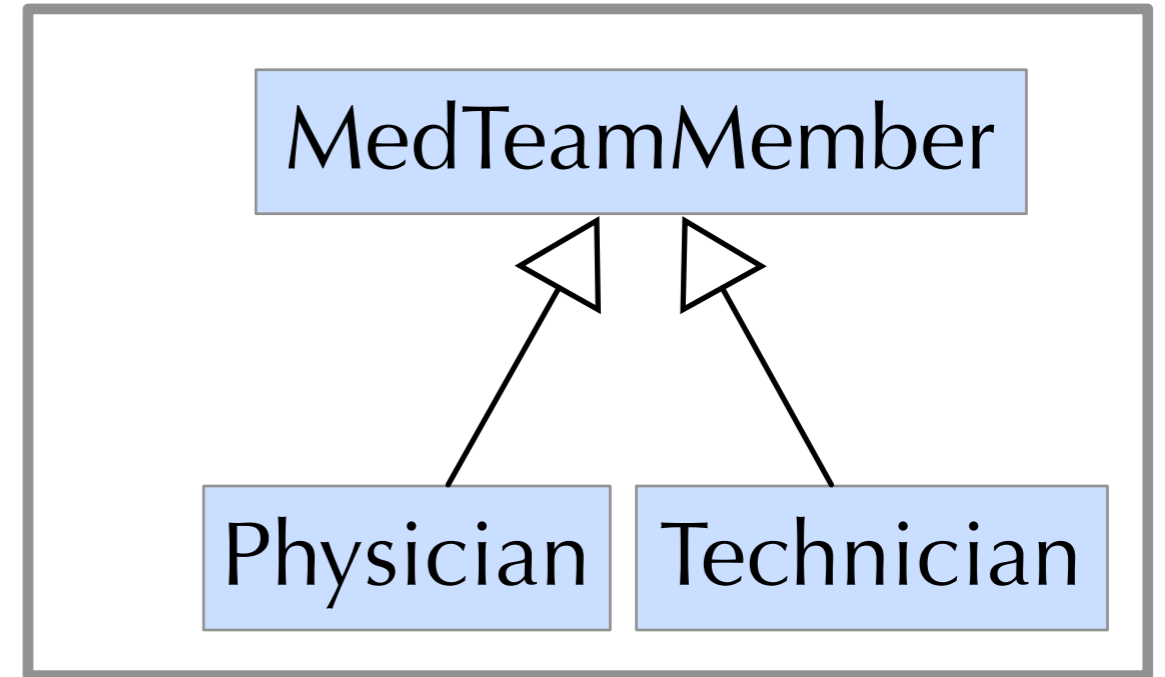
- Different teams work on separate models
 - ↳ Models independent **but related**
 - ↳ Relationships between models described explicitly

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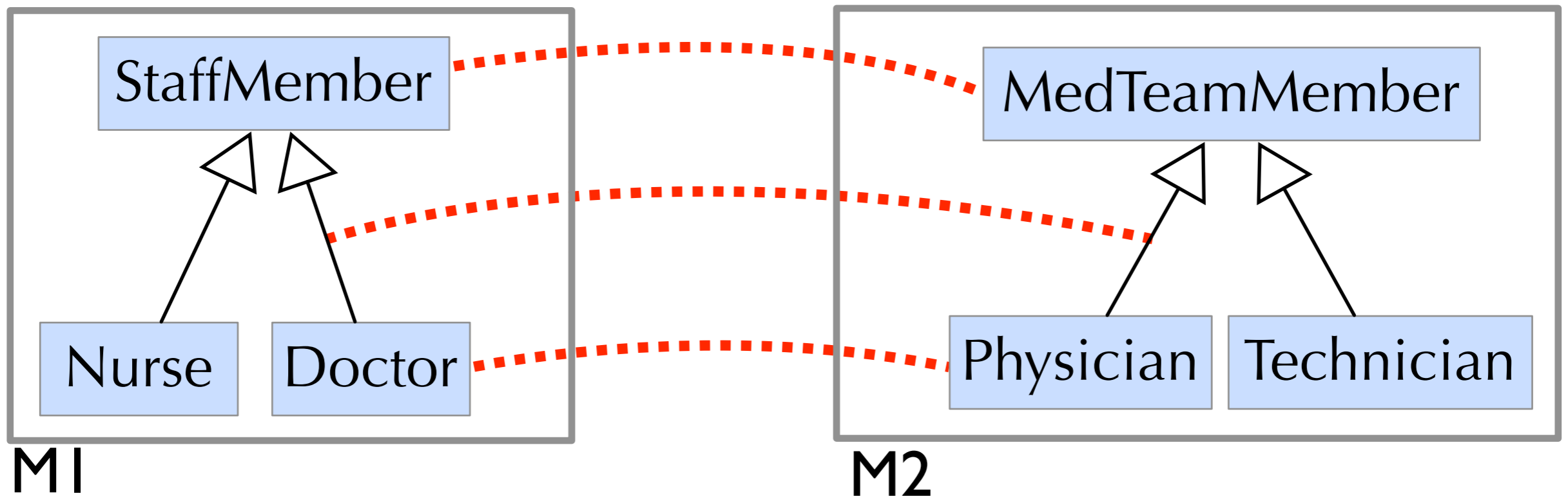
M1



M2

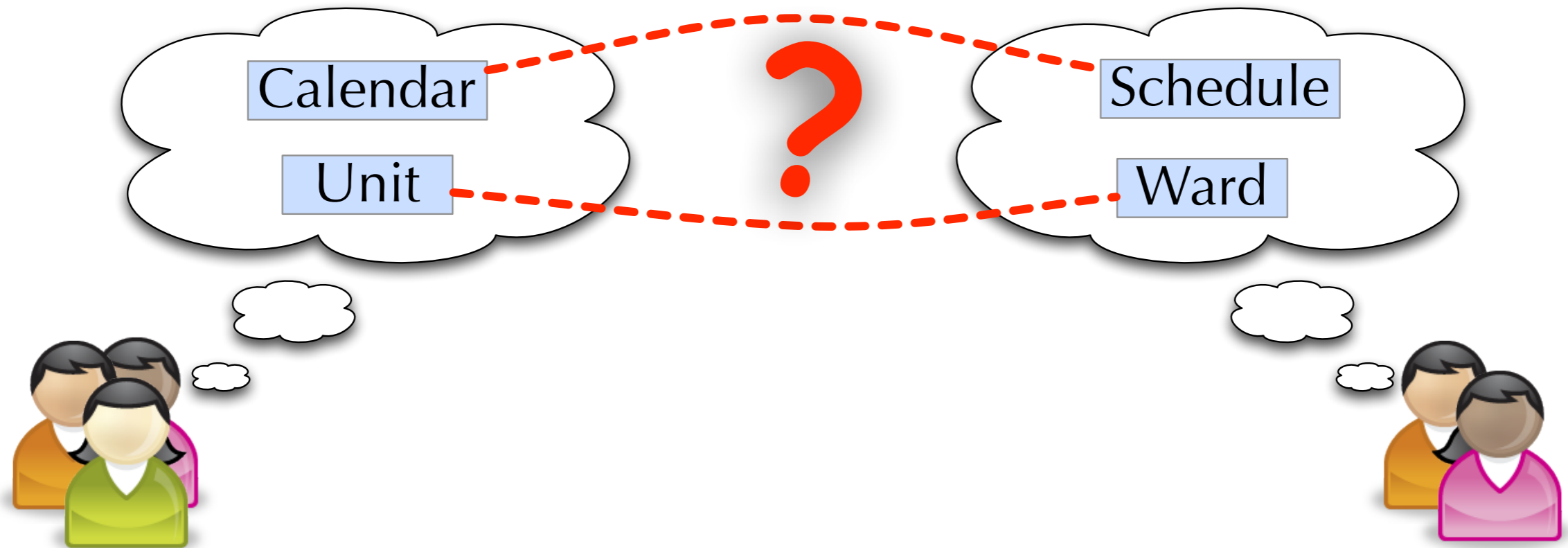
Distributed Development

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 - ↳ Models independent **but related**
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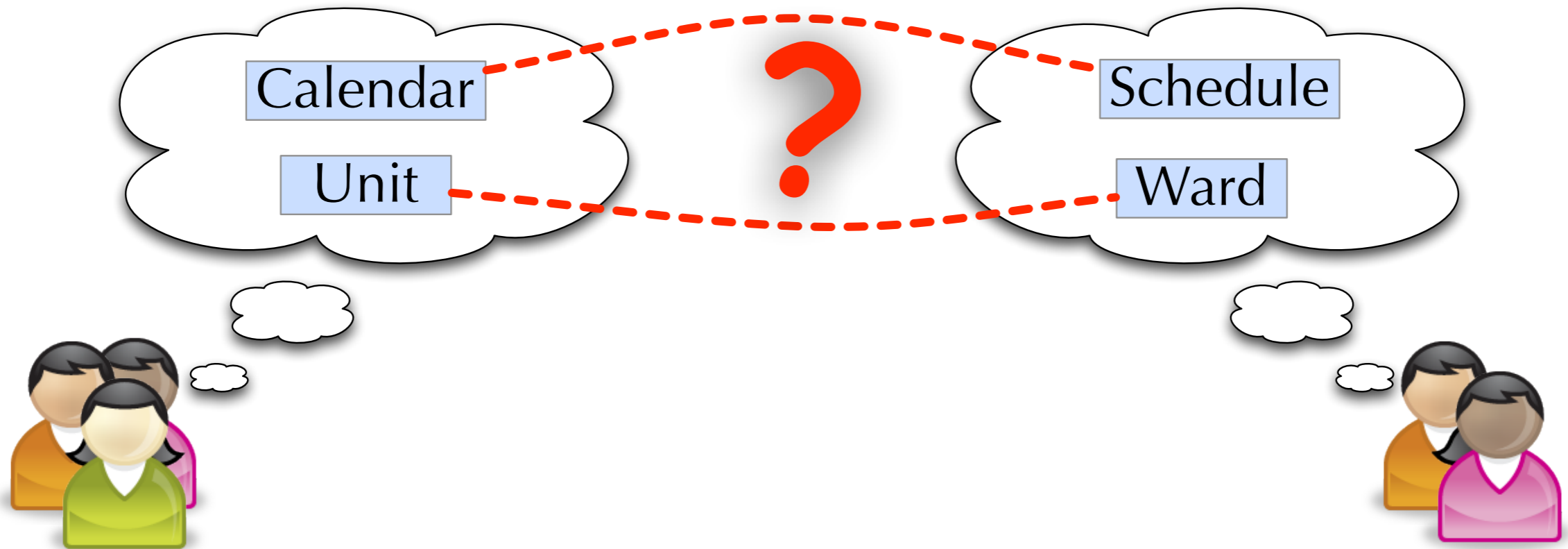
Building Relationships

→ Never entirely sure how concepts are related



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→ Never entirely sure how concepts are related



Relationships need to be validated

Means for Analyzing Relationships

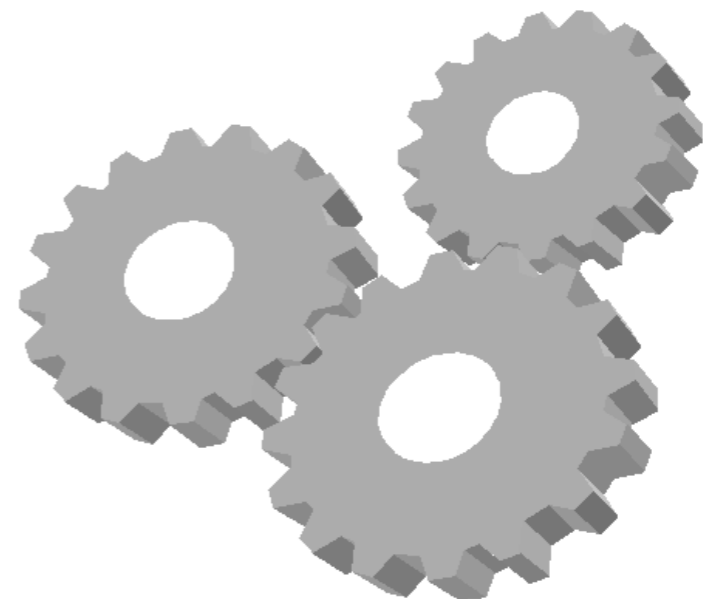
→ Human-centric

↳ negotiation, repertory grid, etc.



→ Automatic

↳ consistency checking, simulation, etc.



Means for Analyzing Relationships

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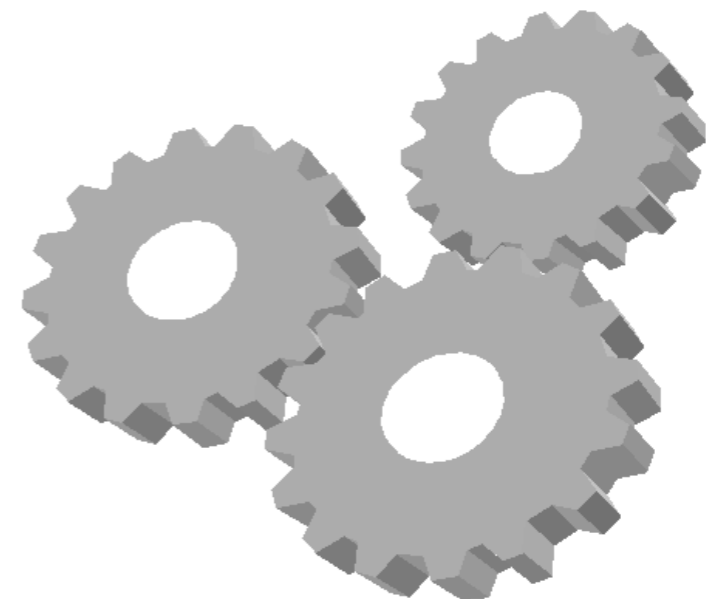
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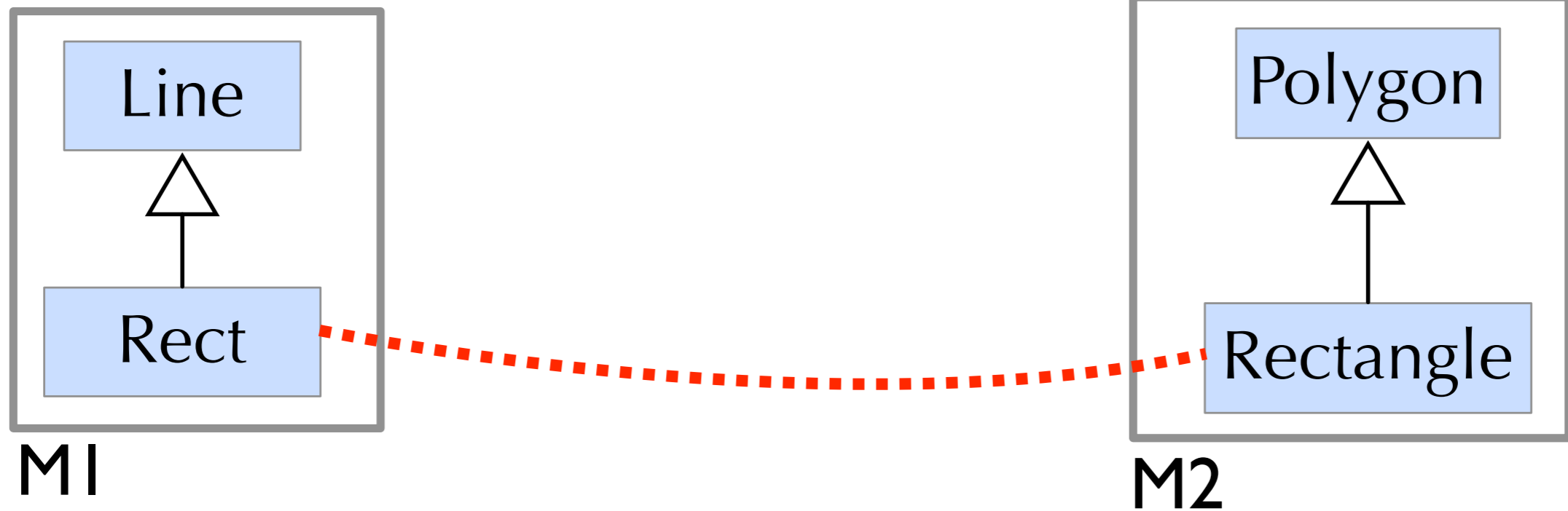
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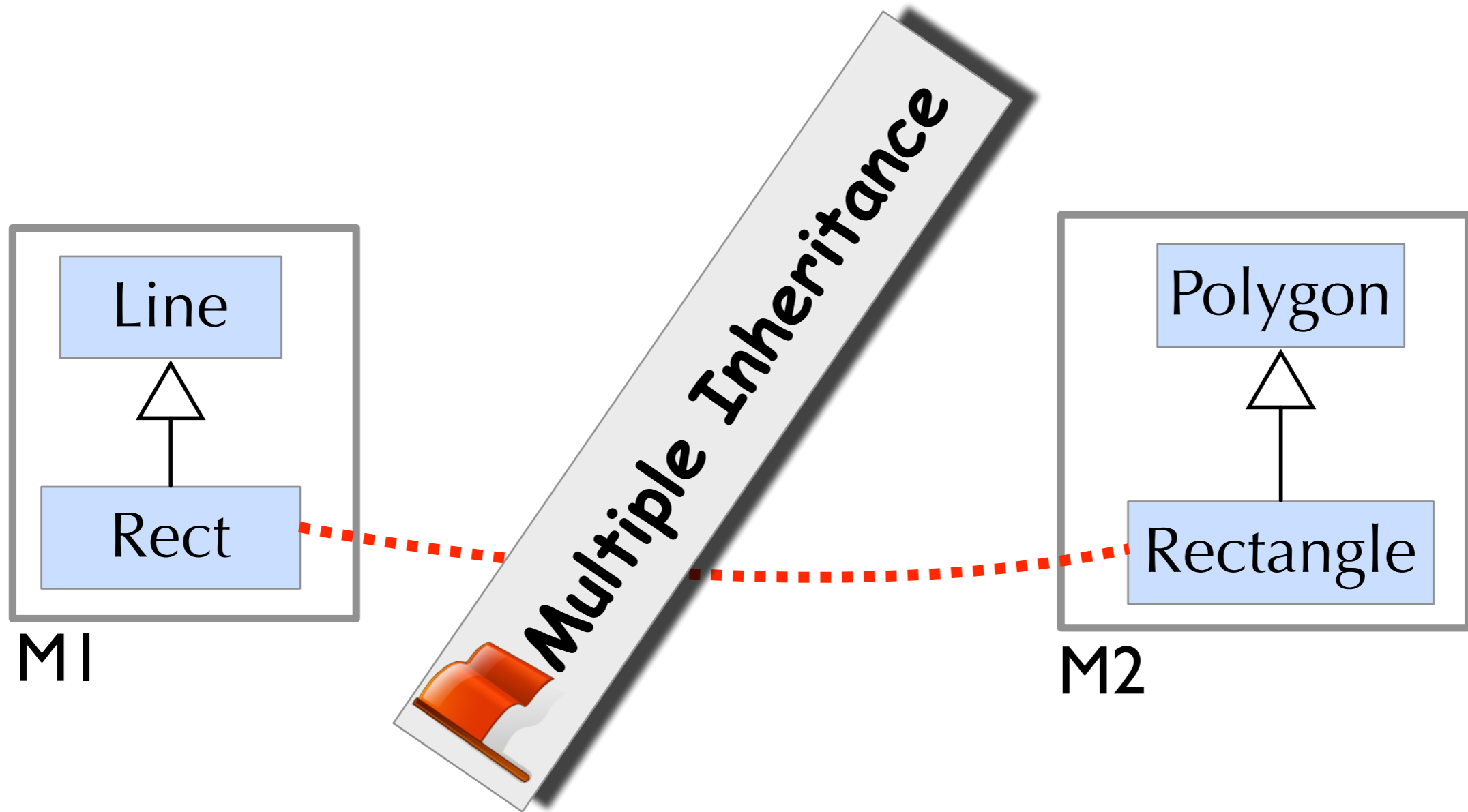
Focus of this work



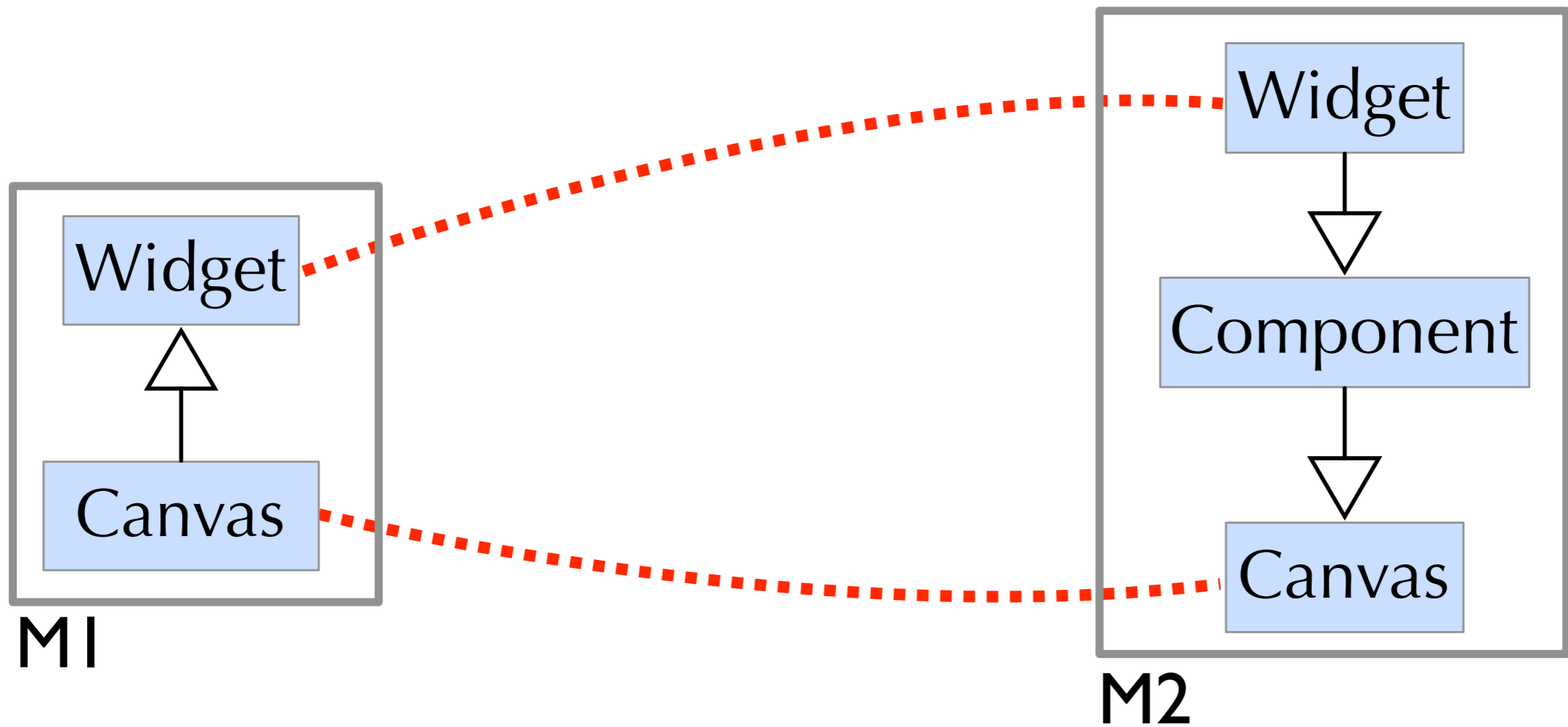
Checking Consistency of Relationships: Examples



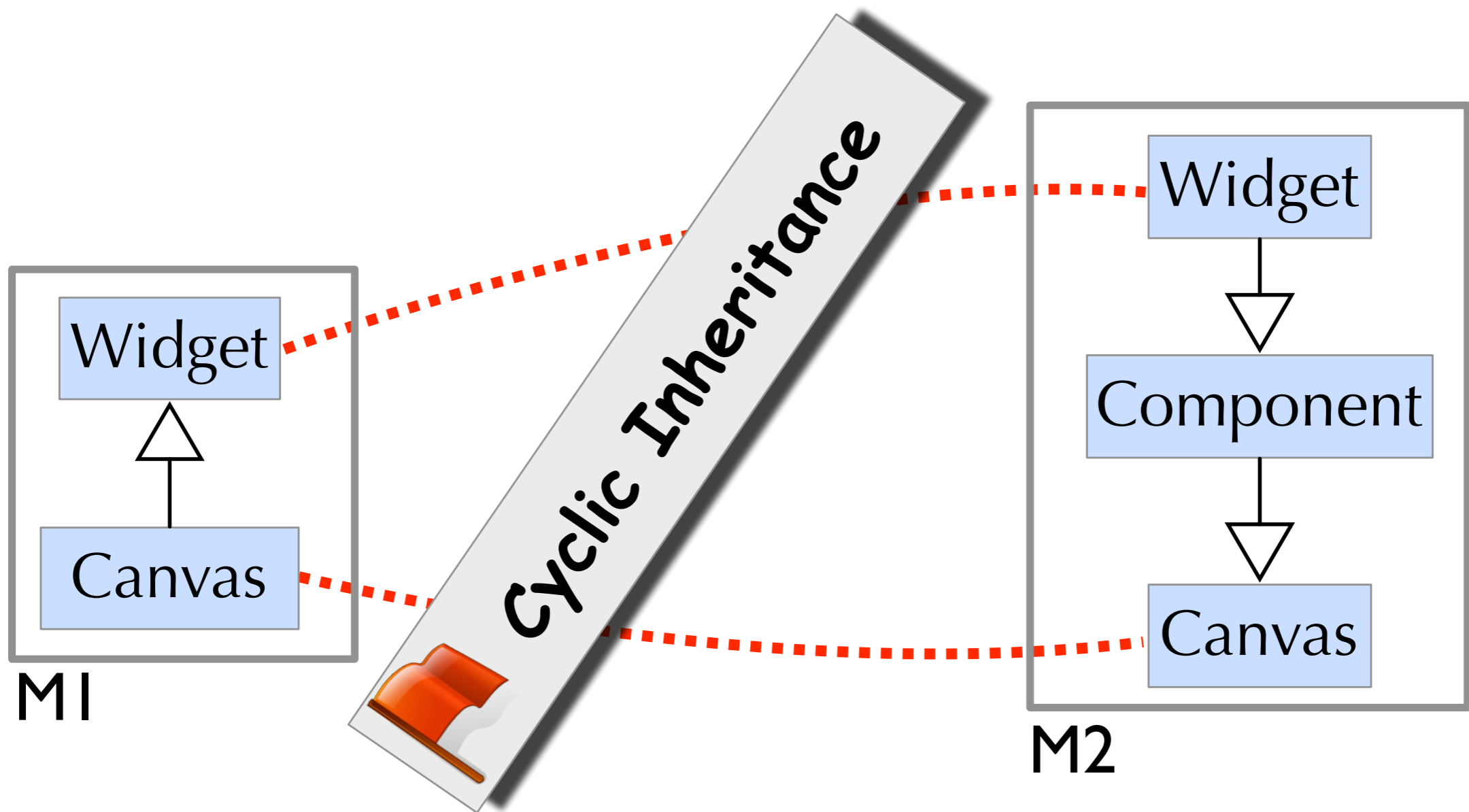
Checking Consistency of Relationships: Examples



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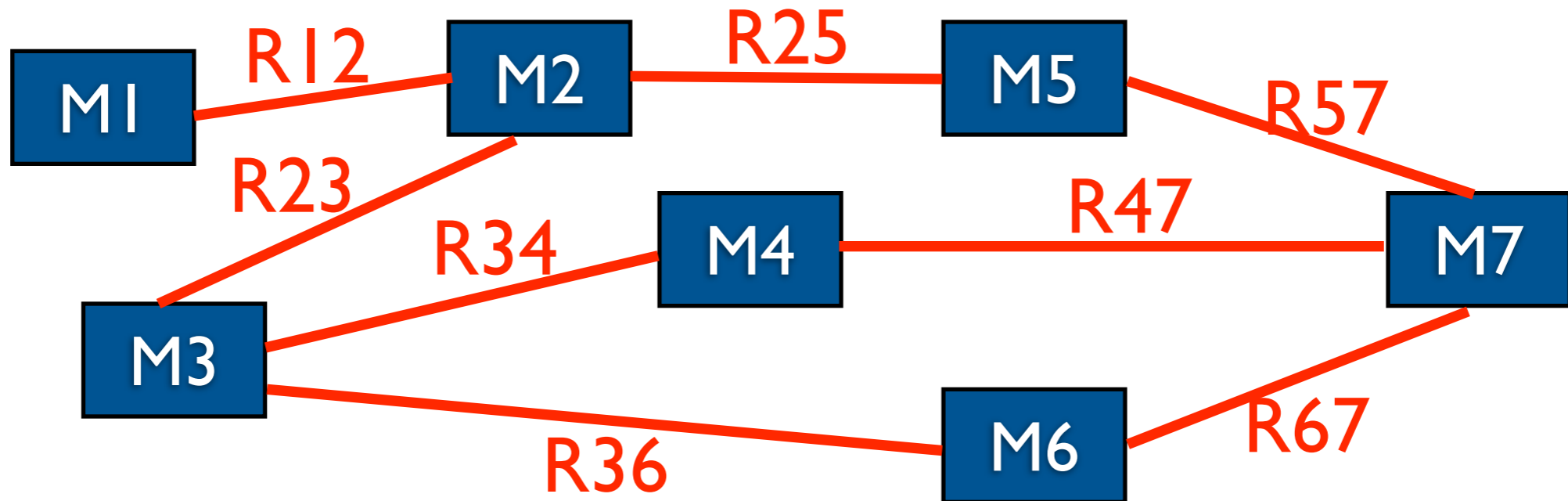
Checking Consistency of Relationships: Examples



Challenge



→ Often faced with a **system** of related models

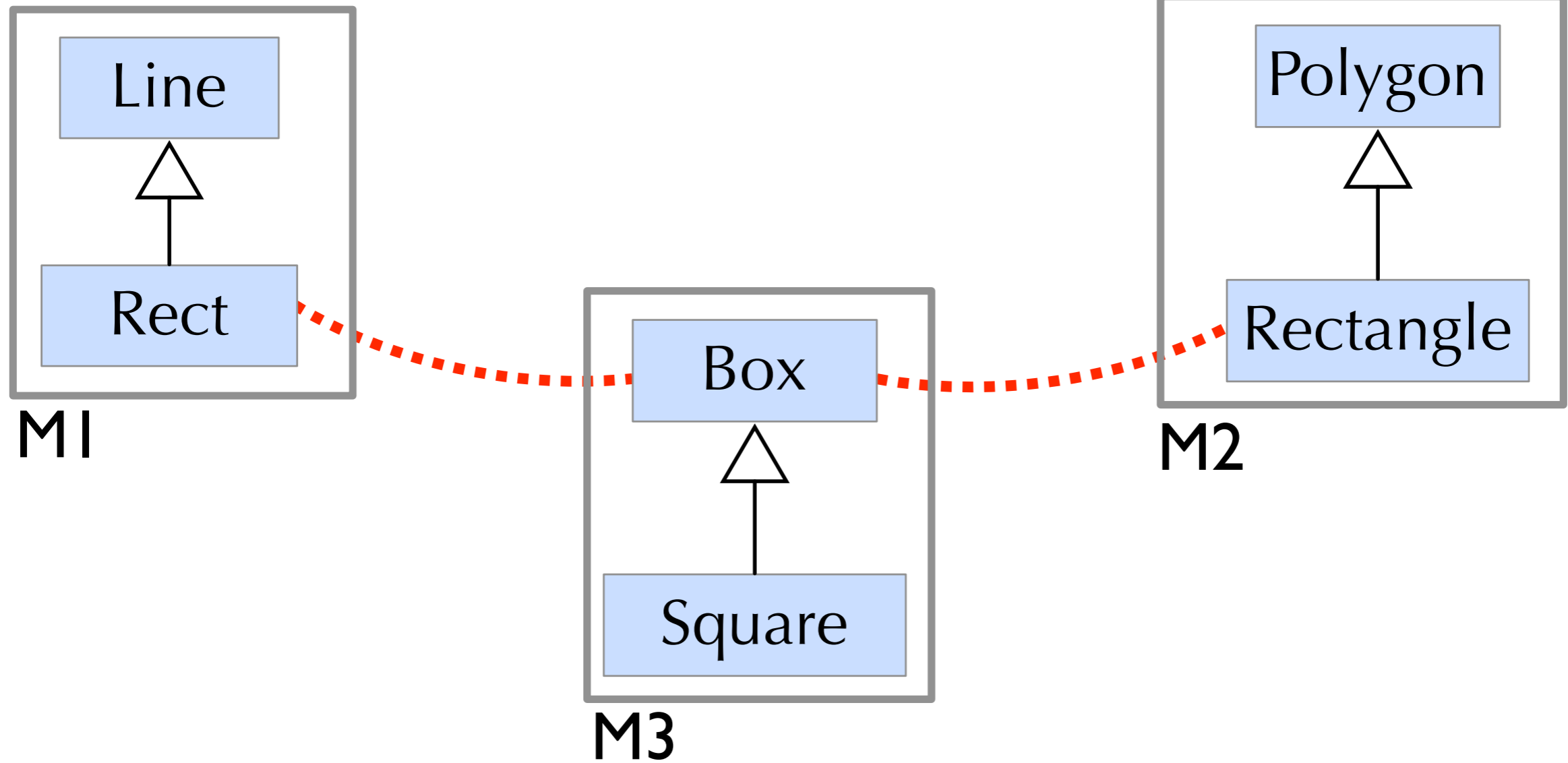


Is the “system” consistent?

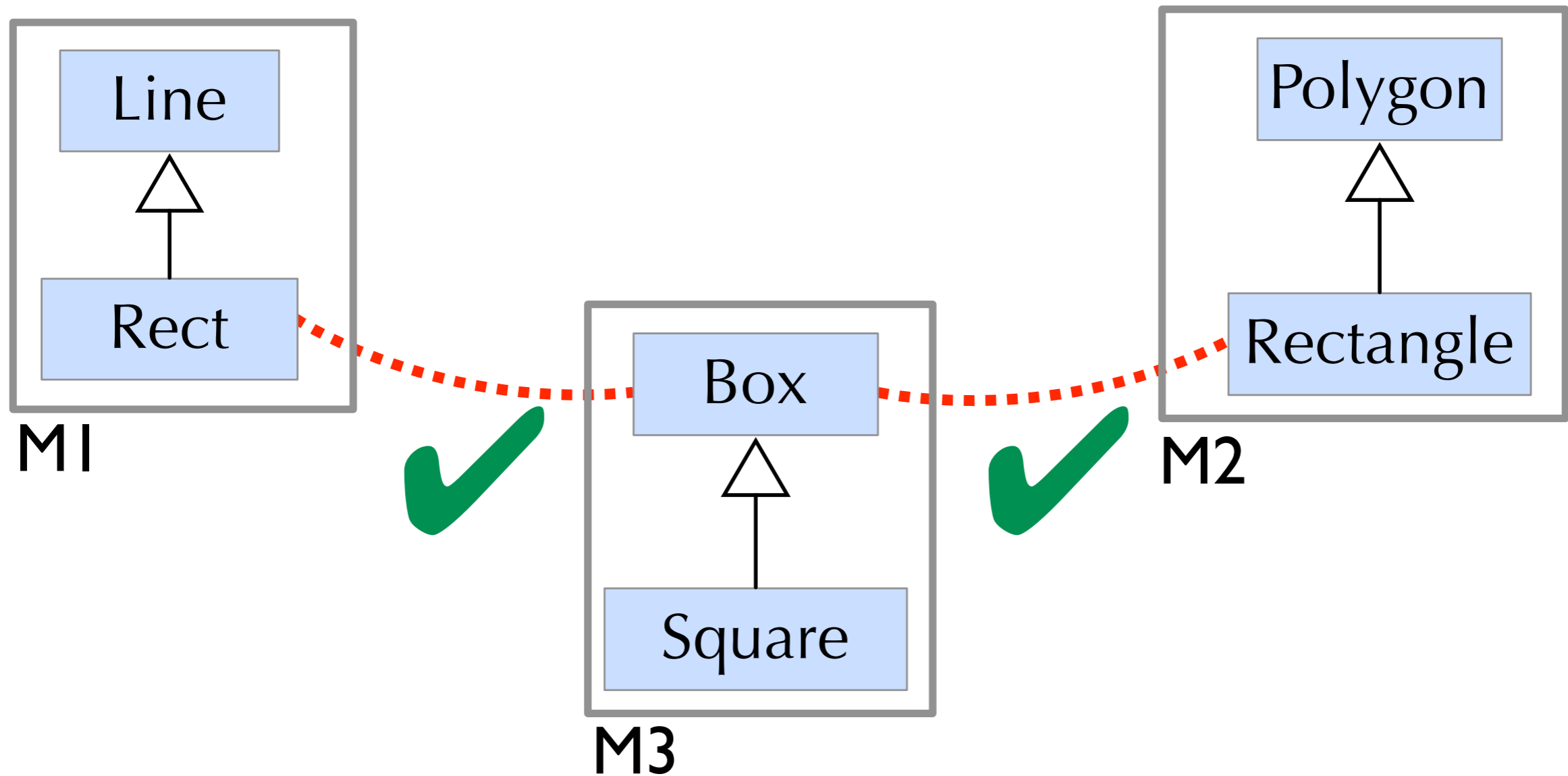
↳ Consistency of individual mappings not enough!

➤ ... it does not guarantee global consistency [Van Lamsweerde et al, Nuseibeh et al]

Global Inconsistency: Examples

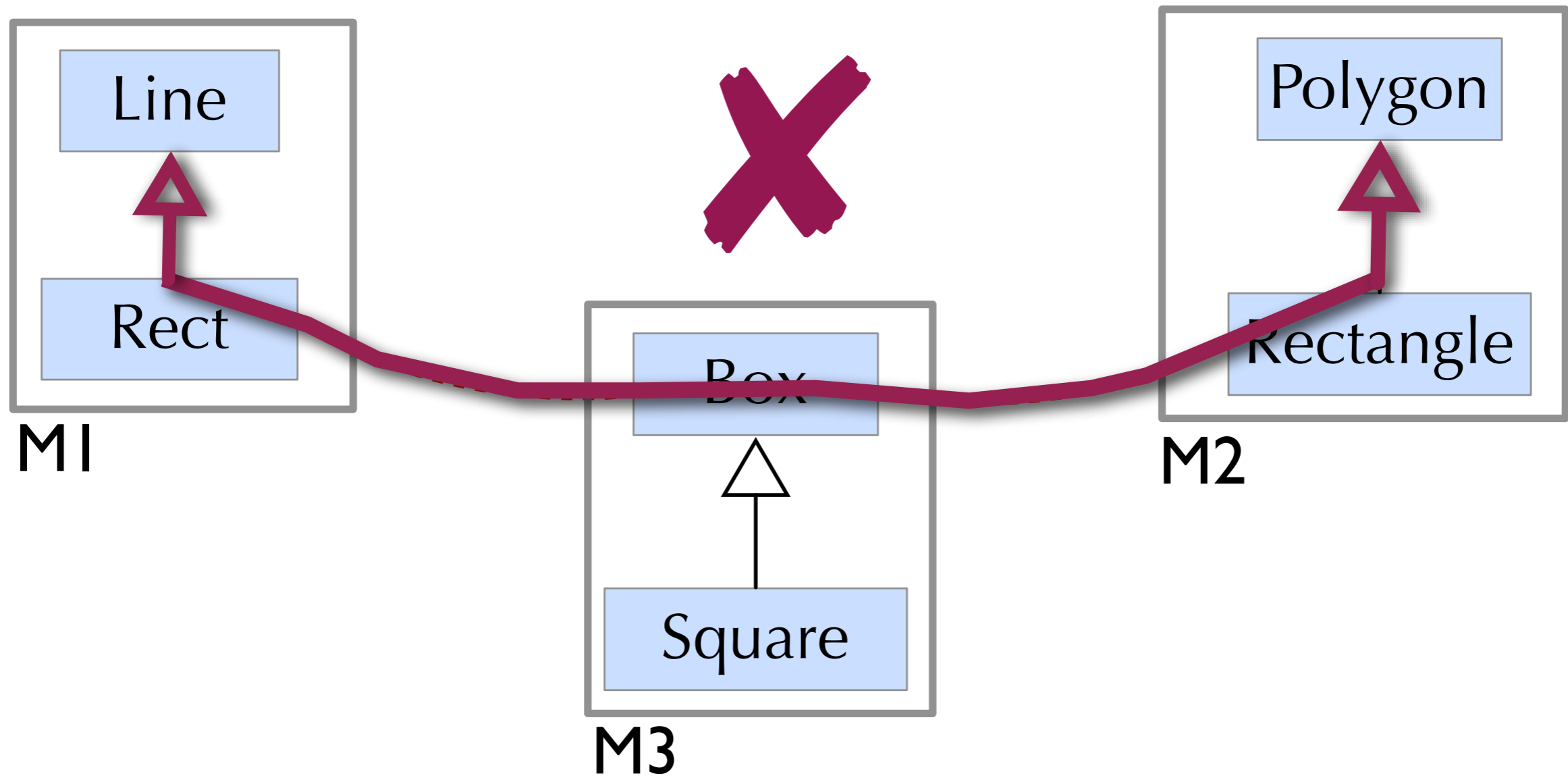


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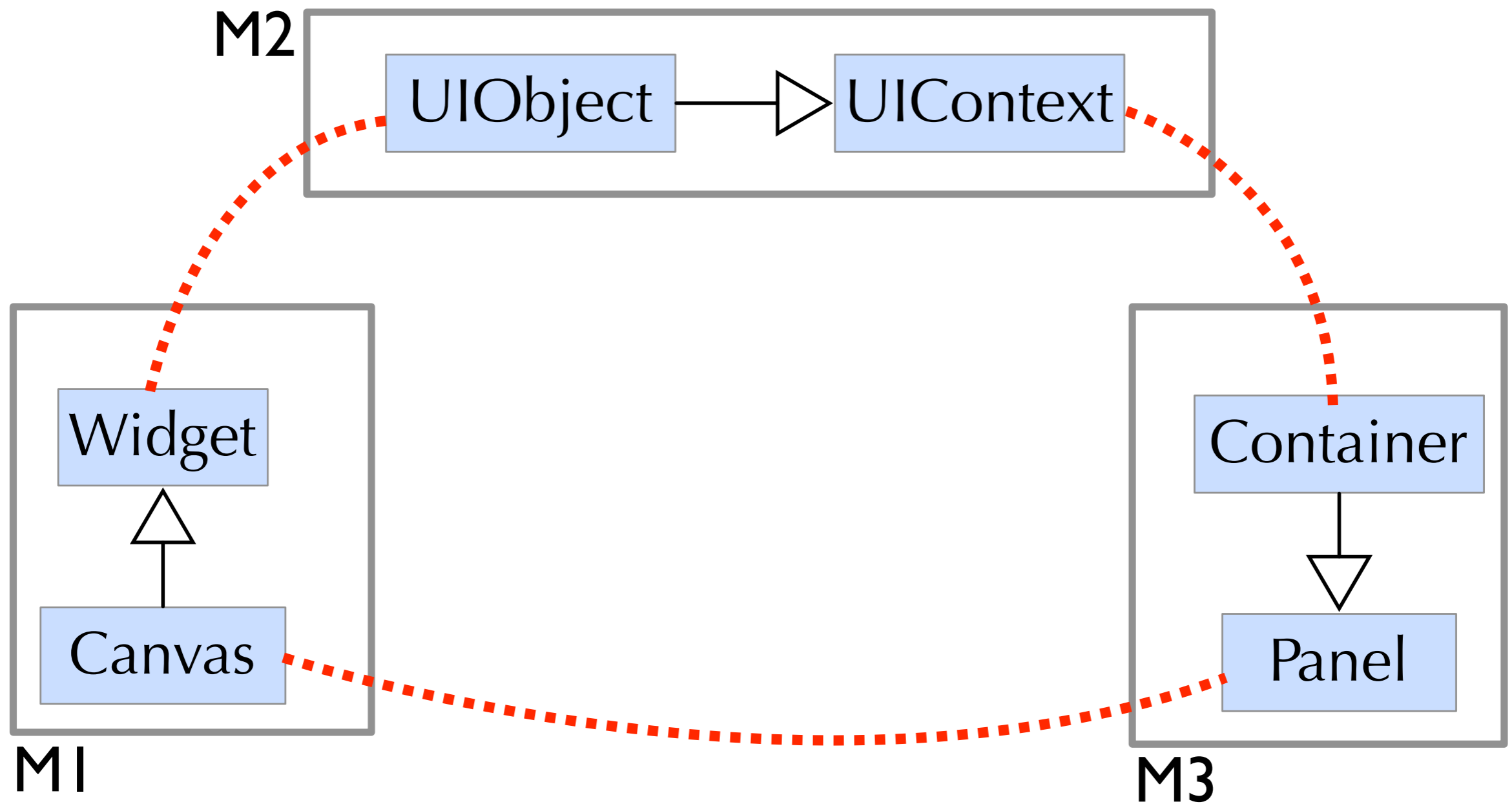
Individually Consistent

Global Inconsistency: Examples

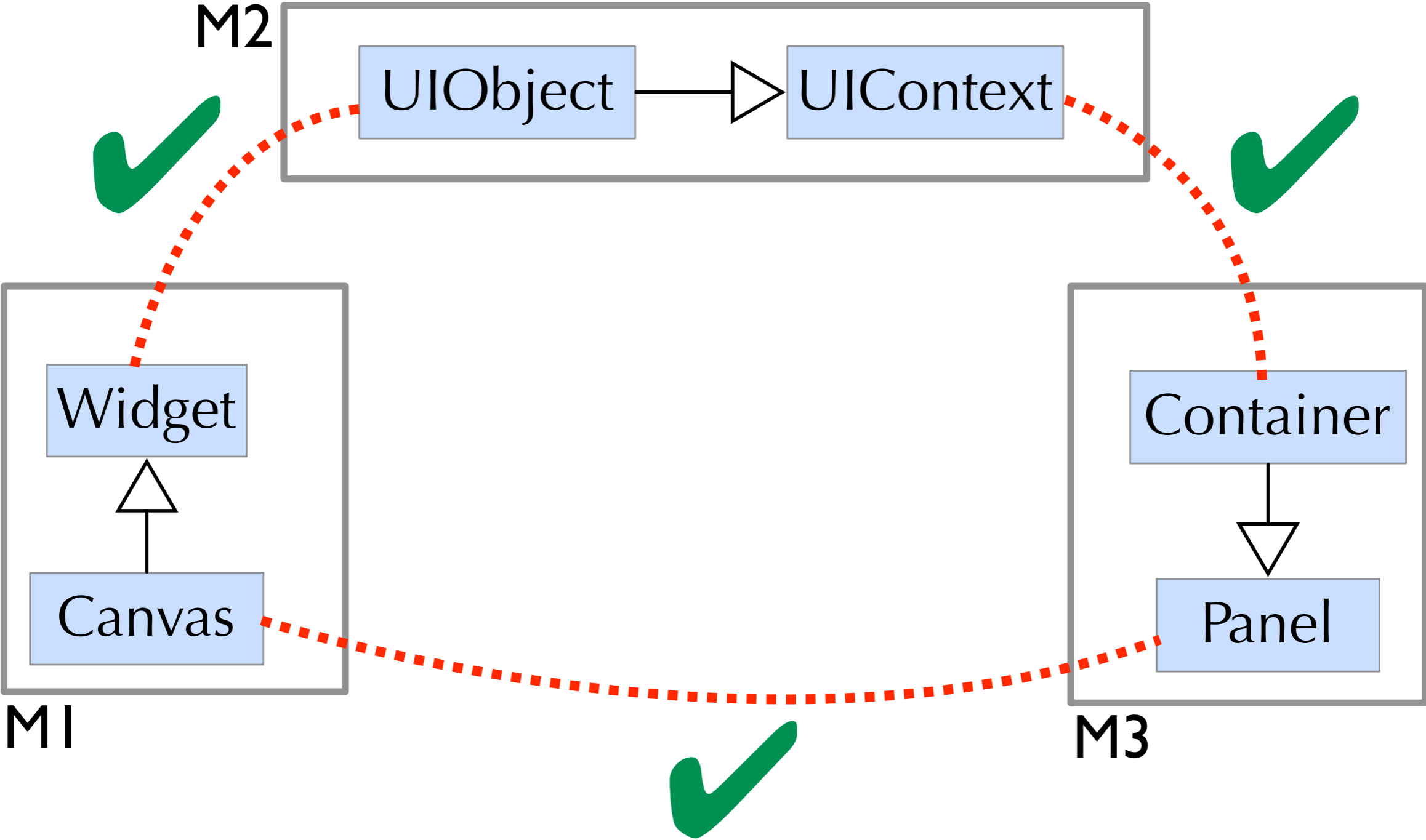


Globally Inconsistent

Global Inconsistency: Examples

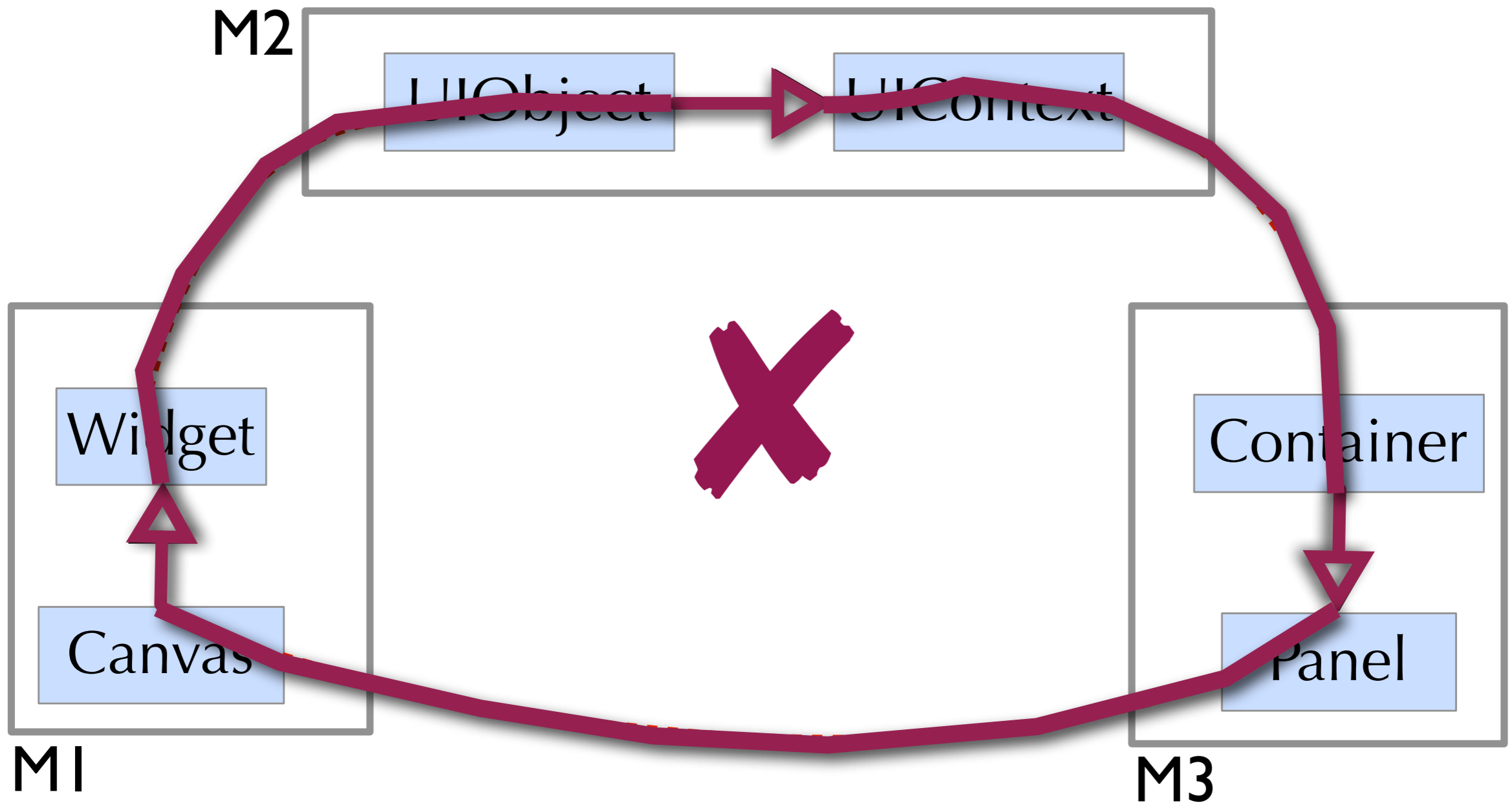


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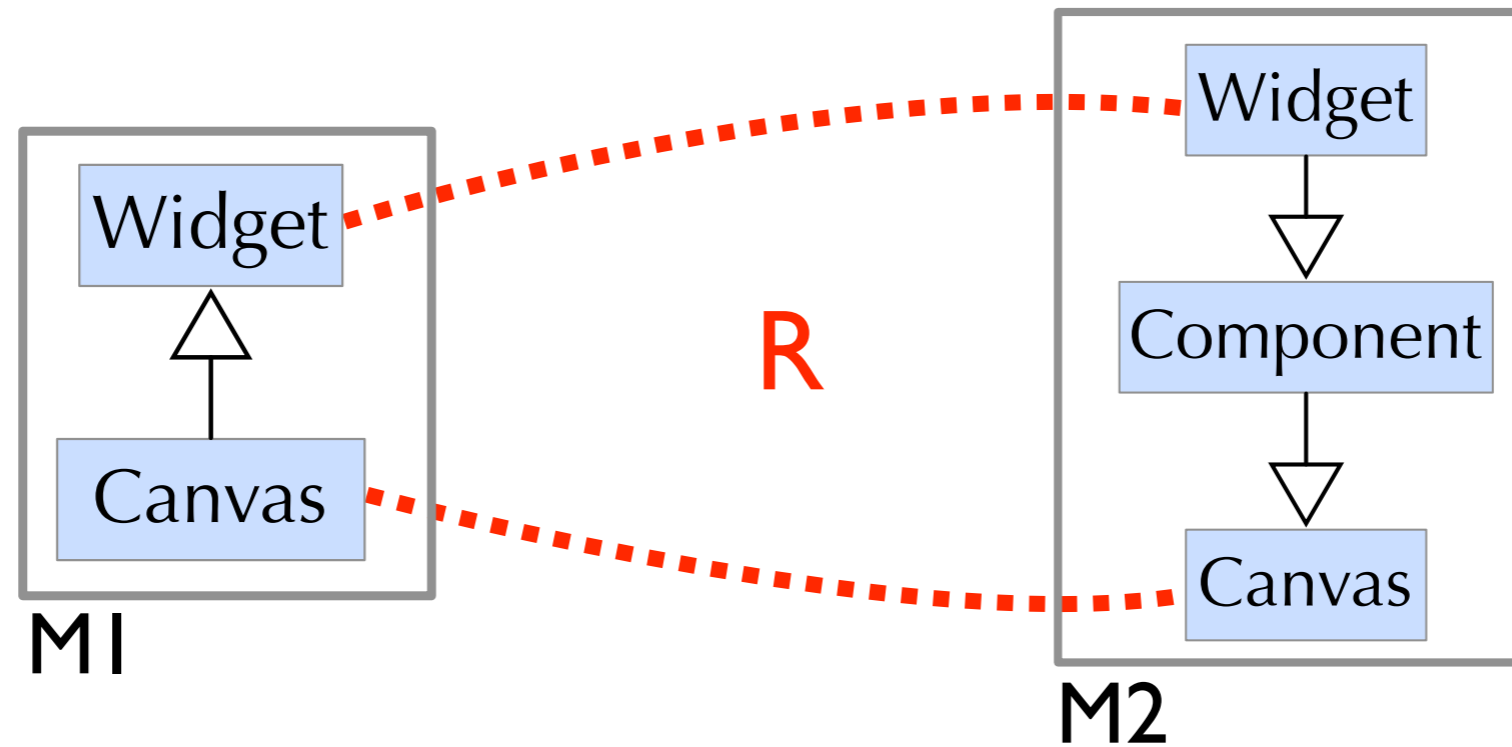
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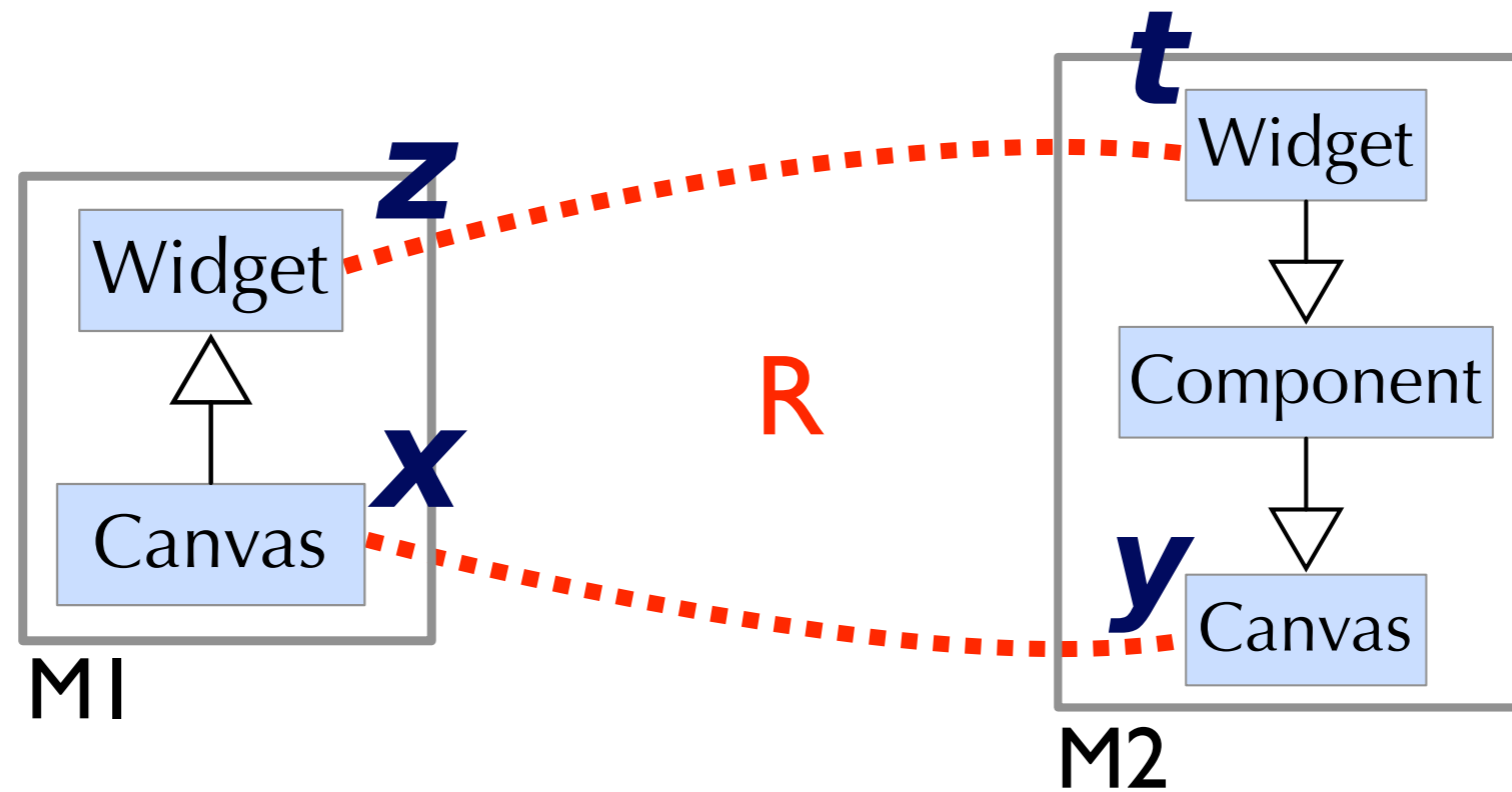
Globally Inconsistent

Existing Research



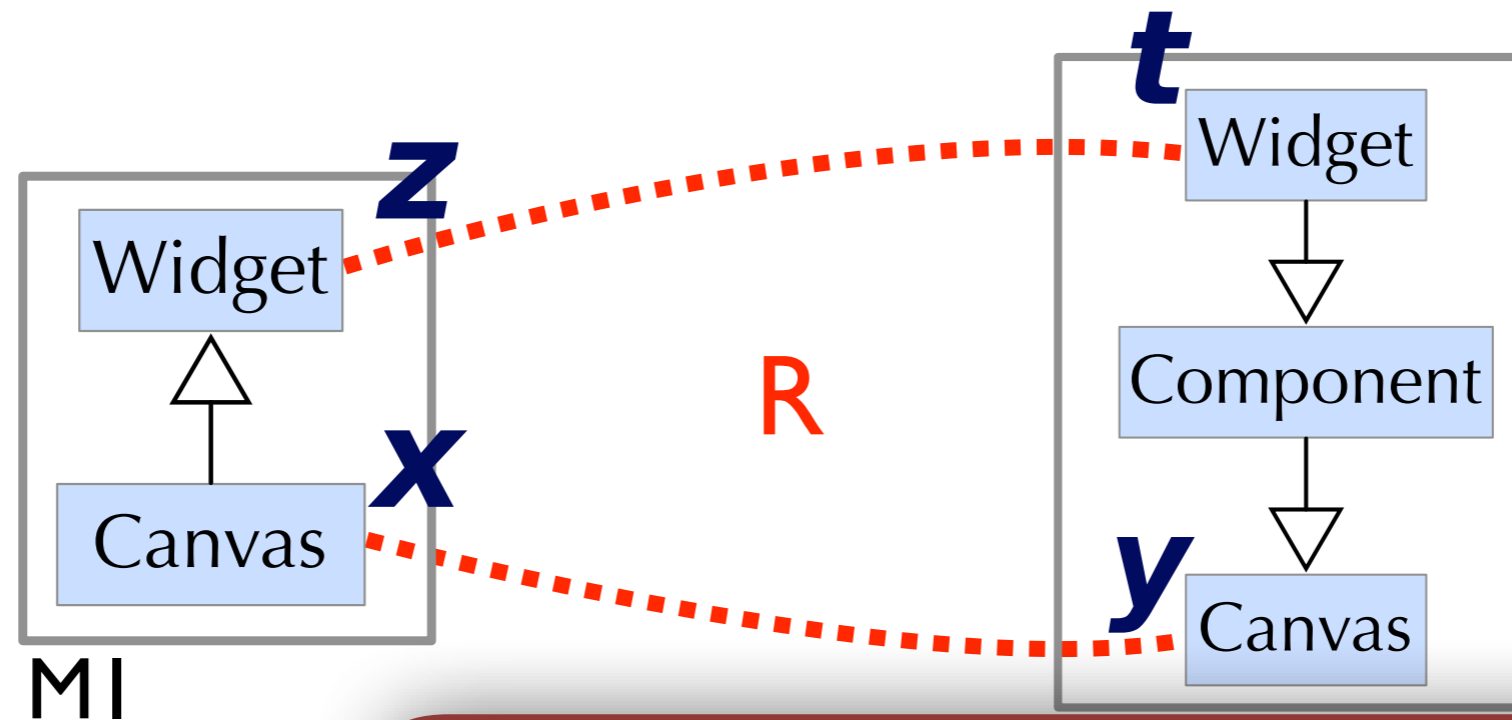
$$\exists x, y, z, t \cdot R(x, y) \wedge R(z, t) \wedge \\ Reach(x, z) \wedge Reach(t, y)$$

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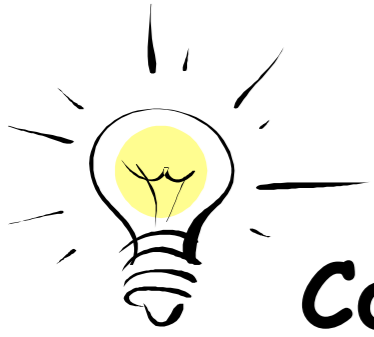


Rule coupled with mapping!

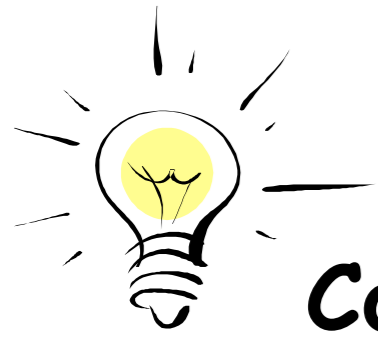
$$\exists x, y, z, t \cdot R(x, y) \wedge R(z, t) \wedge Reach(x, z) \wedge Reach(t, y)$$

Not generalizable to global consistency checking!

Our Solution

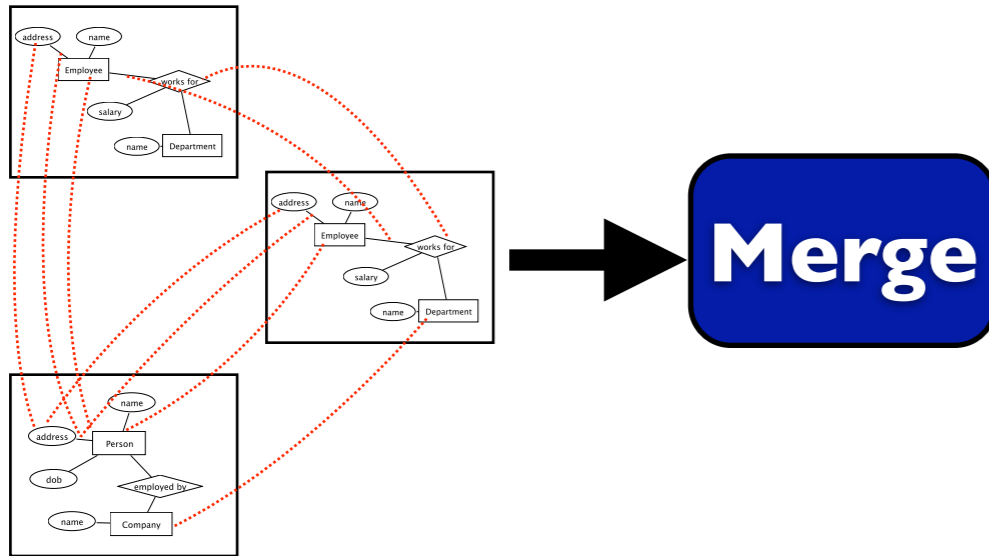


Construct a merge **before** checking consistency!

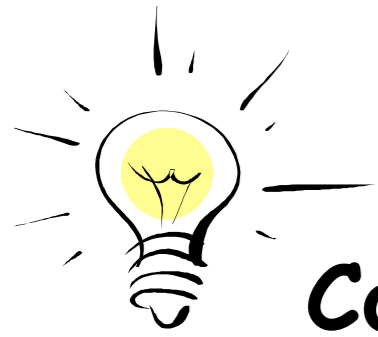


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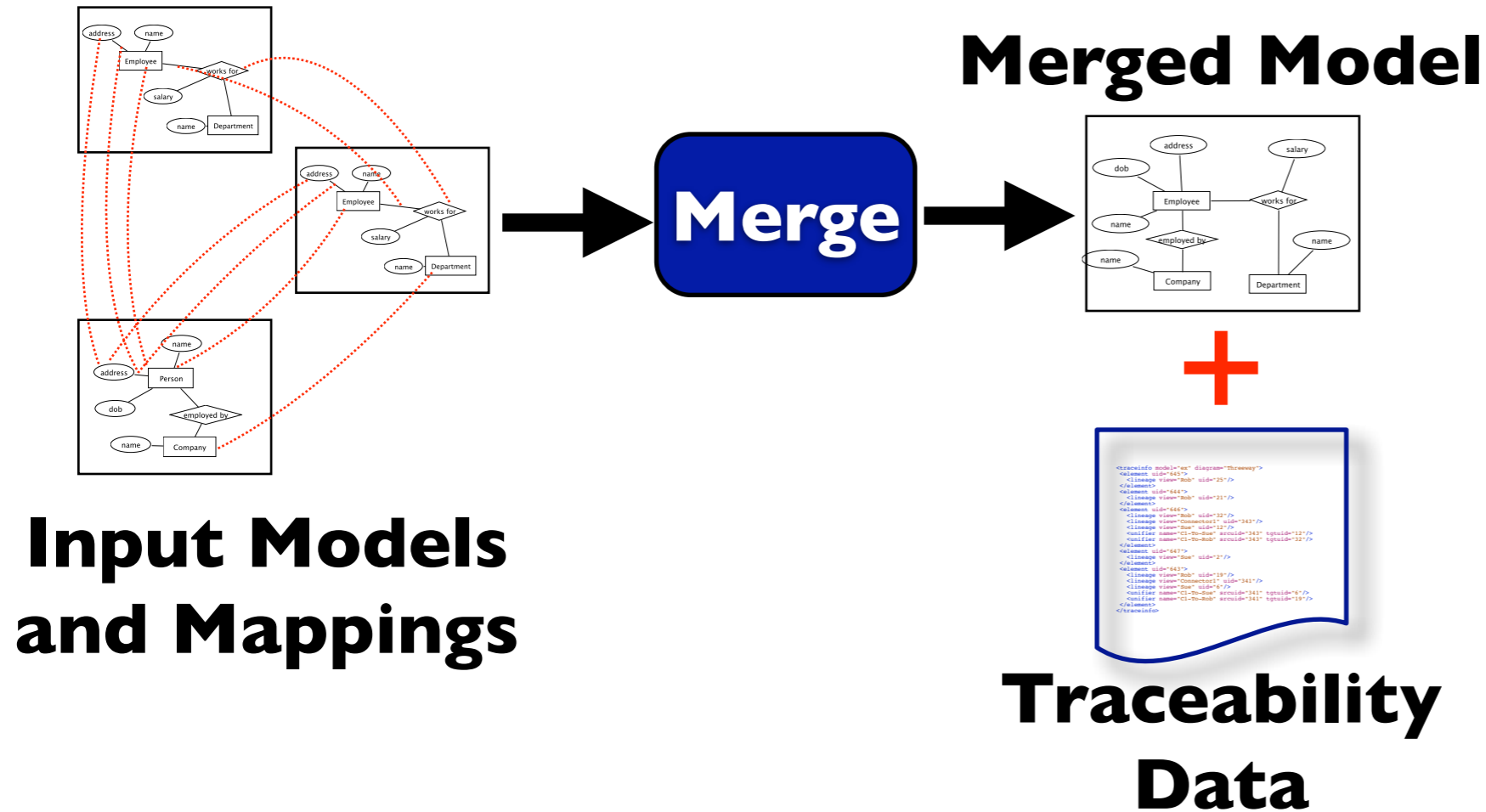


**Input Models
and Mappings**



Our Solution

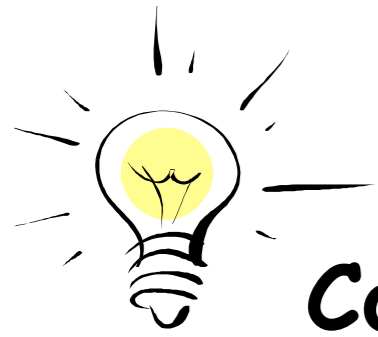
Construct a merge **before** checking consistency!



**Input Models
and Mappings**

Merged Model

**Traceability
Data**



Our Solution

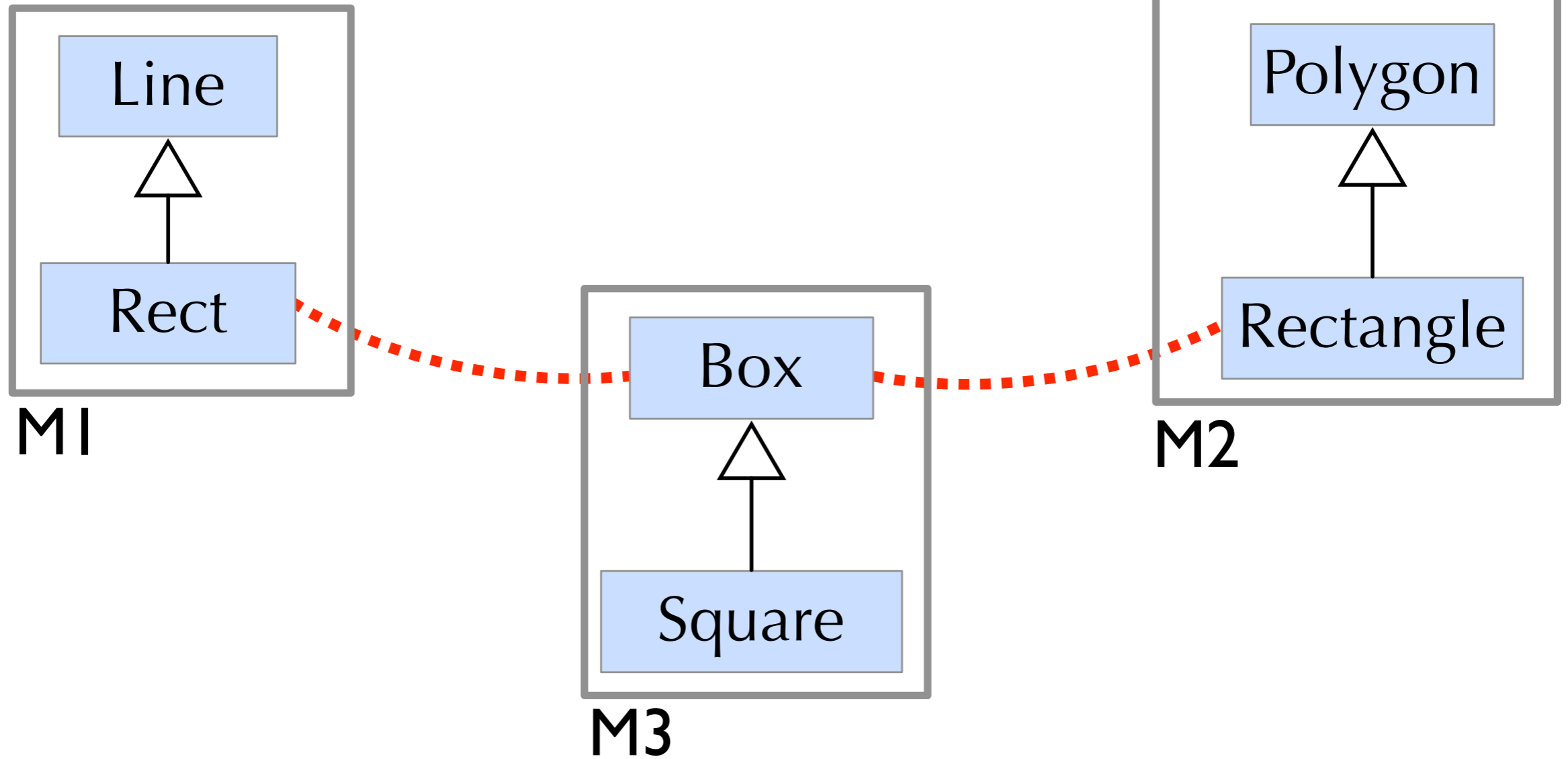
Construct a merge **before** checking consistency!

Key Benefit:

Can detect global inconsistencies
without coupling the rules with
the mappings!

Inconsistency
Projection

Approach in Action



Demo:

<http://www.cs.toronto.edu/~mehrdad/tremer/re07demo>

Core Idea:

Check inter-model constraints via
checking intra-model constraints
of a merged model

Building Blocks

**Model
Merging**

**Consistency
Checking
Rules**

**Diagnostics
Generation**

Model Merging

[ICSE'01, ASE'03, FSE'04, RE'05, ICSE'07]



→ Builds on [RE'05]

→ Highlights

↳ Concentrates on conceptual models

↳ Customizable to different graph-based notations

↳ Tolerates incompleteness and inconsistency

↳ Can merge several models at a time



Model Merging

[ICSE'01, ASE'03, FSE'04, RE'05, ICSE'07]



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Key for global
consistency
checking



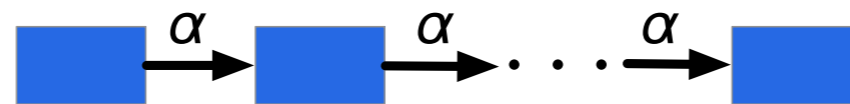
Consistency Rules in Conceptual Modelling: Some Patterns

→ Endpoint Compatibility 

→ Multiplicity



→ Reachability



What Logic ?

→ (Standard) First Order Logic ?

↳ Can't express transitive closure

➤ hence, doesn't capture the reachability pattern

↳ No counting operator

➤ leads to complex formulas for the multiplicity pattern

→ Temporal Logic (CTL / LTL) ?

↳ Unnatural for structural models

↳ Limited quantification power and no counting operator

➤ can't capture the multiplicity pattern at all



Language for Consistency Checking

→ We use FO + transitive closure + counting

↳ Implementation: CrocoPat [Beyer et al]



Language for Consistency Checking

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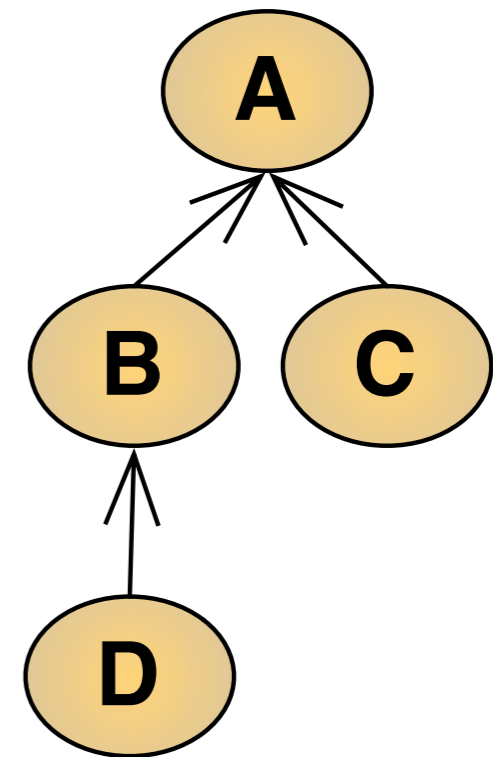
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→ CrocoPat Examples

↳ Let $E(\underline{x}, \underline{y})$ denote $\underline{x} \rightarrow \underline{y}$

★ # of predecessors of "A" ?

★ nodes reachable from "D"?



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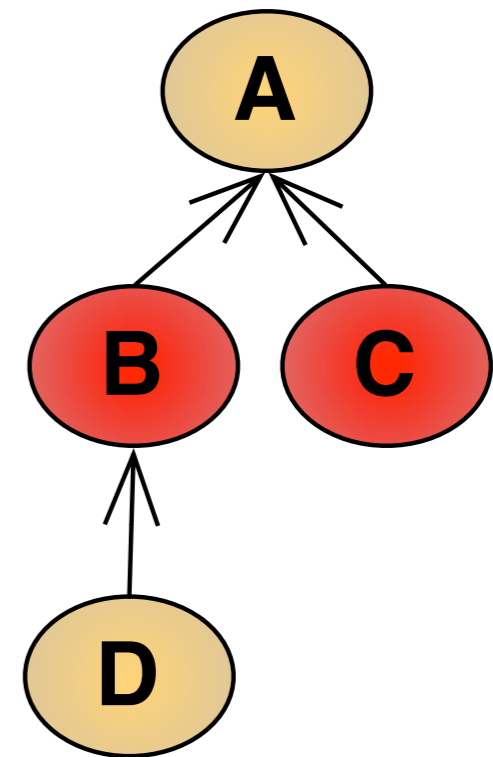
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★ # of predecessors of "A" ?

$n := \#(E(\underline{x}, "A"));$

★ nodes reachable from "D"?



Language for Consistency Checking

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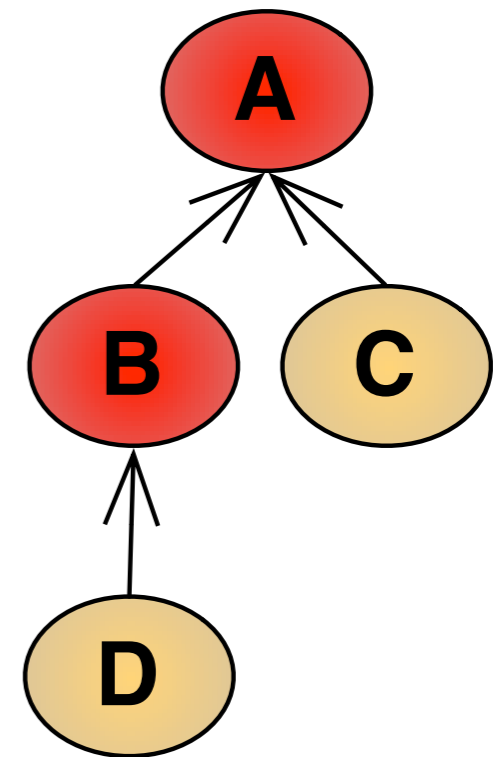
★ # of predecessors of "A" ?

```
n := # ( E ( x , "A" ) );
```

★ nodes reachable from "D"?

```
Reach ( x , y ) := TC ( E ( x , y ) );
```

```
FromD ( x ) := Reach ( "D" , x );
```

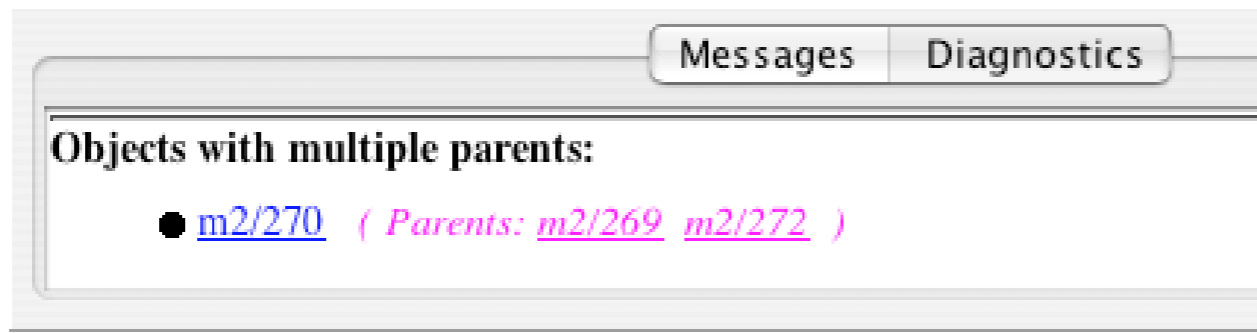


Inconsistency Diagnostics

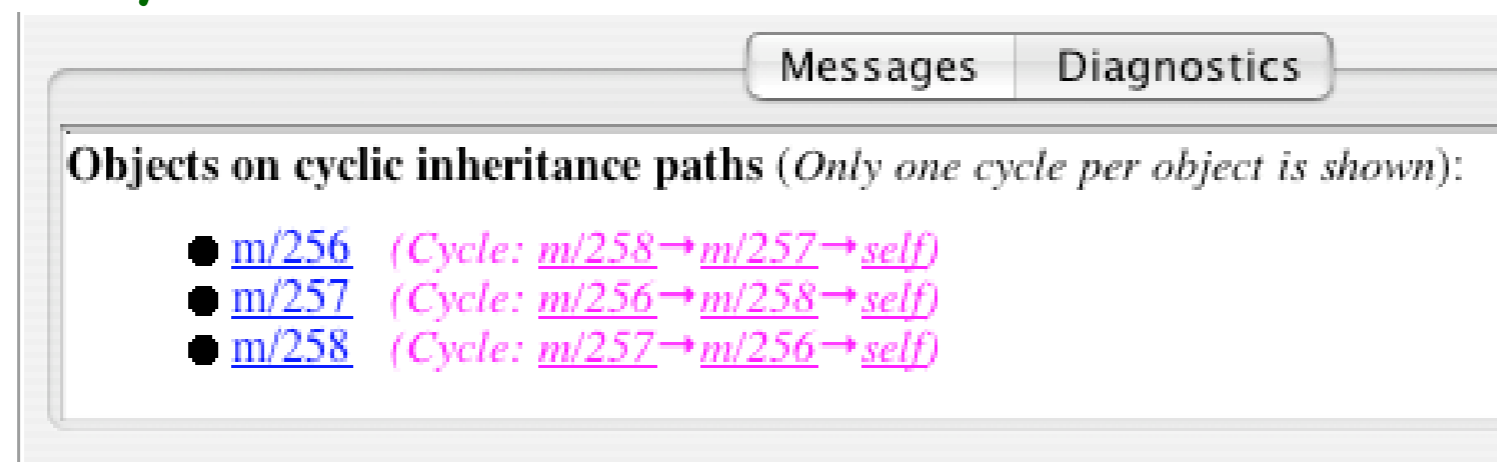
→ Generated by instrumenting consistency rules

↳ Example diagnostics:

➤ Multiple inheritance



➤ Cyclic inheritance

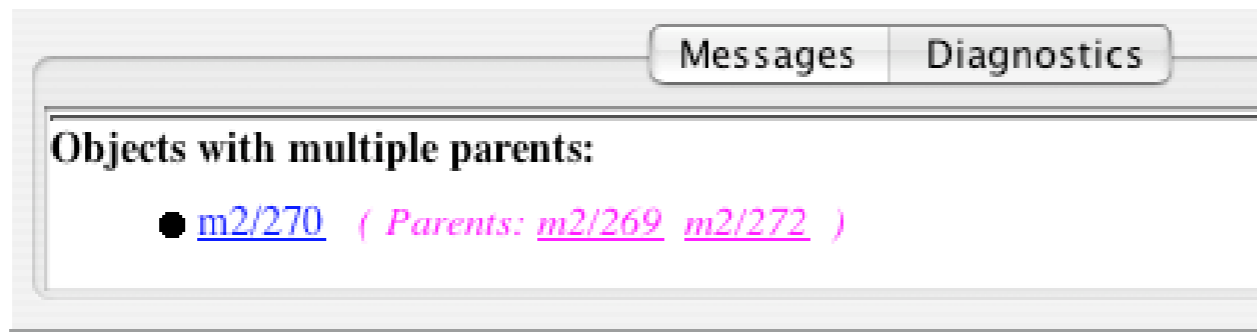


Inconsistency Diagnostics

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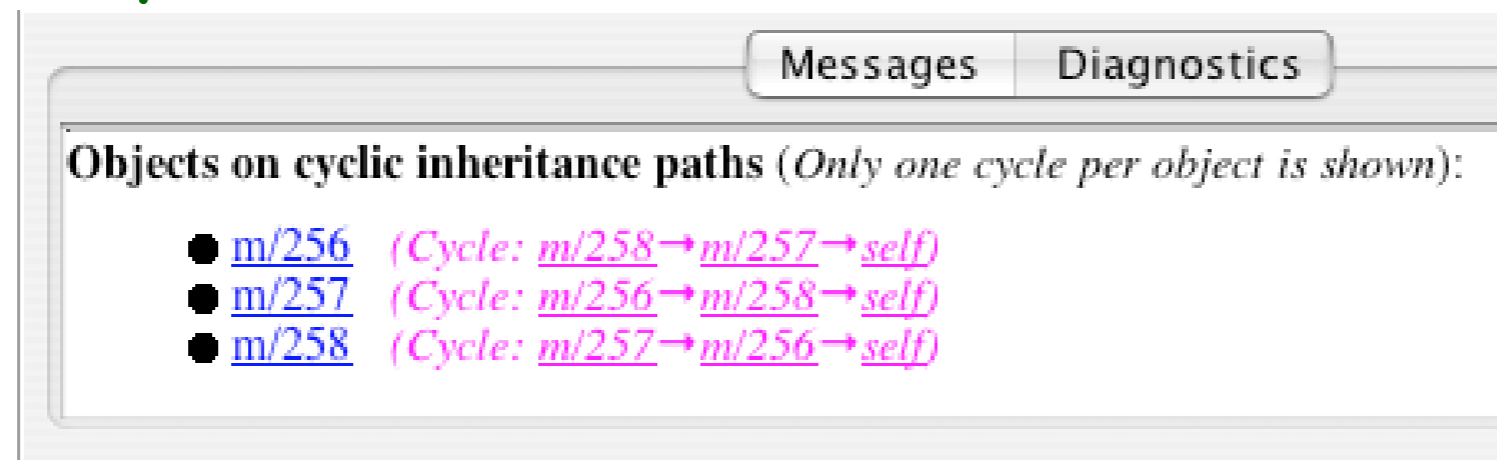
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➤ Multiple inheritance



```
...
FOR n IN MultipleParents(x) {
  ParentOfN(y) :=
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  PRINT n,
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➤ Cyclic inheritance

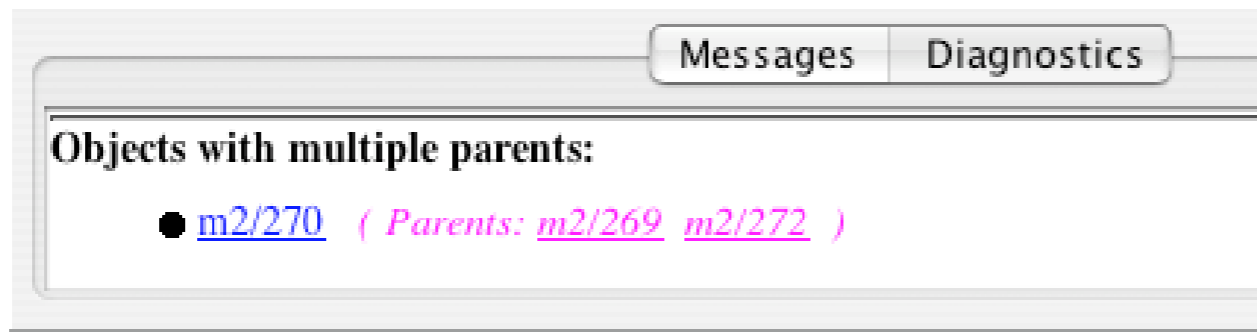


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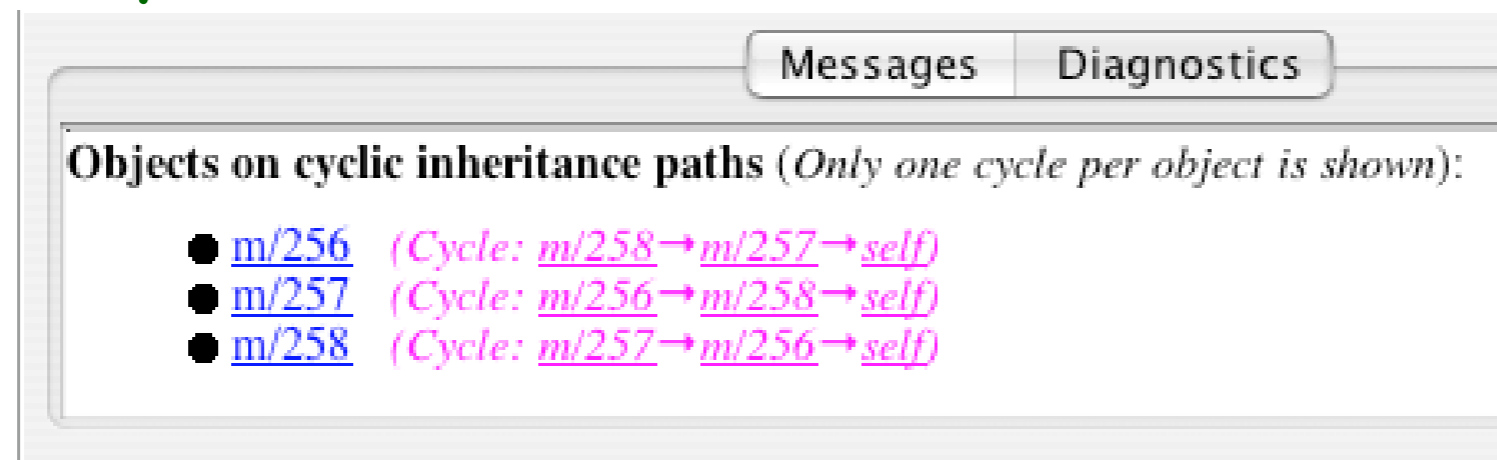
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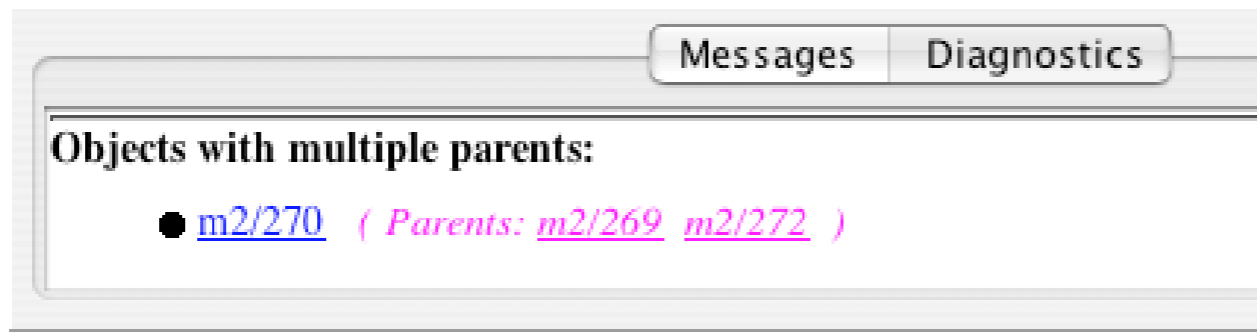


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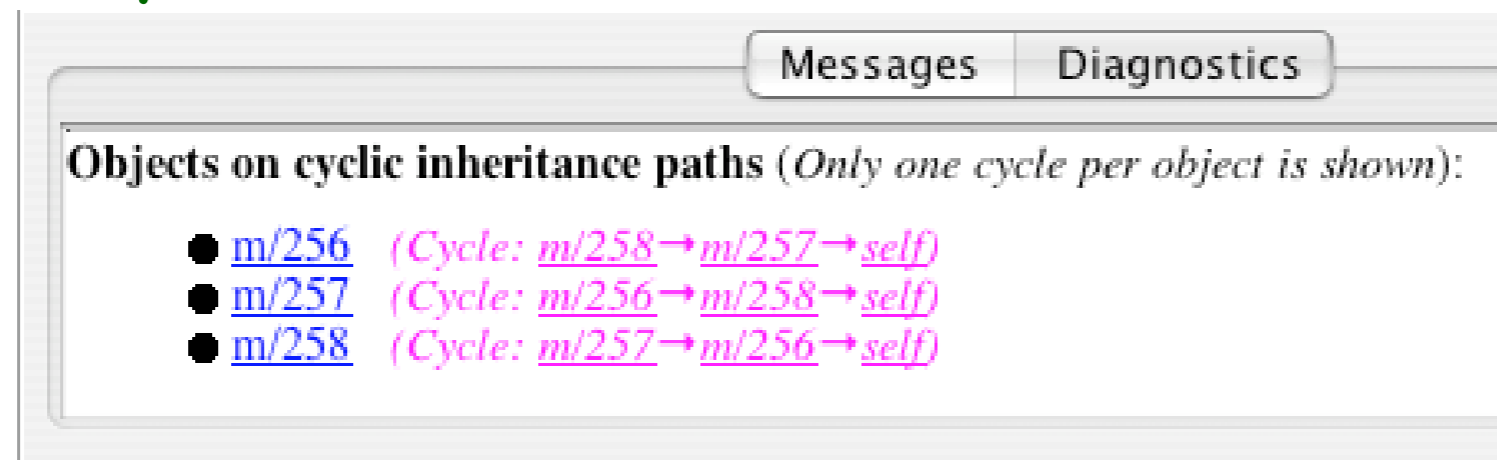
➤ Multiple inheritance



The screenshot shows a window with two tabs: "Messages" and "Diagnostics". The "Diagnostics" tab is active. Below the tabs, the text reads "Objects with multiple parents:" followed by a bullet point and a link: "● [m2/270](#) (Parents: [m2/269](#) [m2/272](#))".

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➤ Cyclic inheritance



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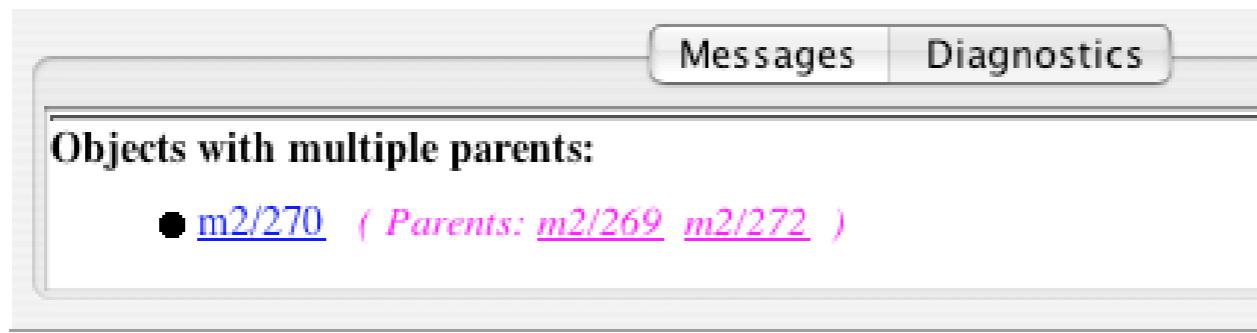


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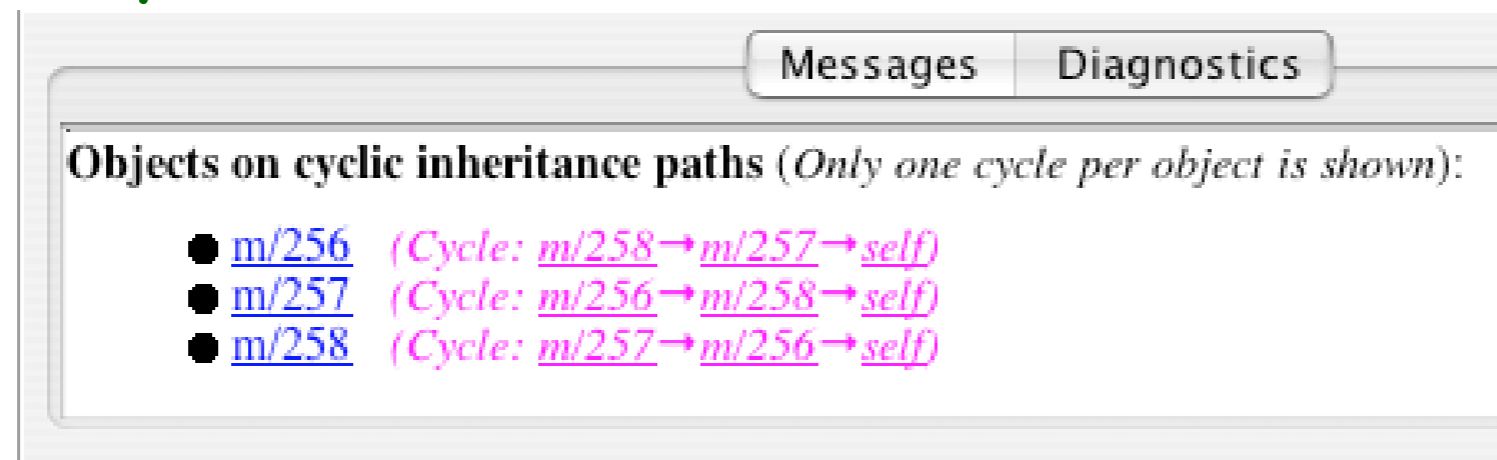
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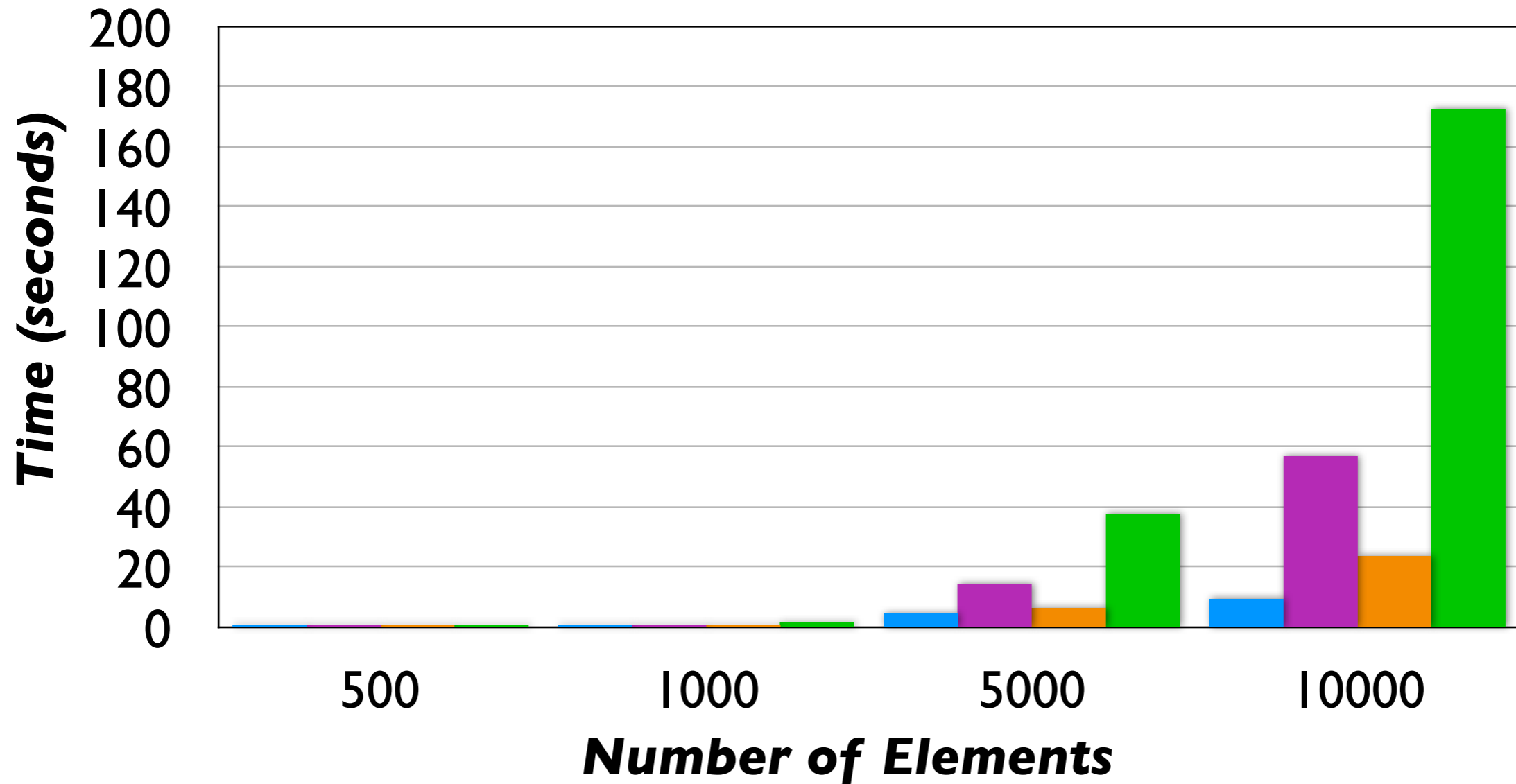


Preliminary Evaluation

Performance

Case Study

Performance



Case Study

- **Goal: Study the practical utility of global checking**

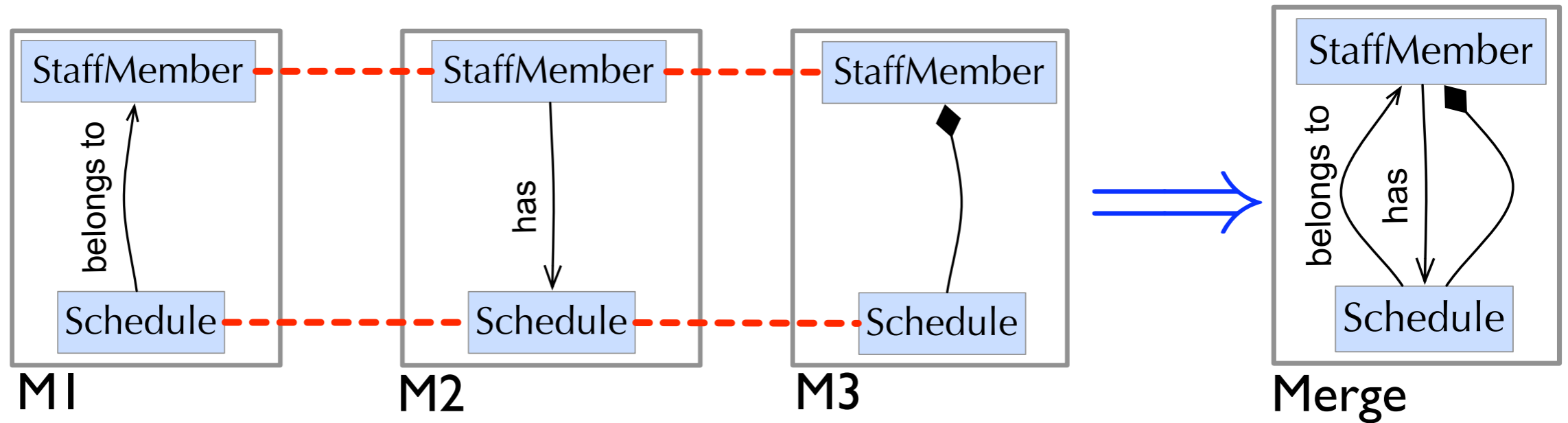
- **Models: 5 domain models for a healthcare system**
 - ↳ developed independently by 5 individual students
 - ↳ models small (50-70 elements) but realistic

- **Experiment**
 1. Build preliminary relationships between models
 2. Apply global consistency checking to improve these relationships

Observations

→ Global checking ...

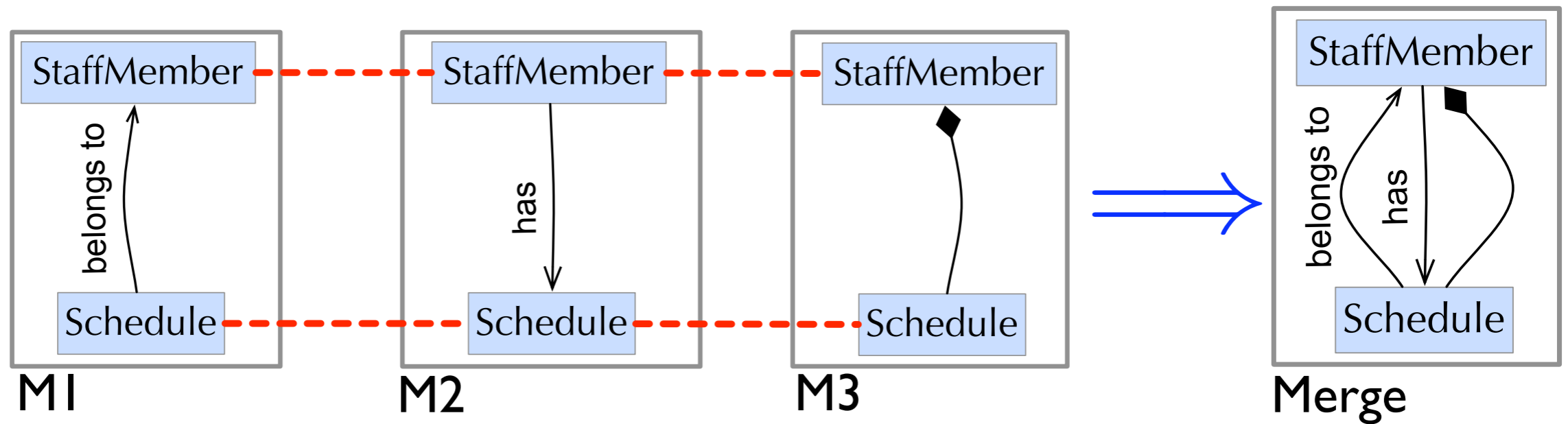
↳ ... useful for exploring design conflicts



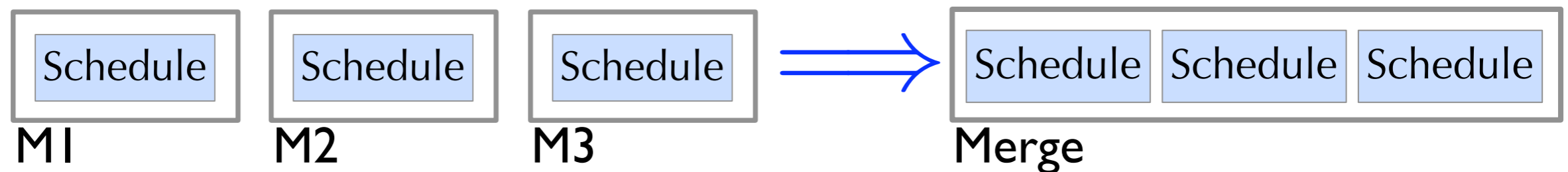
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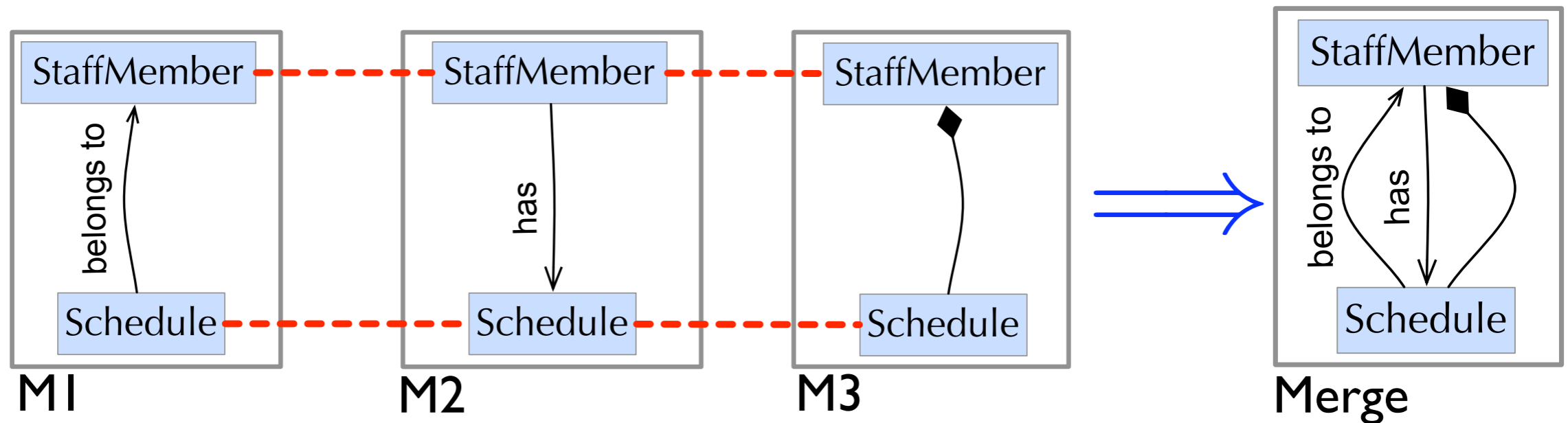
↳ ... collapses several pairwise checks into a single check



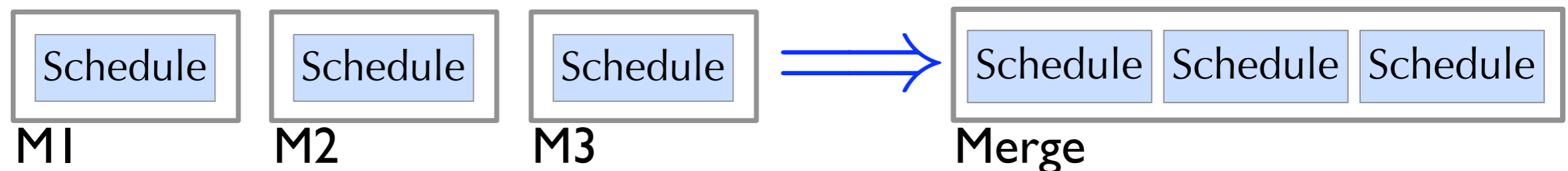
Observations

→ Global checking ...

↳ ... useful for exploring design conflicts



↳ ... collapses several pairwise checks into a single check



↳ ... useful for hypothetical reasoning

➤ Example question: What happens if I delete node X?

Tool Support

→ TReMer+

↳ Extended version of TReMer

➤ Tool for Relationship-Driven Model Merging

↳ New features:

➤ Structural consistency checking

 ▮ for UML domain models, ERD's, and hierarchical state machines

➤ Traceability link generation and navigation

➤ Usability enhancements

<http://www.cs.toronto.edu/~mehrddad/tremer/>

Related Work

Consistency Checking as Model Checking

➔ **Input:** a model M and a set of properties P

***** M inconsistent if $M \not\models P$

➔ Examples

- Temporal property checking, e.g. Spin [Holzmann]
- FO-based constraint checking, e.g. OCL [OMG], xlinkit [Nentwich et al]

Consistency Checking as Model Finding

➔ **Input:** a set of properties P

***** P inconsistent if there is no M s.t. $M \models P$

➔ Examples

- Proving logical consistency in Z [Spivey], Alloy [Jackson], etc.
- Property-based synthesis [Pnueli]

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Our approach falls here!

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→ Main differences

↳ Detection of global
inconsistencies

↳ Built with early RE in mind

Our approach falls here!

Future Work



↳ Handling heterogeneous models

- ... through metamodel-based transformations and logical model merging

↳ Integration with a model matcher

- Work in progress! Stay tuned ...

↳ Resolution of global inconsistencies

Summary

- Developed a tool-supported technique for global consistency checking
 - ↳ Based on model merging
- Identified patterns for consistency rules in conceptual modelling
 - ↳ Compatability, multiplicity, reachability
- Did a preliminary evaluation of our work
 - ↳ Performance, small case study

Thank You!
Questions?