

Gaussian Processes: Basic Properties and GP Regression

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Definition

A **Gaussian random variable** X is completely specified by its mean μ and standard deviation σ . Its density function is:

$$\mathbf{P}[X = x] = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(\frac{-(x - \mu)^2}{2\sigma^2}\right)$$

Definition

A **multivariate Gaussian random variable** \mathbf{X} is completely specified by its mean μ and covariance matrix Σ (positive definite and symmetric). Its density function is:

$$\mathbf{P}[\mathbf{X} = \mathbf{x}] = \frac{1}{(2\pi)^{k/2} |\Sigma|^{1/2}} \exp\left(-\frac{1}{2}(\mathbf{x} - \mu)' \Sigma^{-1} (\mathbf{x} - \mu)\right)$$

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Definition

A **Gaussian process** $f(x)$ is a collection of random variables, any finite number of which have a joint Gaussian distribution. A Gaussian process is completely specified by its mean function $\mu(x)$ and its covariance function $k(x, y)$. For $n \in \mathbb{N}$ and x_1, \dots, x_n :

$$(f(x_1), \dots, f(x_n)) \sim \mathcal{N}((\mu(x_1), \dots, \mu(x_n)), \mathbf{K})$$

$$\mathbf{K} := \begin{pmatrix} k(x_1, x_1) & k(x_1, x_2) & \dots \\ k(x_2, x_1) & k(x_2, x_2) & \dots \\ \dots & & \dots \end{pmatrix}$$

- Goal: Generate a draw from a GP with mean $\boldsymbol{\mu}$ and covariance \mathbf{K} .
- Compute Cholesky decomposition of \mathbf{K} , i.e.

$$\mathbf{K} = \mathbf{L}\mathbf{L}^\top,$$

and \mathbf{L} is lower triangular.

- Generate

$$\mathbf{u} \sim \mathcal{N}(\mathbf{0}, \mathbf{I}).$$

- Compute

$$\mathbf{x} = \boldsymbol{\mu} + \mathbf{L}\mathbf{u}.$$

- \mathbf{x} has the right distribution, i.e.

$$\mathbf{E}(\mathbf{x} - \boldsymbol{\mu})(\mathbf{x} - \boldsymbol{\mu})^\top = \mathbf{L}\mathbf{E}[\mathbf{u}\mathbf{u}^\top]\mathbf{L}^\top = \mathbf{K}.$$

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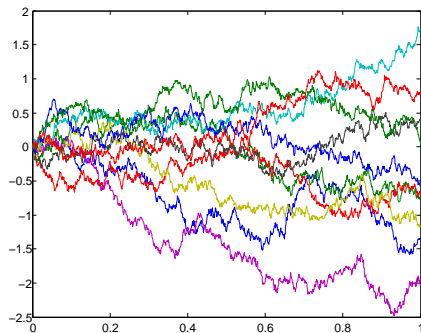
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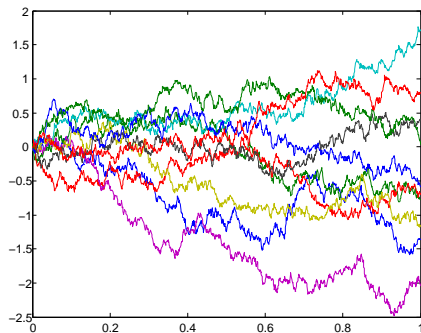
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- Most famous GP: **Brownian Motion**.
- Process on the real line starting at time 0 with value $f(0) = 0$.
- Covariance: $k(s, t) = \min\{s, t\}$.
- Brownian Motion is a **Markov process**. Means intuitively that for times $t_1 < t_2 < t_3$ the value of $f(t_3)$ conditional on $f(t_2)$ is independent of $f(t_1)$.



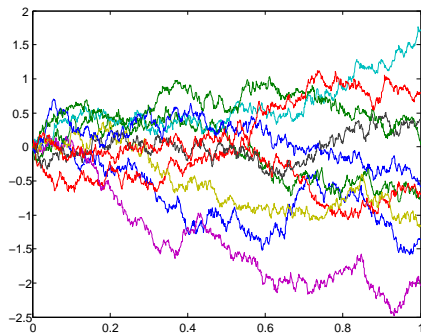
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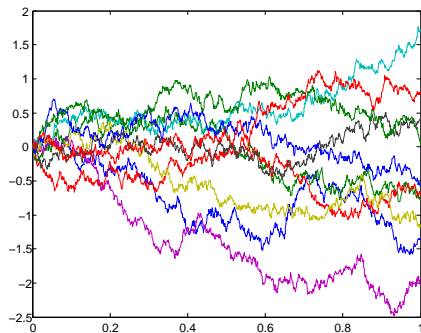
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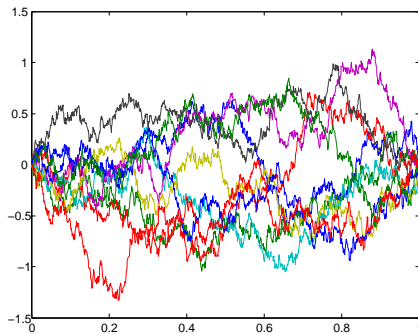
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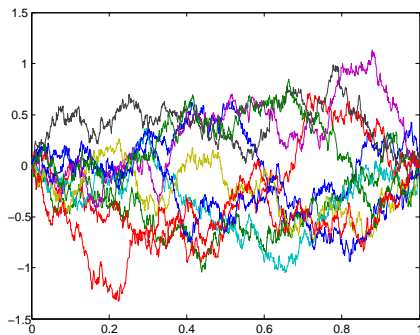


Example 2: Brownian Bridge

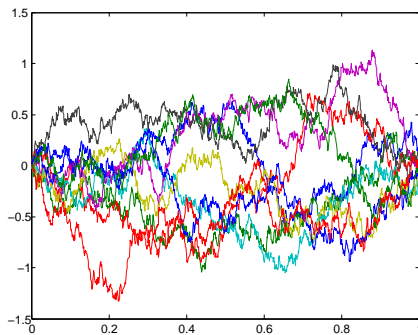
- A **bridge** is a stochastic process that is “clamped” at two points, i.e. each path goes (w.p. 1) through two specified points.
- Example: **Brownian Bridge** on $[0, 1]$ with $f(0) = f(1) = 0$.
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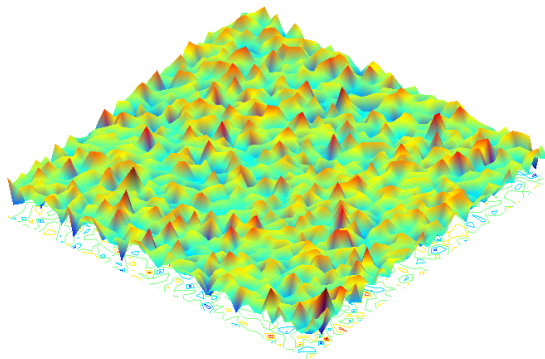


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- Gauss covariance function:

$$k(x, y) = \exp\left(-\frac{1}{2\sigma^2}\|x - y\|_2^2\right).$$



- These three processes have **continuous sample paths** (w.p. 1).
- The process with the Gauss covariance has furthermore sample paths that are **infinitely often differentiable** (w.p. 1).
- Sample paths of Markov processes are very “rough” with a lot of fluctuations. The sample paths of Brownian motion are, for example, **nowhere differentiable** (w.p. 1).
- It is useful for modelling purposes to be able to specify the smoothness of a process in terms of how often the sample paths are differentiable. The **Matérn class** of covariance functions allows to do that.

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Definition (Kolmogorov-Wiener prediction prob. (1941))

Given a zero mean GP on the real line with covariance function k . What is the best prediction for the value of the process at time $\tau > 0$ given you observed the process on $(-\infty, 0]$.

- Leads to the so called **Wiener filter**.
- *The original motivation from Wiener was the targeting of air planes.*
- The prediction problem involving a continuum of observations is difficult and a deep theory is underlying it.
- Small changes of the setting can make things significantly more difficult. E.g. assume that you observe the process only on a finite past $(-T, 0]$. A completely different technique is needed to solve this problem.
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- The Kalman filter approaches the problem differently:
 - The Wiener filter uses the covariance function to construct the optimal prediction.
 - The Kalman filter uses a state-space model.
 - It is easy to get the covariance from a state-space model.
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It was during a visit of Kalman to the NASA Ames Research Center that he saw the applicability of his ideas to the problem of trajectory estimation for the Apollo program, leading to its incorporation in the Apollo navigation computer.

- And:

Kalman filters have been vital in the implementation of the navigation systems of U.S. Navy nuclear ballistic missile submarines; and in the guidance and navigation systems of cruise missiles such as the U.S. Navy's Tomahawk missile; the U.S. Air Force's Air Launched Cruise Missile; It is also used in the guidance and navigation systems of the NASA Space Shuttle and the attitude control and navigation systems of the International Space Station.

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- Bayesian assumption - our function is drawn from a GP:

$$f(x) \sim \mathcal{GP}(\mu(x), k(x, y)).$$

- Remark: **Distribution on a function space!**
- Observation model:

$$y(x) = f(x) + \epsilon,$$

where $\epsilon \sim \mathcal{N}(0, \sigma_n)$ is observation noise.

- Posterior process for m observations u_1, \dots, u_m (no continuum of observations):

$$f_{post}(z) \sim \mathcal{GP}(\mu_{post}, \mathbf{K}_{post})$$

$$\mu_{post}(z) = k(z, \mathbf{u})^\top (\mathbf{K} + \sigma_n^2 \mathbf{I})^{-1} \mathbf{y}$$

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- In the frequentist world there exists a method called **Ridge Regression**. In the linear case the idea is to solve:

$$\min_w \|Aw - y\|^2 + \lambda \|w\|^2.$$

- There exists a kernel version and its solution is equivalent to the mean function of the GP.
- λ is in Ridge Regression a regularizer. In the GP setting this is the observation noise.
- Also very similar to **Support Vector Regression**.
- Difference: The Bayesian setting gives “error bars”, i.e. the variance estimate.
- However, these are no “true” error bars as they hold only under the Bayesian assumption (which is rarely fulfilled).
- The error bars does not depend on the concrete observations y , but only on the position of the observations and on the number of observations.

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- The original technique was quite demanding.
- Recently, Talagrand found a new technique called the *generic chaining*.
- How does it work:
- We assume in the following that the process is zero mean, i.e. $f \sim \mathcal{N}(0, k)$.
- One of the central ideas is to use a **canonical metric** for a GP. The canonical metric is:

$$d^2(x, y) = \mathbf{E}[(x - y)^2] = k(x, x) - 2k(x, y) + k(y, y).$$

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- The idea is now to measure the size of the input space (let's call the space \mathcal{X}) with this canonical metric.
- The size is measured by partitioning the space into N_n many parts, where

$$N_0 = 1 \quad \text{and} \quad N_n = 2^{2^n} \quad \text{if} \quad n > 0.$$

- We formalize this idea with the following definition:

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Given a set \mathcal{X} an admissible sequence is an increasing sequence (\mathcal{A}_n) of partitions of \mathcal{X} such that $\text{card} \mathcal{A}_n \leq N_n$.

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Theorem (The generic chaining bound.)

For a zero mean Gaussian process $f(x)$ we have for each admissible sequence that

$$\mathbf{E} \sup_{x \in \mathcal{X}} f(x) \leq 14 \sup_{x \in \mathcal{X}} \sum_{n \geq 0} 2^{n/2} \Delta(A_n(x)).$$

- Here, $A_n(x)$ is the set in the partition \mathcal{A}_n in which x lies.
- $\Delta(A) = \sup_{x, y \in A} d(x, y)$ is the diameter of the set A measured with the canonical metric d .
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Exercise (need a volunteer): Prove sample path continuity of the Brownian motion and derive a bound on its maximum!

- A corresponding lower bound exists. To state this we define:

Definition

Given an input space \mathcal{X} and the canonical metric d then

$$\gamma_2(\mathcal{X}, d) = \inf \sup_{x \in \mathcal{X}} \sum_{n \geq 0} 2^{n/2} \Delta(A_n(x)).$$

- Difference: the infimum is taken over all admissible sequences.
- $\gamma_2(\mathcal{X}, d)$ allows us to upper and lower bound the expected supremum:

$$\frac{1}{L} \gamma_2(\mathcal{X}, d) \leq \mathbf{E} \sup_{x \in \mathcal{X}} f(x) \leq L \gamma_2(\mathcal{X}, d).$$

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- There exist two important basic theorems for GPs:
 - 1 The Borell inequality.
 - 2 Slepian's inequality.
- Borell links the probability of a deviation to the expected supremum's bound:

Theorem (Borell inequality)

Let $f(x)$ be a centered GP with sample paths being bounded w.p. 1. Let $\|r\| = \sup_{x \in \mathcal{X}} r(x)$. Then

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- Slepian's inequality is very intuitiv. It links the suprema distribution of two related GPs:

Theorem (Slepian's inequality)

Let $f(x)$ and $g(x)$ are centered GPs with sample paths being bounded w.p. 1,

$$\mathbf{E}f(x)^2 = \mathbf{E}g(x)^2$$

and

$$\mathbf{E}(f(x) - f(y))^2 \leq \mathbf{E}(g(x) - g(y))^2$$

then for all λ :

$$\mathbf{P}[\sup_x f(x) > \lambda] \leq \mathbf{P}[\sup_x g(x) > \lambda].$$

- Slepian's inequality is very intuitiv. It links the suprema distribution of two related GPs:

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- One application of the theory is to control the probability of rare events, like what is the probability that a river crosses a certain level.
- Rare events are also important for statistics, e.g. to bound the generalization error.
- Another application is **global optimization** and **Bandit problems**.
- Task: Find the optimum of a cost function where the cost function is drawn from a GP:

$$f(x) \sim \mathcal{GP}(0, k).$$

- Idea: Try a number of points and control the probability that the posterior process achieves a supremum greater than b .

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