

*Undecidability of propositional separation logic
and its neighbours*

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Computer Science Seminar
Institute of Cybernetics, Tallinn University of Technology
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Outline

1. An overview of propositional separation logic

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2. Undecidability of separation logic

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3. Decidable fragments: finite vs. infinite valuations

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4. Additional results

This is joint work with Prof. Max Kanovich, Queen Mary University of London. This talk is based on the paper of the same name (in Proc. LICS'10).

Part I

Propositional separation logic

Separation models

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Definition

$\langle H, \circ, E \rangle$ has **indivisible units** if $h_1 \circ h_2 \in E$ implies $h_1, h_2 \in E$.
(**NB.** All models of practical interest have indivisible units!)

Practical examples of separation models (I)

- **Heap models** $\langle H, \circ, \{e\} \rangle$, where $H = L \rightarrow_{\text{fin}} RV$ is the set of *heaps* (L is infinite). e is the function with empty domain, and:

$$h_1 \circ h_2 = \begin{cases} h_1 \cup h_2 & \text{if } \text{dom}(h_1), \text{dom}(h_2) \text{ disjoint} \\ \text{undefined} & \text{otherwise} \end{cases}$$

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- A basic example of the above: the **RAM-domain model** $\langle \mathcal{D}, \circ, \{e_0\} \rangle$ where \mathcal{D} is the class of finite subsets of \mathbb{N} , the operation \circ is the union of disjoint sets, and the unit e_0 is \emptyset .

Practical examples of separation models (II)

- **Heap-with-permissions models** $\langle H, \circ, E \rangle$, where $H = L \rightarrow_{\text{fin}} (RV \times P)$ is a set of *heaps with permissions*. $h_1 \circ h_2$ is defined as before, except that for heaps with the same value at overlapping locations, we add the permissions.

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- **Stack-and-heap models** $\langle S \times H, \circ, E \rangle$, where H is a set of *heaps* or *heaps-with-permissions*, $S = \text{Var} \rightarrow_{\text{fin}} \text{Val}$ is a set of *stacks*, and $\langle s_1, h_1 \rangle \circ \langle s_2, h_2 \rangle$ is defined when $s_1 = s_2$ and $h_1 \circ h_2$ is defined (as above).

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$$\begin{array}{ll} h \models_{\rho} P & \Leftrightarrow h \in \rho(P) \\ h \models_{\rho} F_1 \wedge F_2 & \Leftrightarrow h \models_{\rho} F_1 \text{ and } h \models_{\rho} F_2 \\ & \vdots \\ h \models_{\rho} I & \Leftrightarrow h = e \\ h \models_{\rho} F_1 * F_2 & \Leftrightarrow h = h_1 \circ h_2 \text{ and } h_1 \models_{\rho} F_1 \text{ and } h_2 \models_{\rho} F_2 \\ h \models_{\rho} F_1 -* F_2 & \Leftrightarrow \forall h'. h \circ h' \text{ defined and } h' \models_{\rho} F_1 \text{ implies } h \circ h' \models_{\rho} F_2 \end{array}$$

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A “sequent” $A \vdash B$ is **valid in** $\langle H, \circ, E \rangle$ if $\llbracket A \rrbracket_{\rho} \subseteq \llbracket B \rrbracket_{\rho}$ for all ρ .

Semantics (II)

In any separation model $\langle H, \circ, E \rangle$ we have:

$$\begin{aligned} \llbracket \mathbf{I} \rrbracket_\rho &= E \\ \llbracket A * B \rrbracket_\rho &= \llbracket A \rrbracket_\rho \cdot \llbracket B \rrbracket_\rho \\ \llbracket A \multimap B \rrbracket_\rho &= \text{largest } Z \subseteq H. Z \cdot \llbracket A \rrbracket_\rho \subseteq \llbracket B \rrbracket_\rho \end{aligned}$$

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In particular this implies **restricted *-contraction**:

$$\llbracket I \wedge A \rrbracket_\rho = \llbracket I \wedge A \rrbracket_\rho \cdot \llbracket I \wedge A \rrbracket_\rho = \llbracket (I \wedge A) * (I \wedge A) \rrbracket_\rho$$

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which doesn't hold in **linear logic** because, e.g.:

$$\llbracket A * B \rrbracket_\rho = \text{Cl}(\llbracket A \rrbracket_\rho \cdot \llbracket B \rrbracket_\rho)$$

where Cl is a *closure* operator. This is less precise, and rules out **finite valuations** since, e.g., $\text{Cl}(\emptyset)$ is infinite.

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Possible axiomatisations of separation logic

- BI, obtained by extending intuitionistic logic with the standard MILL axioms and rules for I, * and \multimap ;
- BBI, obtained by extending classical logic with the standard MILL axioms and rules for I, * and \multimap ;
- a minimal BBI with additives restricted to \wedge and \rightarrow , i.e. no negation and no falsum (see next slide);
- BBI+eW where eW is the restricted \ast -weakening:
 $I \wedge (A \ast B) \vdash I \wedge A$, which holds in all models with indivisible units. Because of restricted \ast -contraction we have $I \wedge (A \ast B) \equiv I \wedge A \wedge B$;

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- a *minimal* **BBI** with additives restricted to \wedge and \rightarrow , i.e. no negation and no falsum (see next slide);
- **BBI+eW** where **eW** is the **restricted $*$ -weakening**: $I \wedge (A * B) \vdash I \wedge A$, which holds in all models with indivisible units. Because of restricted $*$ -contraction we have $I \wedge (A * B) \equiv I \wedge A \wedge B$;
- **BBI+W** where **W** is the **full $*$ -weakening**: $A * B \vdash A$. This system **collapses** into classical logic!

Minimal BBI

$$\begin{array}{ll} (A * B) \vdash (B * A) & (A * I) \vdash A \\ (A * (B * C)) \vdash ((A * B) * C) & A \vdash (A * I) \\ (A * (A \multimap B)) \vdash B & \\ \frac{A \vdash B}{(A * C) \vdash (B * C)} & \frac{(A * B) \vdash C}{A \vdash (B \multimap C)} \end{array}$$

(a) Axioms and rules for $*$, \multimap and I .

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$$\begin{array}{ll} A \vdash (B \rightarrow A) & A \vdash (B \rightarrow (A \wedge B)) \\ (A \rightarrow (B \rightarrow C)) \vdash ((A \rightarrow B) \rightarrow (A \rightarrow C)) & (A \wedge B) \vdash A \\ ((A \rightarrow B) \rightarrow A) \vdash A \quad (\text{Peirce's law}) & (A \wedge B) \vdash B \end{array}$$

$$\frac{A \quad A \vdash B}{B} \quad \frac{(A \wedge B) \vdash C}{A \vdash (B \rightarrow C)}$$

(b) Axioms and rules for \rightarrow and \wedge .

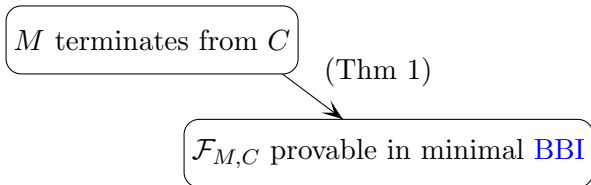
Part II

Undecidability

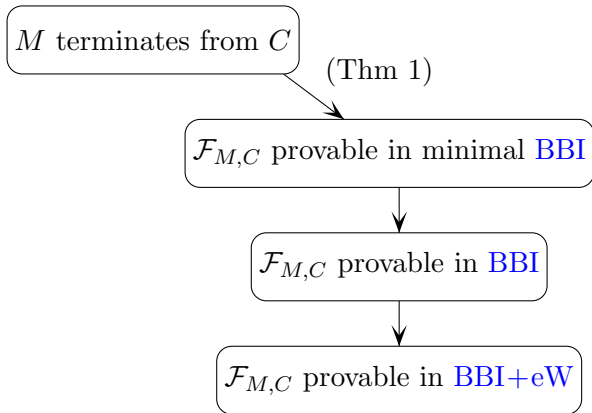
Outline proof of undecidability

M terminates from C

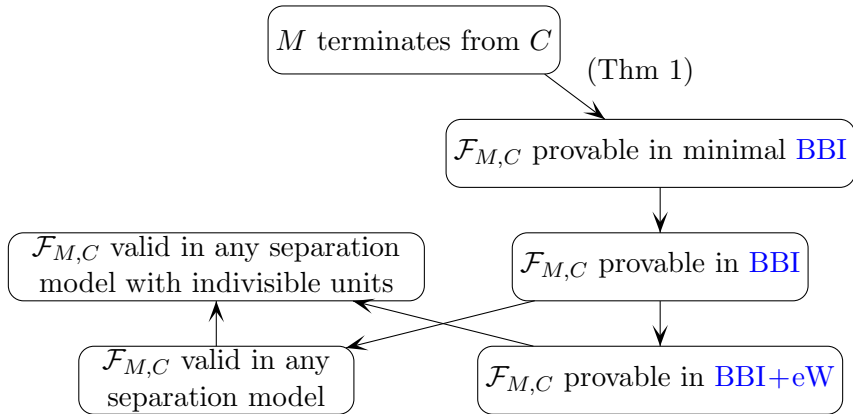
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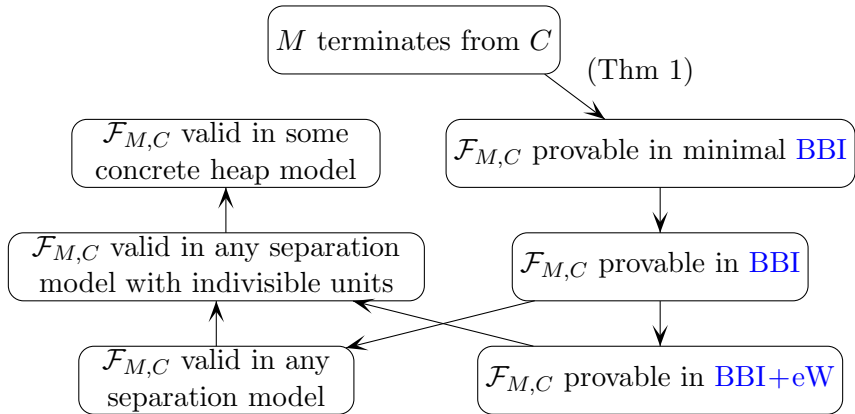
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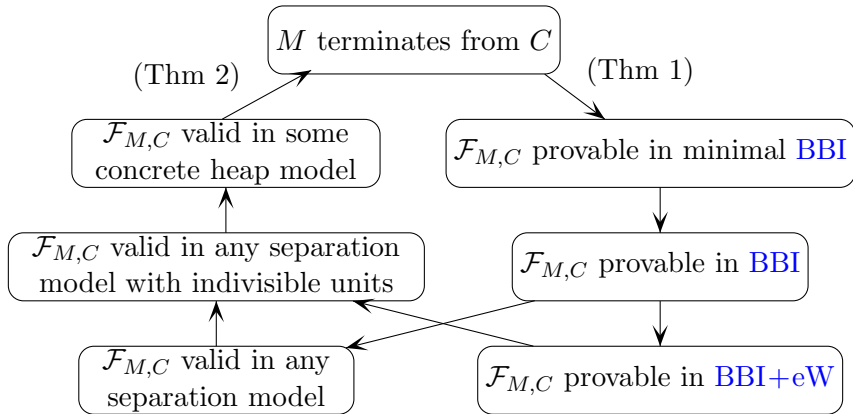
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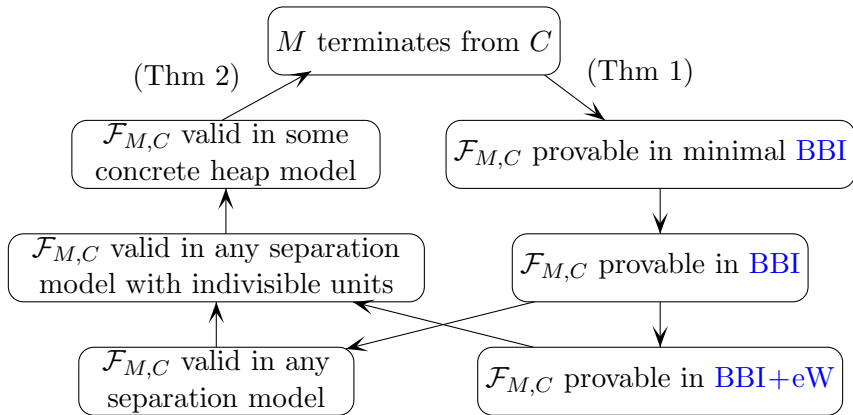
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All problems above are **undecidable**. Undecidability of **BBI** also established by Larchey-Wendling and Galmiche 2010.

Minsky machines

A **Minsky machine** M with counters c_1, c_2 is given by a finite set of **labelled instructions** of the following types, where $k \in \{1, 2\}$:

$L_i: c_k++;$	goto $L_j;$	“increment c_k (and jump)”
$L_i: c_k--;$	goto $L_j;$	“decrement c_k (and jump)”
$L_i: \mathbf{if} \ c_k=0$	goto $L_j;$	“zero-test c_k (and jump)”
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Configurations of M have the form $\langle L_i, n_1, n_2 \rangle$. We write $\langle L_i, n_1, n_2 \rangle \Downarrow_M$ if $\langle L_i, n_1, n_2 \rangle \rightsquigarrow_M^* \langle L_0, 0, 0 \rangle$.

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We introduce special labels L_{-1}, L_{-2} with instructions:

$L_{-1}: c_2 --; \mathbf{goto} L_{-1};$	$L_{-1}: \mathbf{goto} L_0;$
$L_{-2}: c_1 --; \mathbf{goto} L_{-2};$	$L_{-2}: \mathbf{goto} L_0;$

whence $\langle L_{-k}, n_1, n_2 \rangle \Downarrow_M$ iff $n_k = 0$.

Encoding configurations in minimal BBI

For each label L_i we have a propositional variable l_i . We also pick two propositional variables p_1, p_2 to represent counters c_1, c_2 .

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$$l_i * p_1^{n_1} * p_2^{n_2}$$

where p_k^n denotes the formula $\underbrace{p_k * p_k * \dots * p_k}_{n \text{ times}}$, with $p_k^0 = \text{I}$.

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Also pick propositional variable b and write

$$\mathbf{-}A =_{\text{def}} A \mathbf{-} * b$$

b will be interpreted as “**all terminating configurations**”.
 $\mathbf{-} *$ corresponds to **replacement** of parts of configurations.

Encoding machines in minimal BBI

We code each instruction γ of a machine M as a formula $\kappa(\gamma)$ of minimal BBI:

$$\begin{aligned}L_i: c_k++; \mathbf{goto} L_j; &\Rightarrow (\neg(l_j * p_k) \multimap \neg l_i) \\L_i: c_k--; \mathbf{goto} L_j; &\Rightarrow (\neg l_j \multimap \neg(l_i * p_k)) \\L_i: \mathbf{if} c_k=0 \mathbf{goto} L_j; &\Rightarrow (\neg(l_j \vee l_{-k}) \multimap \neg l_i) \\L_i: \mathbf{goto} L_j; &\Rightarrow (\neg l_j \multimap \neg l_i)\end{aligned}$$

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We code a whole machine $M = \{\gamma_1, \dots, \gamma_t\}$ as:

$$\kappa(M) = \mathbf{I} \wedge \bigwedge_{i=1}^t \kappa(\gamma_i)$$

We'll use restricted $*$ -contraction to **duplicate** instructions as needed!

First main theorem

Theorem

Suppose $\langle L_i, n_1, n_2 \rangle \Downarrow_M$. Then the following sequent is derivable in minimal **BB1**:

$$\kappa(M) * l_i * p_1^{n_1} * p_2^{n_2} * (I \wedge \mathbf{-}l_0) \vdash b$$

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Proof relies heavily on “quasi-negation” properties of $\mathbf{-}$ (e.g. $\mathbf{-}A \equiv \mathbf{---}A$) and the **restricted *-contraction**:

$$I \wedge A \vdash (I \wedge A) * (I \wedge A)$$

which is derivable in minimal **BB1**.

Second main theorem

Theorem

$\langle L_i, n_1, n_2 \rangle \Downarrow_M$ whenever the following sequent is valid in some *concrete* heap-like model used in practice (recall examples):

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Proof outline. Consider for simplicity the **RAM-domain** model $\langle \mathcal{D}, \circ, \{e_0\} \rangle$ based on subsets of \mathbb{N} . We have for any ρ :

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We want to pick ρ with $e_0 \in \llbracket \kappa(M) \rrbracket_\rho$ and $e_0 \in \llbracket I \wedge \neg l_0 \rrbracket_\rho$ to get:

$$\llbracket l_i * p_1^{n_1} * p_2^{n_2} \rrbracket_\rho \subseteq \llbracket b \rrbracket_\rho$$

and infer $\langle L_i, n_1, n_2 \rangle \Downarrow_M$.

$e_0 \in \llbracket \kappa(M) \rrbracket_\rho$: *The edge of disaster*

To check $e_0 \in \llbracket \kappa(M) \rrbracket_\rho$ we check $e_0 \in \llbracket \kappa(\gamma) \rrbracket_\rho$ for each instruction γ .

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Let's try to check: $e_0 \in \llbracket l_i -* (l_j * p_k) \rrbracket_\rho$, i.e. $\llbracket l_i \rrbracket_\rho \subseteq \llbracket l_j * p_k \rrbracket_\rho$.

$e_0 \in \llbracket \kappa(M) \rrbracket_\rho$: *The edge of disaster*

To check $e_0 \in \llbracket \kappa(M) \rrbracket_\rho$ we check $e_0 \in \llbracket \kappa(\gamma) \rrbracket_\rho$ for each instruction γ .

Why do we encode, e.g., $L_i: c_k++; \mathbf{goto} L_j$; as

$(-(l_j * p_k) -* -l_i)$ and not $l_i -* (l_j * p_k)$?

Let's try to check: $e_0 \in \llbracket l_i -* (l_j * p_k) \rrbracket_\rho$, i.e. $\llbracket l_i \rrbracket_\rho \subseteq \llbracket l_j * p_k \rrbracket_\rho$.

But suppose $L_i = L_j$. In separation models this means:

$$\llbracket l_i \rrbracket_\rho \subseteq \llbracket l_i \rrbracket_\rho \cdot \llbracket p_k \rrbracket_\rho \subseteq \llbracket l_i \rrbracket_\rho \cdot \llbracket p_k \rrbracket_\rho \cdot \llbracket p_k \rrbracket_\rho \subseteq \dots$$

i.e., any heap can be split into **arbitrarily many pieces!**
(Not a problem in linear logic.)

$\llbracket p_k^n \rrbracket_\rho$: *The (second) edge of disaster*

We intend that $\llbracket l_i * p_1^{n_1} * p_2^{n_2} \rrbracket_\rho$ should encode configuration $\langle L_i, n_1, n_2 \rangle$. Thus $\llbracket p_k^{n_k} \rrbracket_\rho$ should determine the number n_k .

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But composition of heaps is **disjoint** so that, e.g., if we take $\rho(p_k) = \{h\}$ for a nonempty heap h , then $\rho(p_k^2) = \rho(p_k * p_k)$ is empty!

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In general, whenever $\rho(p_k)$ is **finite** we must have:

$$\llbracket p_k^n \rrbracket_\rho = \llbracket p_k^m \rrbracket_\rho$$

for sufficiently large n and m , which obstructs us in uniquely representing the number n_k by the formula p_k^n .
(We discuss decidability consequences shortly.)

Choosing a valuation

We choose a valuation ρ for $\langle \mathcal{D}, \circ, \{e_0\} \rangle$ as follows:

$$\begin{aligned}\rho(p_1) &= \{\{2^m\} \mid m \in \mathbb{N}\} \\ \rho(p_2) &= \{\{3^m\} \mid m \in \mathbb{N}\} \\ \rho(l_i) &= \{\{\delta_i^m\} \mid m \in \mathbb{N}\}\end{aligned}$$

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Finally, we define:

$$\rho(b) = \bigcup_{\langle L_i, n_1, n_2 \rangle \downarrow_M} \llbracket l_i * p_1^{n_1} * p_2^{n_2} \rrbracket_\rho$$

so $\rho(b)$ is the set of interpretations of **all terminating configurations**.

Proof of Theorem 2

If $\kappa(M) * l_i * p_1^{n_1} * p_2^{n_2} * (I \wedge \neg l_0) \vdash b$ is valid in $\langle \mathcal{D}, \circ, \{e_0\} \rangle$
then:

$$\llbracket \kappa(M) * l_i * p_1^{n_1} * p_2^{n_2} * (I \wedge \neg l_0) \rrbracket_\rho \subseteq \llbracket b \rrbracket_\rho$$

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Since $\llbracket l_i * p_1^{n_1} * p_2^{n_2} \rrbracket_\rho$ **uniquely** determines n_1 and n_2 we conclude $\langle L_i, n_1, n_2 \rangle \Downarrow_M$ from definition of $\rho(b)$.

Part III

Decidability: finite vs. infinite valuations

Finite valuations

The quantifier-free fragment of a certain separation theory over an infinite heap model is **decidable** (Calcagno et al., 2001).

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Theorem

*There is a sequent of the form $\kappa(M) * l_i * p_1^{n_1} * (I \wedge \neg l_0) \vdash b$ such that, for any choice of heap-like model $\langle H, \circ, E \rangle$, the sequent is **invalid** in the model, but **valid** under all finite valuations ρ .*

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So to obtain decidable fragments of separation logic, one should either give up infinite valuations (Calcagno et al., 2001), or restrict the formula language (Berdine et al., 2004).

Part IV

Additional results

Classical BI (Brotherston and Calcagno, 2009)

A CBI-model is a separation model $\langle H, \circ, E \rangle$ enriched with a total involution \cdot^{-1} such that for all $h \in H$. $h \circ h^{-1} = e^{-1}$. (Cf. **effect algebras** in quantum mechanics.)

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E.g., can take $\langle \mathcal{D}, \circ, \{e_0\}, \cdot^{-1} \rangle$ where \mathcal{D} is now the class of **finite and cofinite** subsets of \mathbb{N} , \circ is union of disjoint sets, $e_0 = \emptyset$ and \cdot^{-1} is set complement.

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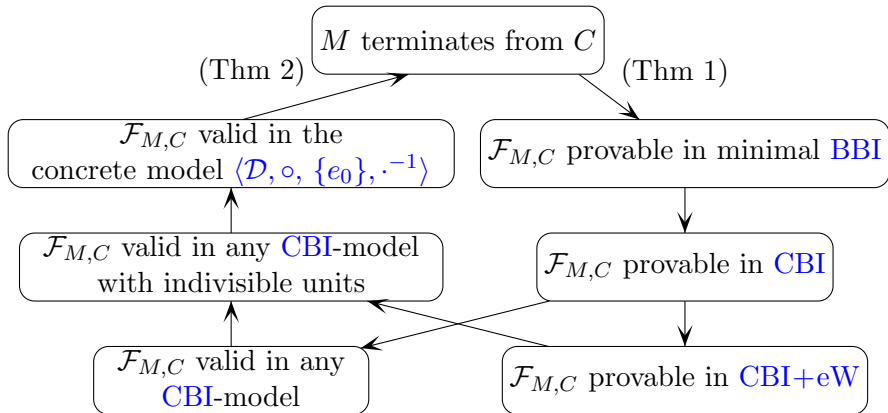
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CBI extends BBI with a multiplicative negation \sim defined by:






$$h \models_{\rho} \sim A \Leftrightarrow h^{-1} \not\models_{\rho} A$$

Undecidability of CBI and related problems



Proof of Thm 2 now uses a slightly modified valuation ρ . **All** problems above are again **undecidable**.

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