Reasoning over Permissions Regions in Concurrent Separation Logic

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## Concurrent separation logic (CSL)

• Concurrent separation logic (CSL) is based upon the following concurrency rule:

 $\frac{\{A_1\} C_1 \{B_1\} \quad \{A_2\} C_2 \{B_2\}}{\{A_1 \circledast A_2\} C_1 || C_2 \{B_1 \circledast B_2\}}$ 

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- This rule says that concurrent threads behave compositionally with respect to separation (\*) between their respective memory resources.
- However, separation  $\circledast$  typically allows some sharing of read-only resources between threads, which can be controlled using fractional permissions.

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- Heaps store a data value and permission at each location. Heaps can be composed provided they agree where they overlap; we add the permissions at overlapping locations.
- Separation  $\circledast$  denotes the division of a heap using this composition. E.g., we have

$$x \stackrel{0.5}{\mapsto} d \circledast x \stackrel{0.5}{\mapsto} d \equiv x \mapsto d \ .$$

 $\{x \mapsto d\}$ 

$\{x \stackrel{0.5}{\mapsto} d\}$	$\{x \stackrel{0.5}{\mapsto} d\}$
foo();	bar();
$\{x \stackrel{0.5}{\mapsto} d * A\}$	$\left\{ x \stackrel{0.5}{\mapsto} d \ast B \right\}$

$$\begin{cases} x \mapsto d \\ \{x \stackrel{0.5}{\mapsto} d \circledast x \stackrel{0.5}{\mapsto} d \} \\ \{x \stackrel{0.5}{\mapsto} d \} \\ \texttt{foo}(); \\ \{x \stackrel{0.5}{\mapsto} d * A \} \end{cases} \qquad \begin{cases} x \stackrel{0.5}{\mapsto} d \} \\ \texttt{bar}(); \\ \{x \stackrel{0.5}{\mapsto} d * B \} \end{cases}$$

$$\begin{array}{c|c} \{x \mapsto d\} \\ \{x \stackrel{0.5}{\mapsto} d \circledast x \stackrel{0.5}{\mapsto} d\} \\ \\ \{x \stackrel{0.5}{\mapsto} d\} \\ \texttt{foo}(); \\ \{x \stackrel{0.5}{\mapsto} d \ast A\} \end{array} & \begin{array}{c} \{x \stackrel{0.5}{\mapsto} d\} \\ \\ \{x \stackrel{0.5}{\mapsto} d \ast A\} \\ \\ \\ \{x \stackrel{0.5}{\mapsto} d \circledast x \stackrel{0.5}{\mapsto} d \circledast A \circledast B\} \end{array}$$

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BUT... we hit problems when we use permissions to describe regions of memory and not just pointers.

## The first difficulty

Suppose we define linked list segments using  $\circledast$ :

$$\mathsf{ls}\, x\, y \ =_{\mathrm{def}} \ (x = y \wedge \mathsf{emp}) \lor (\exists z. \ x \mapsto z \circledast \mathsf{ls}\, z\, y) \ .$$

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Now consider traversal procedure foo(x,y):

foo(x,y) { if x=y then return; else foo([x],y); }
This satisfies the following Hoare triple:

$$\{(\lg x \, y)^{0.5}\}$$
 foo(x,y);  $\{(\lg x \, y)^{0.5}\}$ 

.

However, we will have difficulties proving so!

 $\{ (ls x y)^{0.5} \}$ foo(x,y) { if x=y then return; else

foo([x],y);

 $\left\{ (\operatorname{Is} x y)^{0.5} \right\}$  foo(x,y) { if x=y then return;  $\left\{ (\operatorname{Is} x y)^{0.5} \right\}$  else

foo([x],y);

$$\begin{split} &\left\{ (\operatorname{Is} x \, y)^{0.5} \right\} \\ & \text{foo}(\mathbf{x}, \mathbf{y}) \ \\ & \text{if x=y then return;} \ \left\{ (\operatorname{Is} x \, y)^{0.5} \right\} \\ & \text{else} \qquad \qquad \left\{ x \neq y \wedge (x \mapsto z \circledast \operatorname{Is} z \, y)^{0.5} \right\} \end{split}$$

foo([x],y);

$$\begin{split} \left\{ (\operatorname{Is} x y)^{0.5} \right\} \\ \operatorname{foo}(\mathbf{x}, \mathbf{y}) & \left\{ \\ \operatorname{if} \mathbf{x} = \mathbf{y} \text{ then return}; \quad \left\{ (\operatorname{Is} x y)^{0.5} \right\} \\ \operatorname{else} & \left\{ x \neq y \wedge (x \mapsto z \circledast \operatorname{Is} z y)^{0.5} \right\} \\ & \left\{ x \neq y \wedge (x \stackrel{0.5}{\mapsto} z \circledast (\operatorname{Is} z y)^{0.5}) \right\} \\ \operatorname{foo}([\mathbf{x}], \mathbf{y}); \end{split}$$

 $\big\} \qquad \big\{ (\ln x \, y)^{0.5} \big\}$ 

$$\begin{split} \big\{ (\mathsf{Is}\, x\, y)^{0.5} \big\} \\ &\text{foo}(\mathbf{x}, \mathbf{y}) \; \big\{ \\ &\text{if x=y then return; } \{ (\mathsf{Is}\, x\, y)^{0.5} \} \\ &\text{else} & \big\{ x \neq y \land (x \mapsto z \circledast \mathsf{Is}\, z\, y)^{0.5} \big\} \\ & \big\{ x \neq y \land (x \stackrel{0.5}{\mapsto} z \circledast (\mathsf{Is}\, z\, y)^{0.5}) \big\} \\ & \text{foo}(\mathsf{[x]}, \mathsf{y}); & \big\{ x \stackrel{0.5}{\mapsto} z \circledast (\mathsf{Is}\, z\, y)^{0.5} \big\} \end{split}$$

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$$\{ (\text{Is } x \, y)^{0.5} \}$$
foo(x,y) {
 if x=y then return; { (Is  $x \, y)^{0.5} \}$ 
else {  $x \neq y \land (x \mapsto z \circledast \text{Is } z \, y)^{0.5} \}$ 
foo([x],y); {  $x \neq y \land (x \stackrel{0.5}{\mapsto} z \circledast (\text{Is } z \, y)^{0.5} \}$ 
{  $(x \mapsto z \circledast \text{Is } z \, y)^{0.5} \}$ 
{  $(\text{Is } x \, y)^{0.5} \}$ 
}

### Reason for failure

• The highlighted inference step is not sound:

$$x \stackrel{0.5}{\mapsto} z \circledast (\operatorname{ls} z y)^{0.5} \not\models (x \mapsto z \circledast \operatorname{ls} z y)^{0.5}$$

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• But if we use strong separation \*, which enforces disjointness of heaps, to define our list segments, the proof above goes through (since  $(A * B)^{\pi} \equiv A^{\pi} * B^{\pi}$ ).

The triple  $\{ ls x y \}$  foo(x,y); || foo(x,y);  $\{ ls x y \}$  is correct, but again the proof fails:

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 $\{ | \mathbf{s} x y \}$ 

$\left\{(\operatorname{Is} xy)^{0.5}\right\}$	$\Big\{ (\ln x  y)^{0.5} \Big\}$
<pre>foo(x,y);</pre>	foo(x,y);
$\left\{(\operatorname{Is} x  y)^{0.5}\right\}$	$\left\{ (  \mathbf{s}  x  y)^{0.5}  ight\}$

The triple  $\{ ls x y \}$  foo(x,y); || foo(x,y);  $\{ ls x y \}$  is correct, but again the proof fails:

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• When splitting the list segment |s x y|, we lost the info that the two formulas  $(|s x y)^{0.5}$  are copies of the same region.

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where  $\oplus$  is addition on permissions.

• Thus we can repair the faulty CSL proof above by replacing every instance of |s x y| by  $\alpha \wedge |s x y|$  (and adding an initial step in which we introduce the fresh label  $\alpha$ ).

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- We formally establish the needed principles, including

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• Finally we show how our assertion language can be used in CSL to verify various concurrent programs with sharing.

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- Specification inference and biabduction
- Identify tractable fragments

# Thanks for listening!

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In Proc. CAV-2020.