

# *Cyclic Proofs of Program Termination in Separation Logic*

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# Overview

- We give a **new method** for proving program termination.
- We consider simple, **heap-manipulating** imperative programs.
- We use **separation logic** with **inductive definitions** to express termination preconditions.
- Our proofs of termination are **cyclic proofs**: cyclic derivations satisfying a **soundness condition**.

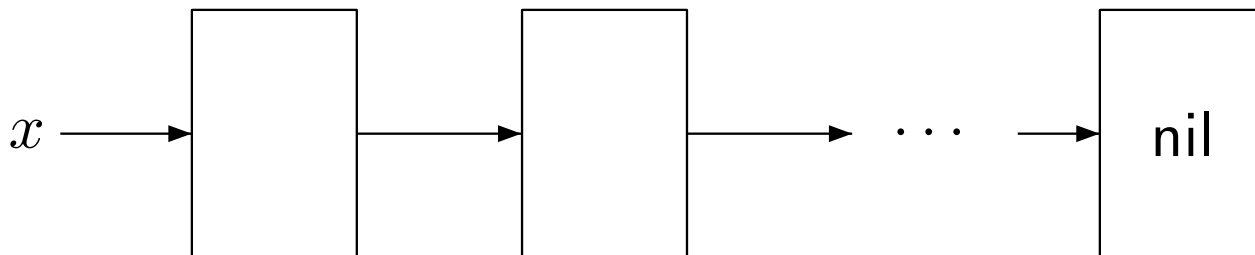
# *TOY-C: a simple imperative programming language*

$$\begin{aligned} E & ::= \text{nil} \mid x \ (x \in \text{Var}) \mid \dots \\ \text{Cond} & ::= E = E \mid E \neq E \\ C & ::= x := E \mid x := [E] \mid [E] := E \mid x := \text{new}() \\ & \quad \mid \text{free}(E) \mid \text{if } \text{Cond} \text{ goto } j \mid \text{stop} \end{aligned}$$

A **program** in TOY-C is a finite sequence  $1 : C_1; \dots n : C_n$ .

*Example (Linked list traversal)*

1 : if  $x = \text{nil}$  goto 4, 2 :  $x := [x]$ , 3 : goto 1, 4 : stop



## *Semantics of TOY-C*

- A program **state** is a triple  $(i, s, h)$ , where  $i$  is a index of the program,  $s$  is a stack and  $h$  is a heap.
- The **semantics** of TOY-C programs is then given by a “one-step” binary relation  $\rightsquigarrow$  on program states.
- We write  $(i, s, h)\downarrow$  to mean there is no infinite  $\rightsquigarrow$ -sequence  $(i, s, h) \rightsquigarrow \dots$ , i.e., the program **terminates** (without faulting) when started in the state  $(i, s, h)$ .

## *A Hoare proof system for termination*

- We write **termination judgements**  $F \vdash_i \downarrow$  where  $i$  is a program label and  $F$  is a formula of separation logic with inductive predicates.
- E.g. we can define (possibly cyclic) **linked list segments** in separation logic by the definition:

$$\begin{aligned} \text{emp} &\Rightarrow \text{ls } x \ x \\ x \mapsto x' * \text{ls } x' \ y &\Rightarrow \text{ls } x \ y \end{aligned}$$

- $F \vdash_i \downarrow$  is **valid** if for all  $s, h$ .  $s, h \models F$  implies  $(i, s, h) \downarrow$

# Proof rules

We have two types of proof rule:

1. **logical rules** similar to **left-introduction** rules in sequent calculus. Each inductive predicate also has a **case-split rule**, e.g. for **ls**:

$$\frac{\Gamma(t_1 = t_2 \wedge \text{emp}) \vdash_i \downarrow \quad \Gamma(t_1 \mapsto x * \text{ls } x t_2) \vdash_i \downarrow}{\Gamma(\text{ls } t_1 t_2) \vdash_i \downarrow} \quad x \text{ fresh (Case ls)}$$

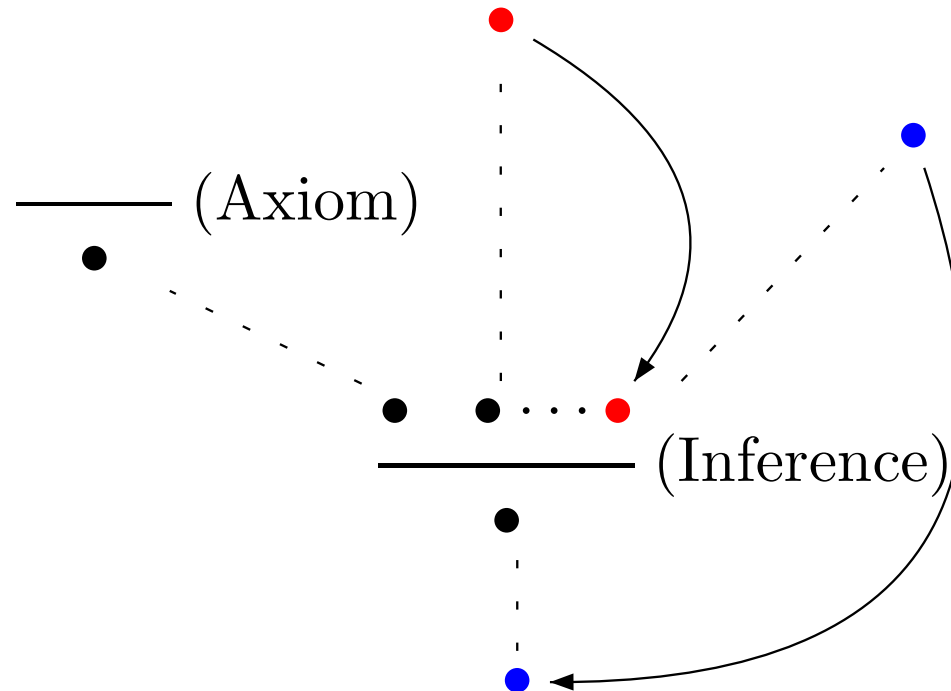
2. **symbolic execution rules** which simulate commands. E.g.:

$$\frac{Cond \wedge F \vdash_j \downarrow \quad \neg Cond \wedge F \vdash_{i+1} \downarrow}{F \vdash_i \downarrow} \quad C_i \equiv \text{if } Cond \text{ goto } j$$

**Paths** in a derivation thus correspond to **program computations**.

## *Cyclic proofs of termination judgements*

- A **cyclic pre-proof** is a regular, infinite derivation tree, represented as a cyclic graph:



- A **cyclic proof** is a pre-proof satisfying the condition:  
*Every infinite path in the pre-proof has a tail on which one can “trace” some inductive definition that is **unfolded infinitely often** (using the case-split rules)*

## Reversing a “frying-pan” list

- The classical **list reverse** algorithm is:

1. $y := \text{nil}$	4. $x := [x]$	7. goto 2
2. if $x = \text{nil}$ goto 8	5. $[z] := y$	8. stop
3. $z := x$	6. $y := z$	

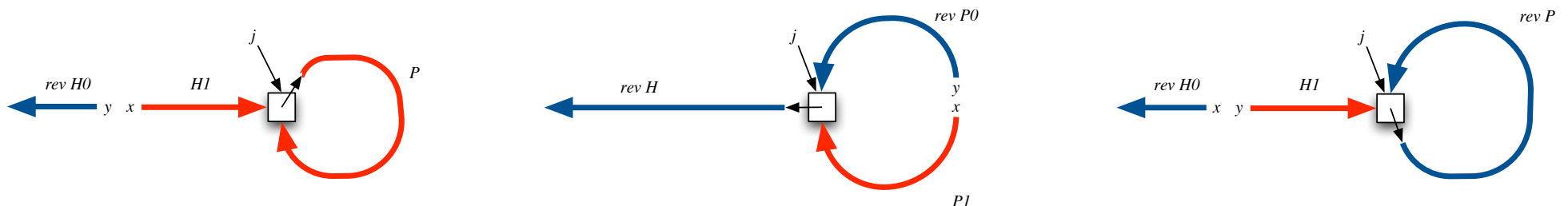
- The **invariant** for this algorithm given a cyclic list is:

$\exists k_1, k_2, k_3.$

$(\text{ls } x \ j * \text{ls } y \ \text{nil} * j \mapsto k_1 * \text{ls } k_1 \ j) \vee$

$(\text{ls } k_2 \ \text{nil} * j \mapsto k_2 * \text{ls } x \ j * \text{ls } y \ j) \vee$

$(\text{ls } x \ \text{nil} * \text{ls } y \ j * j \mapsto k_3 * \text{ls } k_3 \ j)$



- We want to prove that the invariant implies termination.





# Properties of the proof system

## Theorem (Soundness)

If there is a cyclic proof of  $F \vdash_i \downarrow$  then  $F \vdash_i \downarrow$  is valid.

## Proposition

It is **decidable** whether a cyclic pre-proof is a cyclic proof, i.e. whether it satisfies the soundness condition.

## Theorem (Relative completeness)

If  $F \vdash_i \downarrow$  is valid then there is a formula  $G$  such that  $F \vdash G$  is a valid implication of separation logic and:

$$F \vdash G \text{ provable} \Rightarrow F \vdash_i \downarrow \text{ provable}$$

## Conclusion

- We have developed a **novel method** for proving program termination, based on **cyclic proof**.
- Use of the **soundness condition** for cyclic proofs means that termination measures are employed only **implicitly**.
- We plan to **extend** the programming language we consider to include e.g. procedures.
- We could also consider proving **arbitrary postconditions**.
- Possibility of **adapting** the approach to other programming paradigms, e.g. functional programming.