

*On the Complexity of Pointer Arithmetic in
Separation Logic*

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Overview

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- ...but they typically come with a complexity cost.
- Our focus is on **pointer arithmetic** in SL.

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Question: *How much pointer arithmetic can one add to separation logic and remain within polynomial time?*

Minimal fragment, SL_{MPA}

- Terms t , pure formulas Π and spatial formulas F given by:

$$\begin{aligned}t & ::= x \mid x + k \mid \text{nil} \\ \Pi & ::= x = t \mid x \leq t \mid \Pi \wedge \Pi \\ F & ::= \text{emp} \mid t \mapsto t \mid F * F\end{aligned}$$

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- Symbolic heaps given by $\exists \mathbf{x}. \Pi : F$.
- Semantics given as usual by $s, h \models A$ in a stack-and-heap model over locations \mathbb{N} and values $\mathbb{N} \cup \{\text{nil}\}$.

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$$\left. \begin{array}{l} x_1 \leq x_2 + k_1, \\ \dots \\ x_{m-1} \leq x_m + k_{m-1}, \\ x_m \leq x_1 + k_m \end{array} \right\} \Rightarrow x_1 - x_1 \leq \sum_{i=1}^m k_i$$

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(The latter **fails** if we allow pointer sums, $x \leq y + z$.)

Some known upper bounds

SL_{MPA} is subsumed by the **array separation logic** in

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- Quantified entailment is in Π_1^{EXP} .

Satisfiability, lower bound

In fact, the **lower** bound for satisfiability is also NP.

3-colourability problem (NP-hard)

Given an undirected graph, decide whether there is a “perfect” 3-colouring of the vertices, such that no two adjacent vertices share the same colour.

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First, choose numbers e_{ij} for each edge (v_i, v_j) such that $|e_{i'j'} - e_{ij}| \geq 4$ for any two distinct edges.

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Then encode in SL_{MPA} as (slightly simplified)

$$\bigwedge_{i=1}^n 1 \leq c_i \leq 3: \bigstar_{(v_i, v_j) \in E} (c_i + e_{ij} \mapsto \text{nil} * c_j + e_{ij} \mapsto \text{nil})$$

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$$x_1 \leq y_1 + k_1 \equiv \zeta_1, \dots, x_m \leq y_m + k_m \equiv \zeta_m$$

where each $\zeta_i \in \{\top, \perp\}$.

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Note that $x \leq y + k \equiv \perp$ means $y \leq x - k - 1$.

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We will construct a model s, h of A in which all values are **bounded** by

$$M = \sum_{i=1}^m |k_i| + 1$$

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So s' satisfies our difference equation system, and thus γ_A . Then we can create a suitable h' with $s', h' \models A$.

Quantifier-free entailment

By adapting the corresponding tricks for satisfiability, we have the following for the **quantifier-free** entailment problem:

1. a lower bound of **coNP**;
2. the small model property (any invalid entailment has a small countermodel).

Quantified entailment, lower bound

Lower bound is Π_2^P in the **polynomial-time hierarchy**.

2-round 3-colourability problem (Π_2^P -hard)

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Simplified encoding:

$$\mathbf{LHS:} \quad \bigwedge_{i=1}^k (1 \leq c_i \leq 3) : \bigstar_{\substack{\ell \in \{1,2,3\} \\ (v_i, v_j) \in E}} (e_{ij} + \ell) \mapsto \text{nil}$$

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$$\text{RHS: } \exists \mathbf{z}. \bigwedge_{(v_i, v_j) \in E}^{1 \leq k \leq n} (1 \leq c_k, \widetilde{c}_{ij} \leq 3) : \\ \bigstar_{(v_i, v_j) \in E} c_i + e_{ij} \mapsto \text{nil} \quad * \quad c_j + e_{ij} \mapsto \text{nil} \quad * \quad \widetilde{c}_{ij} + e_{ij} \mapsto \text{nil}$$

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This follows from the small model property for quantified entailment. Construction uses similar ideas to satisfiability case, but is (quite a bit) more complex.

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- The small model property holds.

Thanks for listening!

Revised paper available (my webpage)