COMP1008 Object-Oriented Programming 2005 Exam 2.5 Hours

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Answer ALL of Part I and TWO questions from Part II

(Note that in all questions the Java code given in your answers does not have to be syntactically perfect but should, at least, be a good approximation.)

Part I

Q1. Consider this UML class diagram showing part of a program to manage the membership information for a professional society:



a) Write a Java version of class ManagementCttee assuming it has this constructor: public ManagementCttee()

[7 marks]

b) Class Member is an abstract class. Explain the role of an abstract class.

[2 marks]

c) Write a Java version of class Member assuming it has this constructor: public Member(String name, String address) and that the method getFee() is abstract.

[6 marks]

d) Write a Java version of class StandardMember assuming it has this constructor: public StandardMember(String name, String address) and the standard membership fee is fixed at £50.

[4 marks]

(Question 1 cont. over page) TURN OVER (Question 1 cont.)

e) Write a Java version of class SeniorMember assuming it has this constructor: public SeniorMember(String name, String address, int fee) where the membership fee is set when a SeniorMember object is created.

[5 marks]

f) Write a Java version of class Society assuming it has this constructor: public Society(String societyName)

[8 marks]

g) It should be possible to store the membership information in a data file. Assuming the use of a simple text-based data file:

- i) Describe the format of the data file.
- ii) Outline each method that needs to be added to each class to write the data file in the correct format. (Java code is not required).

[8 marks]

[Total 40 marks]

End of Part I

CONTINUED

Part II Answer TWO Questions from this Part

Q2. a) Briefly explain each of the following Java terms:

static method, dynamic binding, cast expression, protected, overriding, this

[2 marks each, total of 12]

b) List the keywords associated with exceptions in Java, giving a one sentence description of what each one is for.

[5 marks]

c) Write a class Stack in Java. The methods should throw exceptions where appropriate.

[8 marks]

d) Use examples to show how client code should use your Stack class from part c) and deal with any exceptions that might occur.

[5 marks]

[Total 30 marks]

Q3. Consider a Linked List class.

a) Write in Java a class ListElement to represent the *elements* in a linked list.

[6 marks]

b) Explain the idea of an iterator for a data structure like an ArrayList or LinkedList.

[4 marks]

c) Write a basic class LinkedList in Java using your element class from part a). The class should have public methods to add an element to the front of a list, add an element to the end of the list, and to return an iterator. An iterator implementation should be provided as a nested class.

[12 marks]

d) Write a method to show how an iterator from part c) can be used to print all the items in a list.

[5 marks]

e) A linked list has O(n) performance when accessing a given element in the list using an iterator. Explain what this means and where it is appropriate to use a list rather than another structure.

[3 marks] [Total 30 marks] TURN OVER Q4.

a) The following are examples of good programming practice:

- i. Do not use public instance variables.
- ii. Use appropriate class, method and variable names.
- iii. Properly format source code.
- iv. Always initialise instance variables in a constructor.

v. A method should be cohesive.

For each example, explain why.

[2 marks each, total of 10 marks]

b) In Java, method parameters are passed by value — explain what this means and give examples of the consequences.

[4 marks]

c) Describe the role of the final keyword and give a list of guidelines for when it should and when it should not be used.

[6 marks]

d) Describe how a class can be tested. Illustrate your answer using class SeniorMember from Q1, showing how each method is tested.

[10 marks]

[Total 30 marks]

End of Part II

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