#### Fabrizio Pece

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Media Technology Campus One Euston Square 40, Melton Street, NW1 2FD London, UK

EDUCATION

# University College London (UCL), United Kingdom

February 2010 - present

**PhD candidate** (exp. March 2014) - Virtual Environments and Computer Graphics group

- Thesis Title: Videos in Context for Telecommunication and Spatial Browsing
- Currently writing up.
- Fields of research: Videos in context, panoramic imagery, human-computer interaction, heterogeneous cameras network for telecommunication, 3D reconstruction from images and videos.
- Advisors: Prof. Jan Kautz and Dr. Tim Weyrich

### University College London (UCL), United Kingdom

September 2008 - September 2009

# M.Sc. Vision Imaging and Virtual Environments (Awarded Distinction)

- Modules: Image Processing, Computer Graphics, Optimization, Virtual Environments.
- Thesis: HDR for Dynamic Scenes
  - Supervisor: Prof. Jan Kautz
  - Awarded Best Master Project prizes by BBC & Microsoft Research.

#### University of Bergen (UIB), Norway

January 2007 - July 2007

Erasmus study programme in Computer Science

# Università degli Studi di Roma Tor Vergata, Italy

September 2005 - September 2008

# B.Sc. Informatics Engineering (Graduated with 102/110)

- Thesis: Efficient Representations for Image Classification Based on Support Vector Machines and SIFT Descriptors
  - Supervisor: Prof. Robert Basili

RESEARCH INTERESTS

Stereo vision and 3D reconstruction from videos and images, heterogeneous cameras network and calibration, videos in panoramic context, panoramic imagery, human-computer interaction, computational photography, HDR and time-varying imagery, virtual environments.

Awards

Received Best Paper Honourable Mention Award at CHI 2013 for PanoInserts Rabin Ezra Scholarship 2010/2011 & 2011/2012 BBC Research Best Master Project Prize 2008/2009 Microsoft Research Best Master Project Prize 2008/2009

INVITED TALKS

BBC Research and Development - London, United Kingdom, June 2010 The First Beaming Workshop - Barcelona, Spain, June 2011 Max-Planck-Institut für Informatik - Saarbrücken, Germany, October 2013 Dagstuhl Seminar on Real-World Visual Computing - Dagstuhl, Germany, October 2013

# REFEREED JOURNAL PUBLICATIONS

### Beaming: An Asymmetric Telepresence System

A. Steed, W. Steptoe, W. Oyekoya, F. Pece, T. Weyrich, J. Kautz, D. Friedman, A. Peer, M. Solazzi, F. Tecchia, M. Bergamasco, M. Slater IEEE Computer Graphics and Applications - 32:6, 10-17, 2012

# Acting in Collaborative Multimodal Mixed Reality Environments

W. Steptoe, J. Normand, O. Oyekoya, F. Pece, E. Giannopoulos, F. Tecchia, A. Steed and M. Slater

Presence Telephorators and Virtual Environments, MIT Press (2012)

Presence - Teleoperators and Virtual Environments, MIT Press (2012) 21(4), Fall 2012, pages 406-422

# REFEREED CONFERENCE PUBLICATIONS

#### Video Collections in Panoramic Contexts

J. Tompkin, F. Pece, R. Shah, S. Izadi, J. Kautz and C. Theobalt Symposium on User Interface Software and Technology (UIST 2013), St Andrews, UK, October 8-11, 2013

# PanoInserts: Practical Spatial Teleconferencing

F. Pece, W. Steptoe, S. Julier, T. Weyrich, J. Kautz, A. Steed ACM CHI Human Factors in Computing Systems (CHI 2013), Paris, France, April 22-May 2, 2013

CHI 2013 Best Paper Honorable Mention Award

#### Simplified User Interface for Architectural Reconstruction

F. Wanner, F. Pece and J. Kautz
Theory and Practice of Computer Graphics 2012, Didcot, UK, 2012

#### Towards Moment Imagery: Automatic Cinemagraphs

J. Tompkin, F. Pece, K. Subr and J. Kautz Conference on Visual Media Production (CVMP) 2011, London, UK

## Adapting Standard Video Codecs for Depth Streaming

F. Pece, J. Kautz and T. Weyrich

Joint Virtual Reality Conference of EuroVR (JVRC) 2011, Nottingham, UK

# Bitmap Movement Detection: HDR for Dynamic Scenes

F. Pece and J. Kautz

Conference on Visual Media Production (CVMP) 2010, London, UK

#### EXHIBITS

#### Video Collections in Panoramic Contexts

J. Tompkin, F. Pece, R. Shah, S. Izadi, J. Kautz and C. Theobalt Symposium on User Interface Software and Technology (UIST), Oct. 2013

#### ACADEMIC EXPERIENCE

#### Lecturing

Multimedia Computing - mixed M.Sc./B.Sc. module - Spring 2011–2013

# Teaching Assistant

Computer Graphics - mixed M.Sc./B.Sc. module - Fall 2011/2012 Advanced Modelling, Rendering and Animation - M.Sc. module - Spring 2012/2013 Computational Photography - M.Sc. module - Spring 2013/2014 Introduction to C++ - M.Sc. module - Fall 2011–2013 Publishing Scientific Papers with IATEX/BIBTEX - 2010–2012

#### ACADEMIC SERVICE

# Reviewer

SIGGRAPH '13 | CHI '13, '14 | EG '12, '13 | ISMAR '13 | IEEE Transactions on Cybernetics '14

# Professional Experience

### Internship

#### Disney Research, Zurich, Switzerland

June - November 2010

Worked on physical reproduction of reflectance fields with Prof. Jan Kautz, Dr. Wojciech Matusik, Prof. Szymon Rusinkiewicz and Dr. Bernd Bickel. Developed a system for the physical reproduction of reflectance fields through relief images and albedo/specularity maps.

#### Researcher

# Disney Research, Zurich, Switzerland & University College London, United Kingdom

October 2009 - February 2010

Worked on printing bidirectional reflectance distribution functions on embossed surfaces with Prof. Jan Kautz, Dr. Wojciech Matusik and Prof. Szymon Rusin-kiewicz. Researched new methods to automate the embossing process by defining mathematical models that map the desired results to the actual results in order to minimise the gap between them.

#### Customer advisor

Ecom S.a.S electronic and informatics supplies, Campobasso, Italy May - August 2008

#### Private tutor Mathematics and Physics, Rome, Italy

December 2004 - January 2007

#### LANGUAGES

Italian (native), English (fluent), French (limited working proficiency), Spanish (passive)

#### TECHNICAL SKILLS

#### General

Strong computer graphics, image processing, computer vision, virtual environments and information compression skills. Extensive experience with camera hardware and optics. Good knowledge of networking and machine learning.

#### Mathematical Expertise

Calculus, linear and non-linear systems theory, linear and non-linear algebra, probability, random variables and stochastic processes, dynamic optimization (linear, non-linear, quadratic).

#### **Programming**

- C/C++, UNIX shell scripting (strong); Java, XML, HTML (medium).
- Mathematica and many relevant systems and APIs for scene-graphs, hardware interface, networking and GUI design.
- Matlab: Image Processing, Optimization, SPM, Linear Algebra, Fourier Transforms, Nonlinear Numerical Methods, Polynomials, Statistics, Visualization.

#### Statistics

SPSS, Excel

# Applications

Unity, 3D Studio Max, MS Office and other common productivity and media packages for Windows, Mac OS X and Linux platforms.

#### **Operating Systems**

Linux, Mac OS X, Microsoft Windows 7/Vista/XP/2000.

#### EXTRA ACTIVITIES

# Societies Membership

Association for Computing Machinery (ACM), 2012-present Eurographics: European Association for Computer Graphics, 2011-2012 Scouts, Associazione Guide e Scout Cattolici Italiani, 1993–1999

#### Sports

Basketball: Junior level 1995–2001. Agonistic level: 2001–2004. Achievements: Regional champion: 2001–2004; National League, under-21: 2003–2004; Regional representative 1999-2004; School representative 1999–2004; Team captain Olympia Campobasso 2002-2003.

# Volunteering

Biblioteca Provinciale P. Albino (Library), Campobasso, Italy, May 2004 Helped the library with duties such as books cataloguing and events planning.

#### Interests

Reading, movies, art, photography, music and travels.

#### Referees

#### Prof. Jan Kautz

Professor in the VECG group Department of Computer Science University College London, UK Phone: +44 (0)20 7679 3249 j.kautz@cs.ucl.ac.uk

Additional referees available on request.

#### Dr. Shahram Izadi

Senior researcher and leader of the I3DT group Microsoft Research Cambridge, UK shahrami@microsoft.com